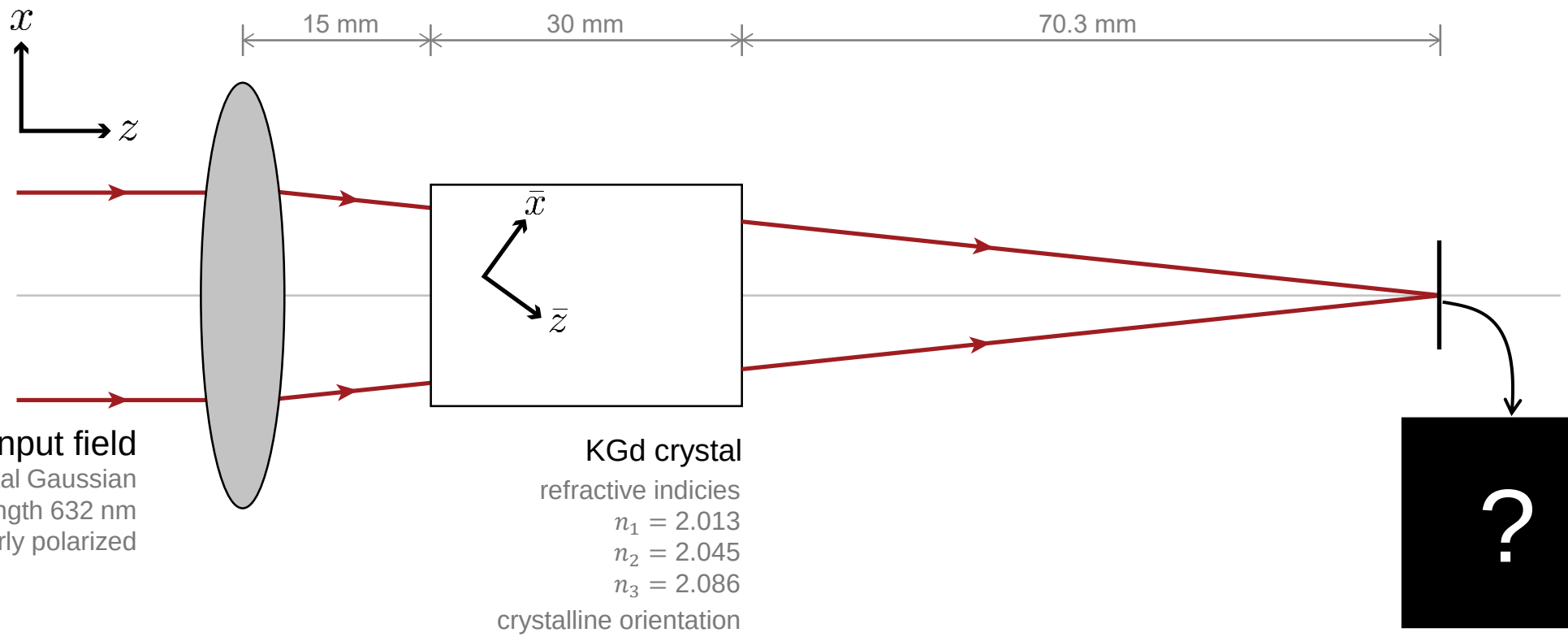
Conical Refraction in Biaxial Crystals

Abstract

When circularly polarized light propagates through a biaxial crystal along one of its optic axes, the transmitted field evolves into a cone, a phenomenon which is known as conical refraction. Several applications have been developed based on this effect, such as Bessel beam generation and optical tweezers. With the fast-physical-optics simulation technology in VirtualLab Fusion, conical refraction from a KGd crystal is demonstrated.

Modeling Task



input field

- fundamental Gaussian
- wavelength 632 nm
- circularly polarized

KGd crystal

refractive indicies

$n_1 = 2.013$

$n_2 = 2.045$

$n_3 = 2.086$

crystalline orientation

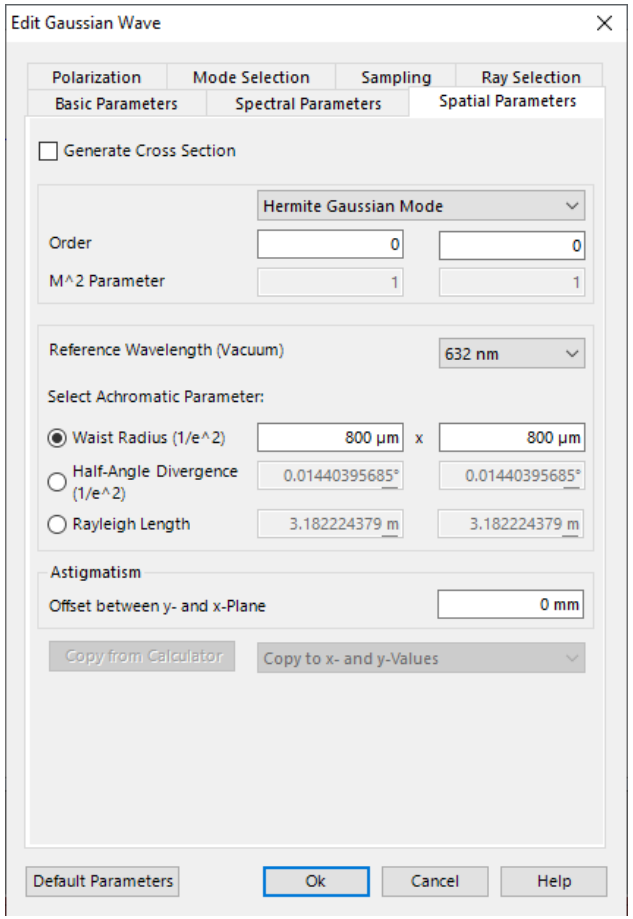
$\bar{x} = (0.74, 0, 0.67)$

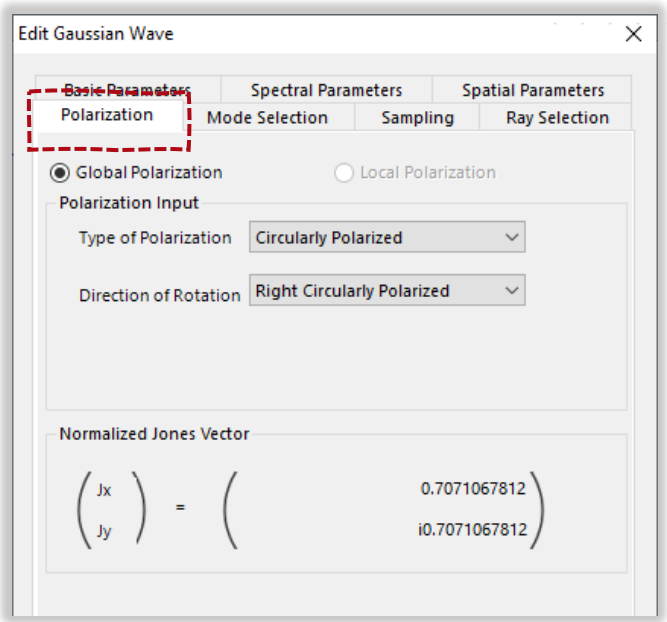
$\bar{y} = (0, 1, 0)$

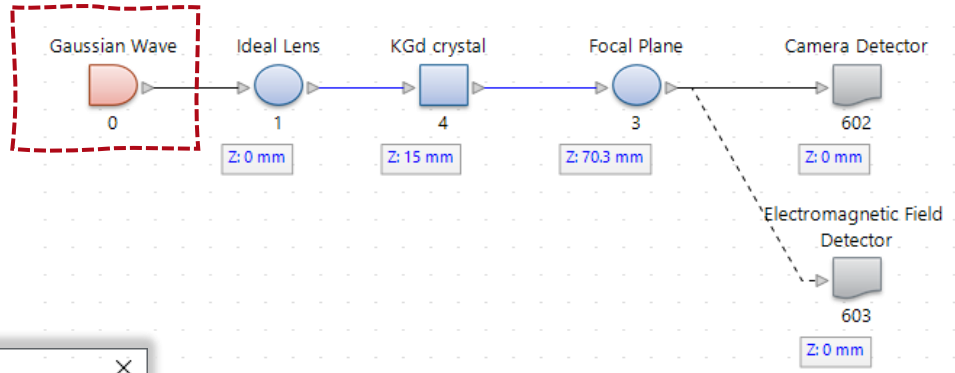
$\bar{z} = (-0.67, 0, 0.74)$

What is the field after being focused and propagating through a biaxial crystal?

System Building Blocks – Source

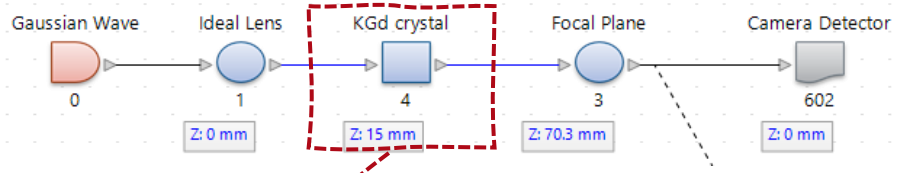


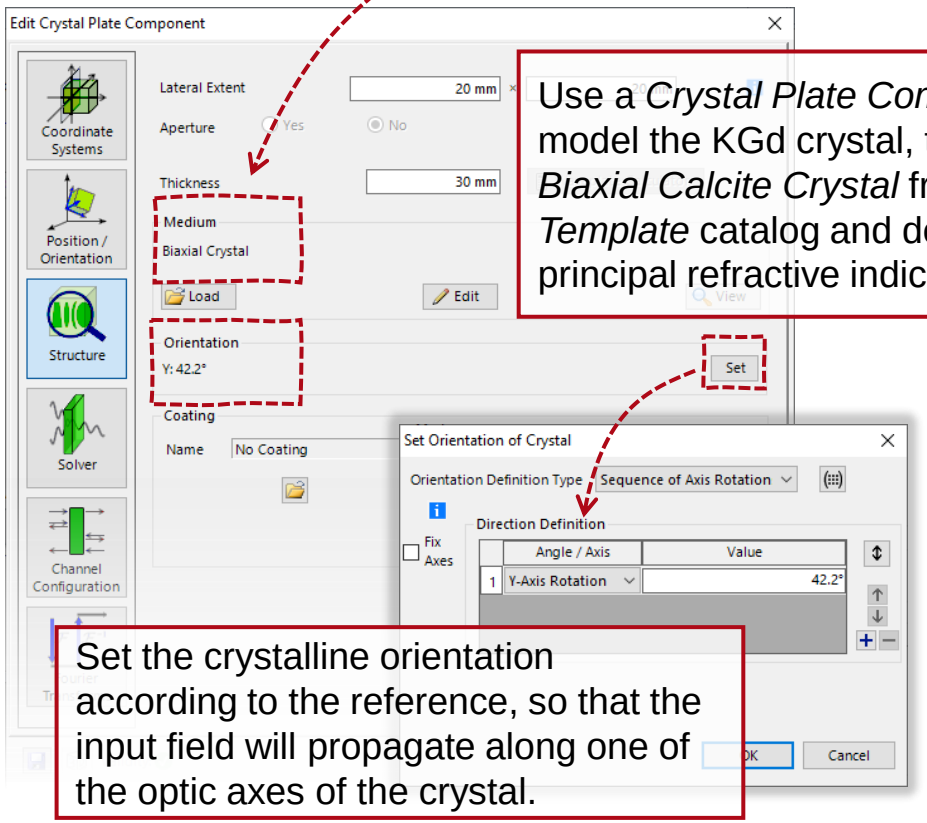




A linearly polarized Gaussian field, with a wavelength of 632 nm, is employed as the input. It first passes through a quarter-wave plate, which converts the linear polarization to circular. This effect is included in the source model directly.

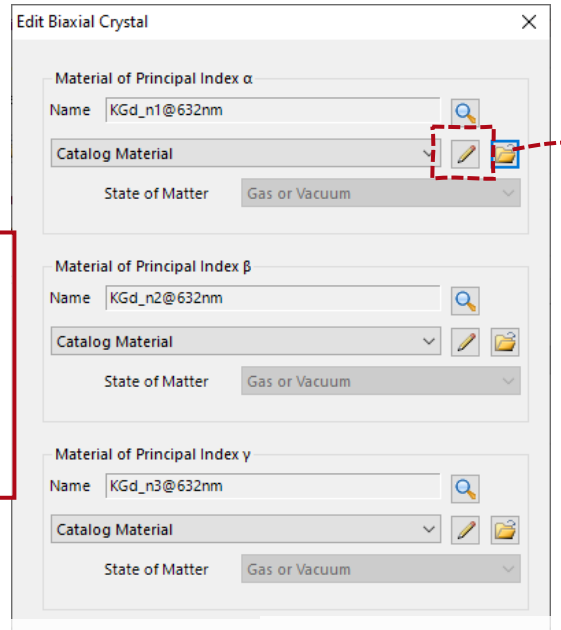
System Building Blocks – Biaxial KGd Crystal

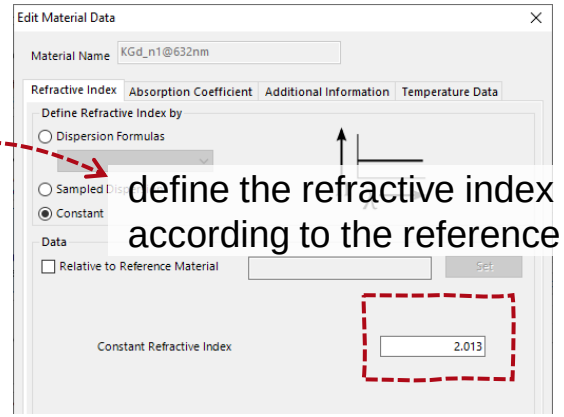




Use a *Crystal Plate Component* to model the KGd crystal, then select *Biaxial Calcite Crystal* from the *Template* catalog and define the principal refractive indices.

Set the crystalline orientation according to the reference, so that the input field will propagate along one of the optic axes of the crystal.





define the refractive index according to the reference

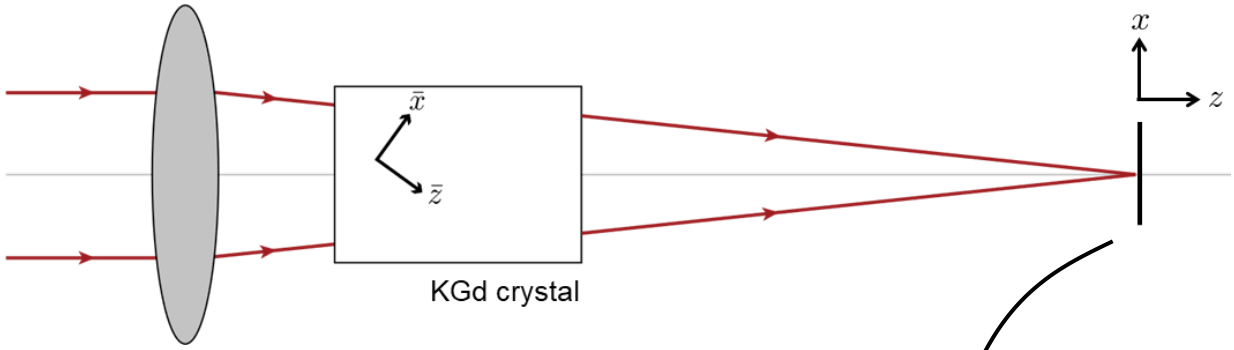
Tips: after configuring the material, use the *Save* tab to save the new material to the *User Defined* material catalog and load it easily for the next simulation.

Biaxial Calcite Crystal

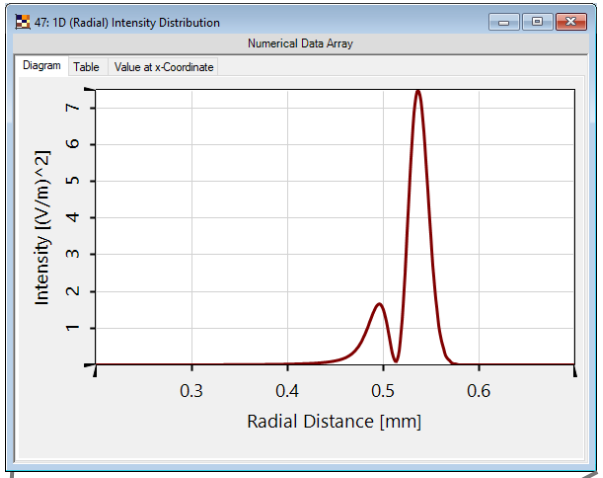
- Thickness: 30mm
- refractive indices
  - n_1= 2.013
  - n_2 = 2.045
  - n_3 = 2.086
- crystalline orientation
  - $\bar{x}$= (0.74, 0, 0.67)
  - $\bar{y}$ = (0, 1, 0)
  - $\bar{z}$ = (-0.67, 0, 0.74)

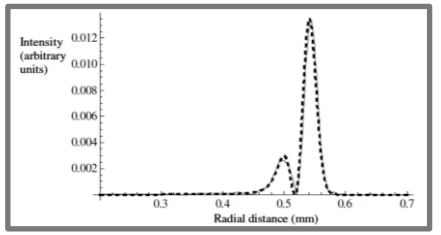
Parameters follow from C. F. Phelan et al., Opt. Express 17, 12891-12899 (2009)

Simulation Results

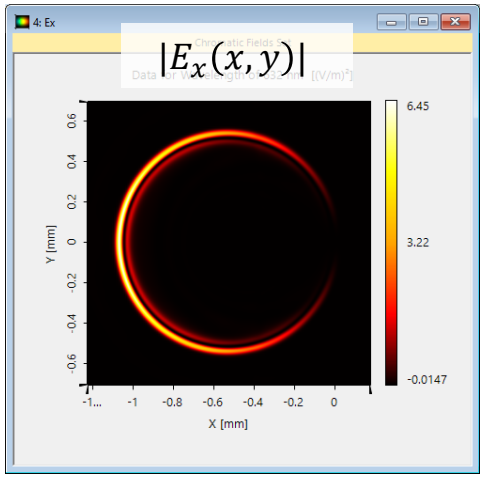


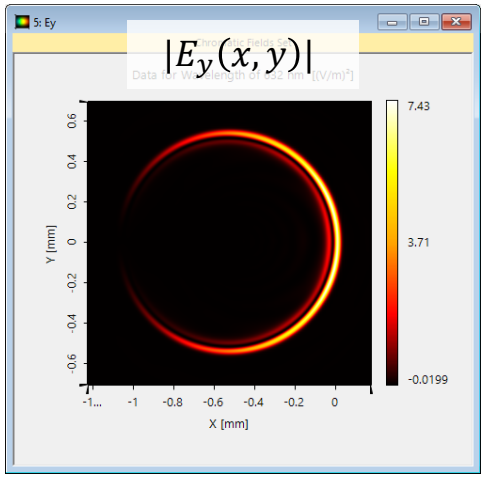
Field Distributions in Image Plane

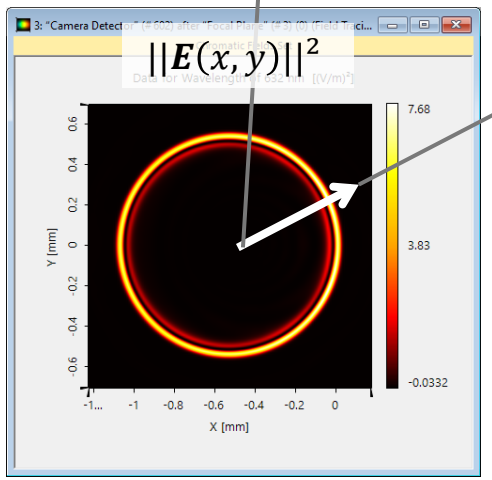




Experimental measurements from C. F. Phelan *et al.*, Opt. Express **17**, 12891-12899 (2009)

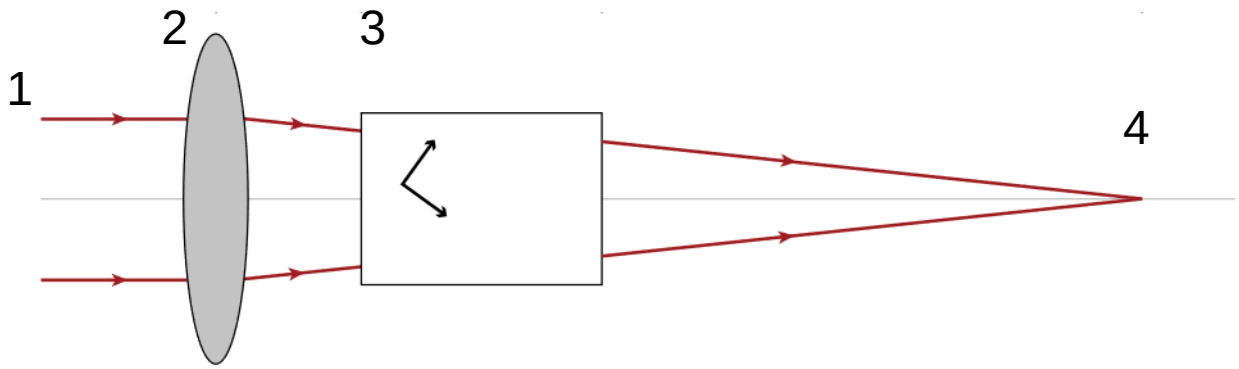






Both the E_x and E_y components of the field distributions in the focal image plane are in double-ring patterns, with missing parts on the right and left, respectively. Consequently, in the summed squared amplitude, a complete double-ring pattern is observed.

Summary – Components...



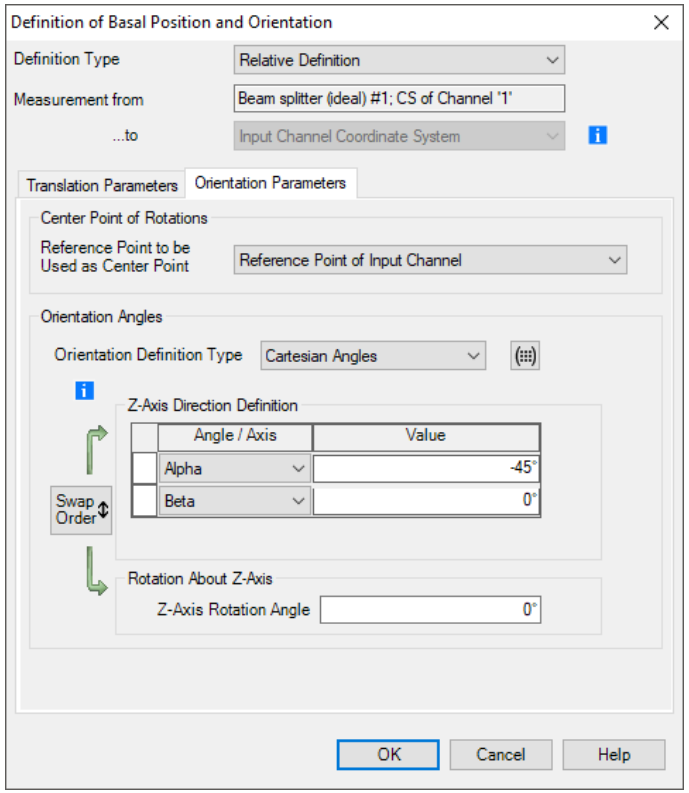
… of Optical System	… in VirtualLab Fusion	Source Model/Component Solver
1. Source	Gaussian Source	
2. Lens	Ideal Lens	
3. KGd Crystal	Crystal Plate	Layer Matrix [S-Matrix]
4. Detector	Camera Detector	-

Workflow in VirtualLab Fusion

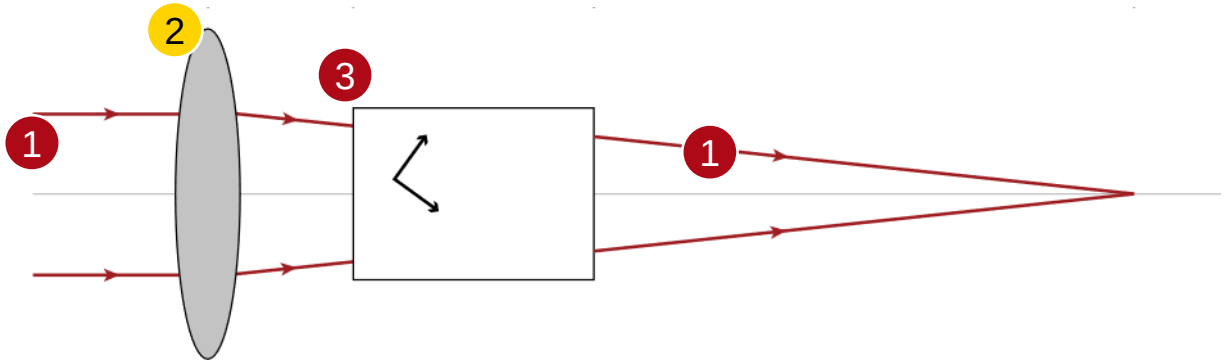
- Set up input field
  - Basic Source Models [Tutorial Video]
- Construct real components using surfaces

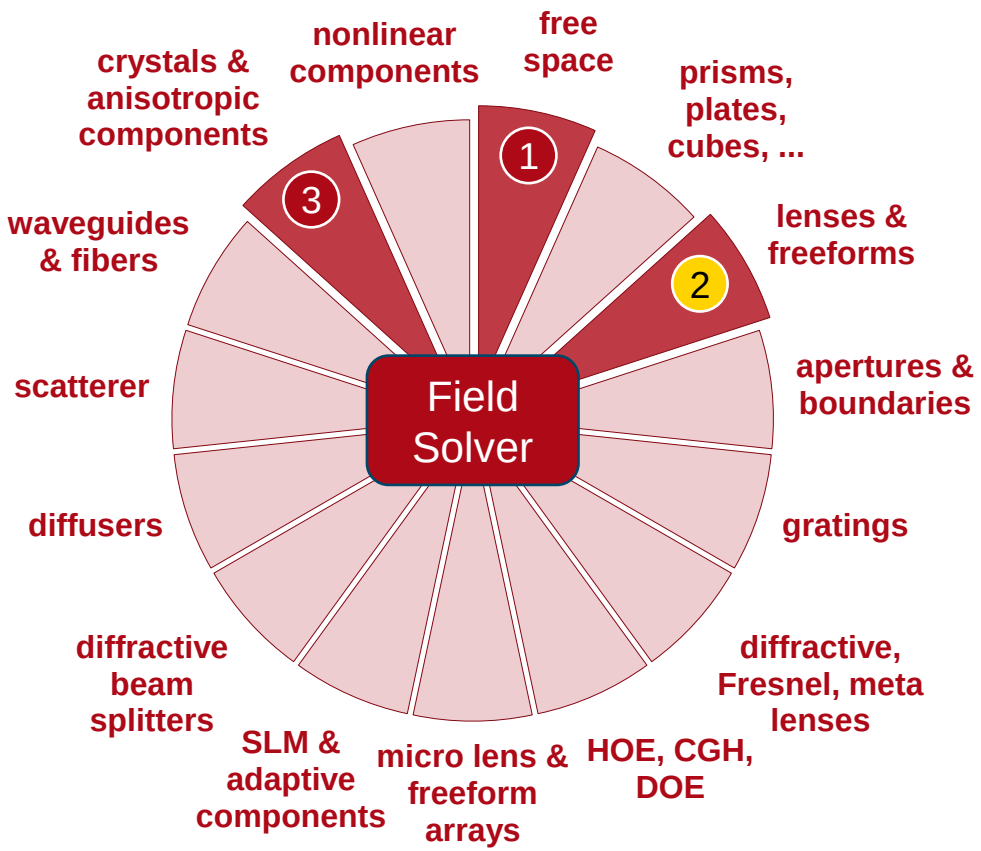
- Set up Biaxial Crystal
  - Optically Anisotropic Media in VirtualLab Fusion [Use Case]

- Define position and orientation of components
  - LPD II: Position and Orientation [Tutorial Video]



VirtualLab Fusion Technologies





idealized component

Document Information

title	Conical Refraction in Biaxial Crystals
document code	CRO.0001
version	1.0
edition	VirtualLab Fusion Basic
software version	2021.1 (Build 1.176)
category	Application Use Case
further reading	- Optically Anisotropic Media in VirtualLab Fusion - Polarization Conversion in Uniaxial Crystals