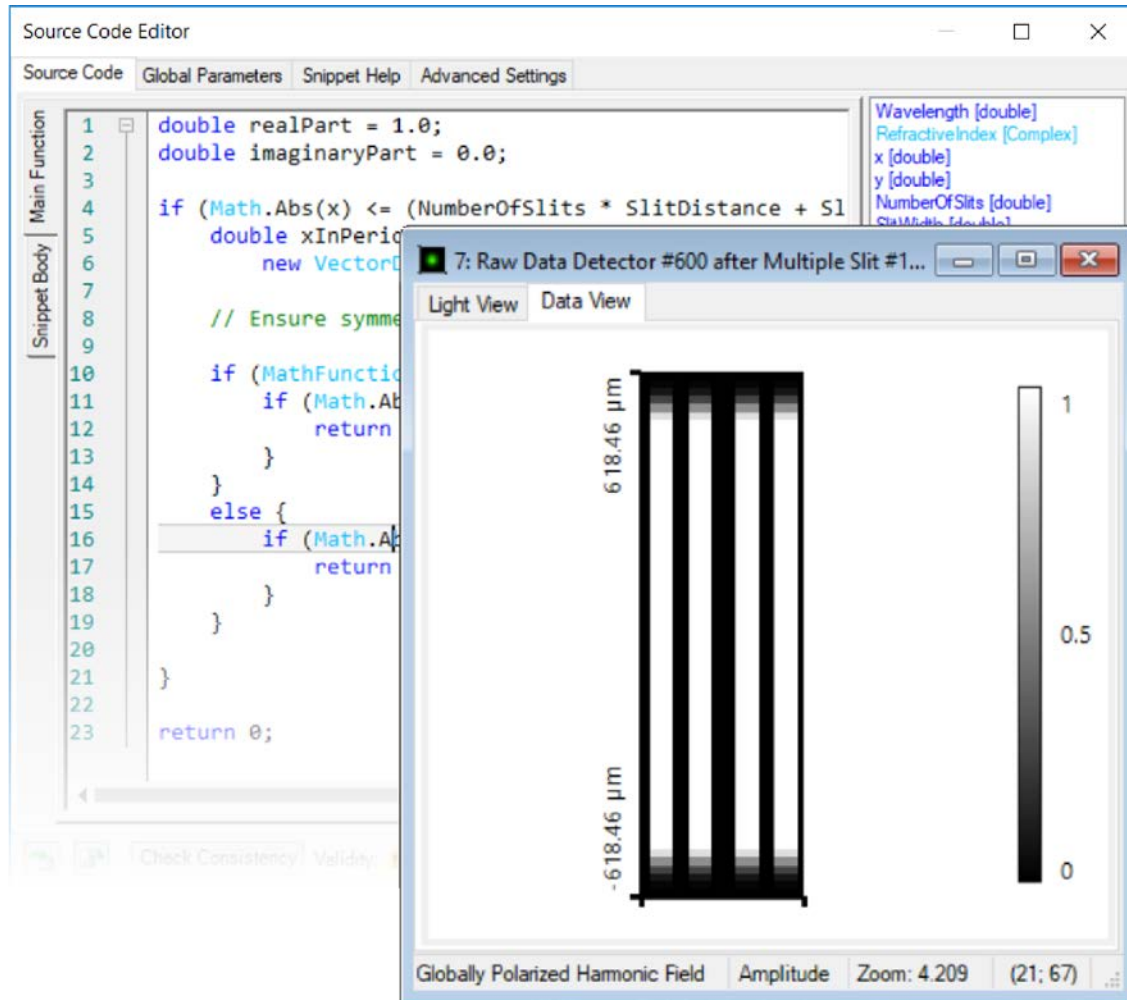


Programming a Multiple-Slit Transmission Function

Abstract

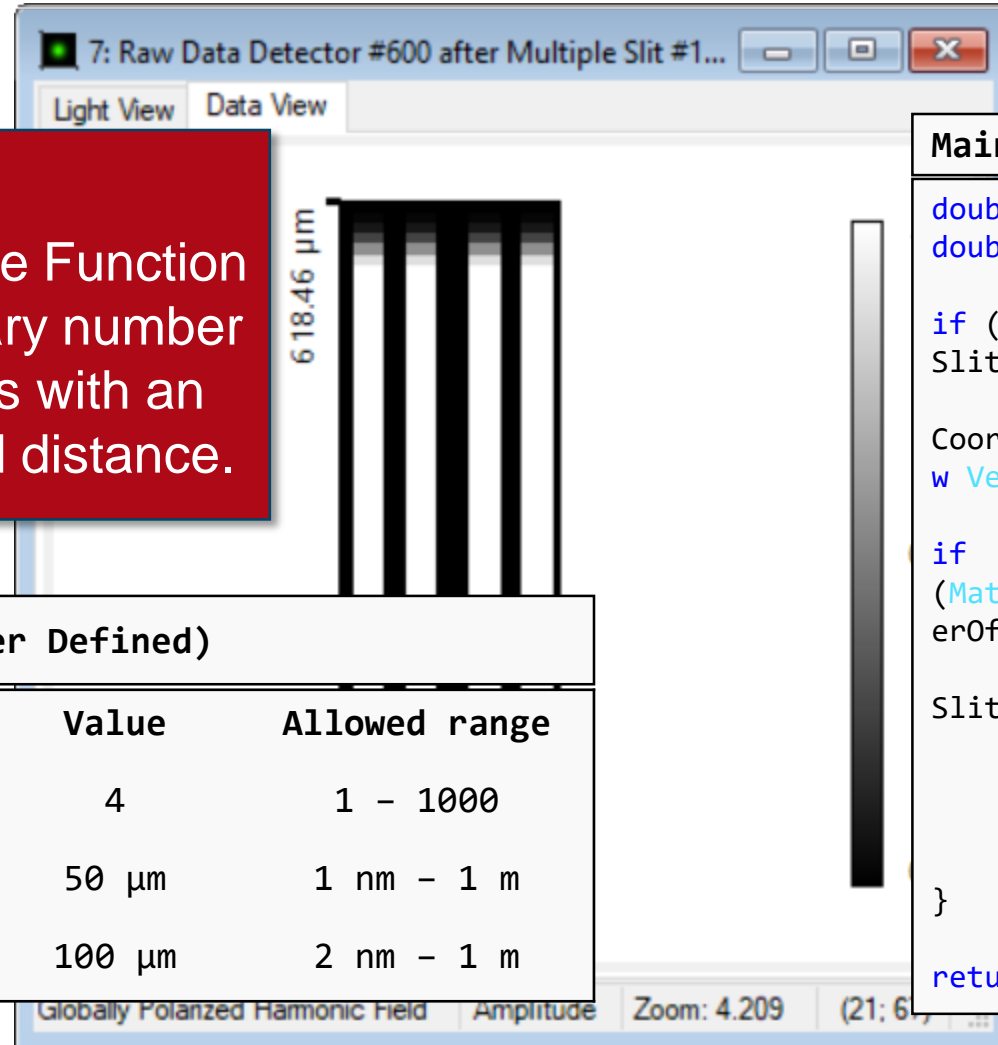


VirtualLab Fusion provides full flexibility in the definition of transmission functions. Using the Programmable Function, we show an example which defines an arbitrary number of equidistantly separated slits, with user-defined width and distance. The resulting function is invariant in y-direction. Parameters of the multiple-slits, e.g. the number of slits, slit width and distance, are all customizable for the user.

Task Description & Sample Code

Task:

Use Programmable Function to define an arbitrary number of equidistant slits with an arbitrary width and distance.



Global Parameters (User Defined)

Variable	Value	Allowed range
<code>double</code> NumberOfSlits	4	1 - 1000
<code>double</code> SlitWidth	50 μm	1 nm - 1 m
<code>double</code> SlitDistance	100 μm	2 nm - 1 m

Main Function

```
double realPart = 1.0;
double imaginaryPart = 0.0;

if (Math.Abs(x) <= (NumberOfSlits * SlitDistance +
SlitWidth) / 2) {
    double xInPeriod =
CoordinateTransformations.CoordinateWithinPeriod(new
VectorD(x, 0),
new VectorD(SlitDistance, 0)).X;
    if
(MathFunctions.IsEven(MathFunctions.RoundToInt(NumberOfSlits))) {
        if (Math.Abs(xInPeriod) > (SlitDistance -
SlitWidth) / 2) {
            return 1; } }
        else {
            if (Math.Abs(xInPeriod) < SlitWidth / 2) {
                return 1 } }
    }
return 0;
```

Document Information

title	Programming a Multiple-Slit Transmission Function
document code	CZT.0059
version	1.0
toolbox(es)	Starter Toolbox
VL version used for simulations	7.4.0.49
category	Feature Use Case
further reading	<ul style="list-style-type: none">- How to Work with the Programmable Function in VirtualLab Fusion + Example: Cylindrical Lens- Programming a Double Slit Function