

#### **Introduction to the Optical Setup**

* 3: D:\OneDrive\Optic	al Setup.os	- • ×
System Elements Detectors	Logging	
Default       Image: Components         Image: Components       Ideal Components         Image: Detectors       Objectors         Image: Analyzers       Coordinate Break         Camera Detector       Universal Detector	Lens System Gaussian Wave	Universal Detector 600 Z: 10 mm
🔞 Tools 資 🖬 🗎	Simulation Engine Profile: General	✓ Go!

The main purpose of VirtualLab Fusion is to bring the experiments and research from the real world into a virtual one, with the Optical Setup serving as a kind of digital twin to a real-life laboratory. Here, the user can configure sources, components and detectors, control the positions and parameters of all components as well as define the materials that fill the space between them. This use case provides a general introduction to the concept.

## **Creating a New Optical Setup**



Clicking on *New* and *Optical Setup* in the Start ribbon will generate an empty document, where the overall structure and positioning of your system is visualized, and other aspects of the system, like changing the material that fills the space between two elements, for instance, can be configured.

## **Adding Elements to an Optical Setup**

System Elements Detectors Logging	
Default gaussian Light Sources Basic Source Models Gaussian Wave Ince-Gaussian Mode Source Super-Gaussian Wave Partially Coherent Source Models Gaussian Type Planar Source Grid Gaussian Planar Source Multimode Gaussian Source	Gaussian Wave
🕅 Tools 🎢 🖬 🗎	Simulation Engine Profile: General V Go!

stem Elements Detectors Logging Start Element Target Element								
P	Flement Name		Element Name					
-		-	Air in Homogeneous Medium					
			e Element Name Ref. Type	e Element Name Ref. Type Medium	e Element Name Ref. Type Medium Inde			

Elements (sources, components, detectors and analyzers) can be added to the *System* by dragging and dropping them from the list on the left side of the *Optical Setup* document onto the space on the right. To find a specific element either follow the three-structure or use the search function on the top-left corner.

Once an element has been dropped on the right side, it also will be automatically listed in the *Elements* or *Detectors* tab.

# **Connecting Elements to Each Other**



To connect an element to another, simply drag and drop a line between them.

		Start Elem	ent	Tar	get Element	Lin	kage	
Index	Element Name	Ref. Type	Medium	Index	Element Name	Modeling Profile	On/Off	Color
0	Gaussian Wave	-	Air in Homogeneous Medium	1	Lens System	General Profile	On	_
1	Lens System	т	Air in Homogeneous Medium					
	1	2	3		4	5		

The connection will then automatically appear in the *Elements* tab, including information about:

1	Name and index (automatically assigned
	number) of the Start Element for each
	connection.







- Name and index of the *Target Element*.
- 5 The modeling profile used (see: <u>Configuring</u> <u>Your Simulation in VirtualLab Fusion</u>)

### **Detectors & Analyzers**

<b>1</b>	😤 * 3: Optical Setup.os									
Sys	tem Ele	ements Detectors Lo	ogging							
		Detector		Last	<b>Optical Set</b>	up Element		Linka	age	
	Index	Detector Name	Index	Element Name	Ref. Type	Medium	Sum	Modeling Profile	On/Off	Color
	601	Universal Detector	1	Lens System	т	Air in Homogeneous Medium	No	General Profile	On	
	601	Universal Detector								
8	1 Tool	s 🕅 🔹 🛅				Simulation Engine	Profile	General		Go!
হি	3 Tool				<u> </u>		Profile	General		Gol
	) Tool			ofile: General		Simulation Engine	Profile	General		Go!
1	) Tool		Pro	ofile: General ofile: Ray Results ofile: General			Profile	General	, ,	Got
	) Tool		Pro Pro Cla	ofile: Ray Results	9		Profile	General	`	Gol

to be run.

*Note: Because of their special nature, analyzers* 

Detectors are listed under the Detectors tab. As *Detectors* work similarly to other components (meaning they need connections to operate), the interface looks identical to the one for sources and other components.

Analyzers on the other hand are not connected to the system and function more as their own simulation engine, often with a "bird's eye" view of the entire system.



### **Reference Type**

ystem Elements Detectors I	Ref. Type		Tar	get Element		Linkage	
Gaussian Wave	_	Medium	Index	Element Name	Modeling Profile	On/Off	Color
Jaussian wave		mogeneous Medium	1	Lens System	General Profile	On	
ens System	Т 🗸	mogeneous Medium					
· · · · · · · · · · · · · · · · · · ·							

tem Elemen	nts Detectors Lo	ogging							
De	Detector Last Optical Setup Element Linkage								
Index De	etector Name	Index	Element Name	Ref. Type	Medium	Sum	<b>Modeling Profile</b>	On/Off	Color
CO1 11-1		1	Lens System	Nei. Type	mogeneous Medium	No	General Profile	On	
601 Univ	versal Detector			R 🗸					
			}						

Typically, the transmission type T and the reflection type R are available as reference type. Sources have the reference type "-" only.

In addition to changing the reference type using the dropdown lists, users can also modify it by holding the Shift key and double clicking the connection between the corresponding elements.





System Elements Detectors Logging										
Syst	em Lie	Detectors Log	Start Elen	nent	Т	arget Element	Lin	kage		
	Inde	Element Name	Ref. Type	Medium	Inde	Element Name	Modeling Profile	On/Off	6	olor
	0	Spherical Wave	-	Vacuum in Homogeneous Medium	1	Ideal Lens	Ray Result Profile	Onyon		.0101
	1	Ideal Lens	Т	Air in Homogeneous Medium				On	_	
B	Tools	· 🎢 🔹 🗈				Simulation En	gine Profile: Ray Results	~	Go!	

*Note: Double-clicking any linkage in the* Optical Setup View *will also activate or deactivate it.* 

Linkages between the components can be customized in the *Elements* or *Detectors* tab. Users can quickly deactivate certain linkages (indicated in the *System* tab by dashed lines) and even customize the color of any linkage.

Deactivated linkages will not be considered for the simulation, but the connected components will keep their relative positions.



# **Zooming and hiding Linkages**



When the *System* window is zoomed in, users can press Ctrl + 0 to reset the zoom to the initial factor. Linkages can be hidden either by the context menu, or by pressing Ctrl + N.



# **Defining the Medium and Material between Components**

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System	lements Detectors Lo	ogging						
		Start Elen	nent	Tar	rget Element	Lin	kage	
Inde	Element Name	Ref. Type	Medium	Inde	Element Name	Modeling Profile	On/O	Color
0	Spherical Wave	-	Air in Homogeneous	s Med	ens ens	Ray Result Profile	On	
1 IIII To	Ideal Lens	T	Edit Homoger			ngine Profile: Ray Results	×	Gol
			Name Ai Material Name Ai Catalog N Sta	r	geneous Medi tter Gas or V	<ul> <li></li> <li><td></td><td></td></li></ul>		
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In VirtualLab Fusion, *Medium* is used to speak of the spatial dependence of the refractive index (e.g. a homogeneous medium), while *Material* refers to dispersion.

Users can define the material that fills the space between two elements in the system.



## **Specifying Position and Parameters of Components**



### **Automatic Layouts**



# **Performing the Simulation**

rile Start Sources Functions Catalogs Wi	System     Elements     Detectors     Logging	
Go!       Ray Results       General Profile       Frofile       Frofile       Frofile       Settings       System: 3D       3D       State         Execution       Execution       Settings       Settings       State       Stat	Default       Image: Components         Image: Components       Ideal Components         Image: Detectors       Ideal Components         Image: Coordinate Break       Coordinate Break         Image: Coordinate Break       Command Coordinate Break         Image: Coordinate Break       Coordinate Break	
	Tools 🎢 🗸 🚺 📄 Simulation Engine Profile: General	✓ Go!

To actually perform the simulation, simply click on the *Go!* button either in the Optical Setup Window or in the *Profile Editing & Run* menu tab. VirtualLab Fusion will then automatically start the simulation using the active *Simulation Profile*. For more information on how to configure your simulation, take a look at the following documentation:

Configuring Your Simulation in VirtualLab Fusion





To see the current status of the simulation or to get more information about the internal processes (like which Fourier Transforms was used), *Logging* can be activated in the *Simulation Settings* of the *Property Browser*.

💐 * 7: Optical Setup.os		
System Elements Detectors	; Logging	
[2025-06-13 19:02:25]	Simulation by Profile: General is started.	
[2025-06-13 19:02:25]		Search × →
[2025-06-13 19:02:25]		☐ Hide Time Stamps
[2025-06-13 19:02:25]	+++++++++++++++++++++++++++++++++++++++	Normal Logging V
	++++++++ Source Modes Processing +++++++++	
[2025-06-13 19:02:25]	*****	
[2025-06-13 19:02:25]		
[2025-06-13 19:02:25]	Start: Source modes with wavelength 532 nm	
[2020 00 10 10102120]		
[2025-06-13 19:02:25]	*****	
[2025-06-13 19:02:25]	Start: Source mode #1 @ 532 nm	
[2025-06-13 19:02:26]	"Ideal Lens" #2 (Surface #1) modeling	
[2025-06-13 19:02:26]	<b>B</b> -Operator Surface #1 (+/+) ["Ideal Lens" #2] (Duration = 00:00:00.0230390)	
[2025-06-13 19:02:26]	"Ideal Lens" #2 [Output x]	
[2025 06 12 10:02:26]	Propagation to Universal Detector #601	
[2025-06-13 19:02:26]	Propagation to Universal Detector #601	
[2025-06-13 19:02:26]	End: Source mode #1 @ 532 nm (Duration = 00:00:00.1630680)	
[2025-06-13 19:02:26]	*****	
[2025-06-13 19:02:26]	End: Source modes with wavelength 532 nm (Duration = 00:00:00.1630680)	
[2025-06-13 19:02:26]		2
Tools 資 🖬 📘	Simulation Engine Profile: General	✓ Go!

Title	Introduction to the Optical Setup
Document code	TUT.0329
Publication date	08.07.2025
Required packages	-
Software version	2025.1 (Build 1.172)*
Category	Tutorial
Further reading	<ul> <li><u>Configuring Your Simulation in VirtualLab Fusion</u></li> <li><u>Create Custom Optical Setup Tree</u></li> </ul>

\* The files attached to this document require the specific version or later.