
May 11 - 12, 2023 | Jena, Germany

[EPIC Meeting on Photonics for AR/VR/MR:](#)

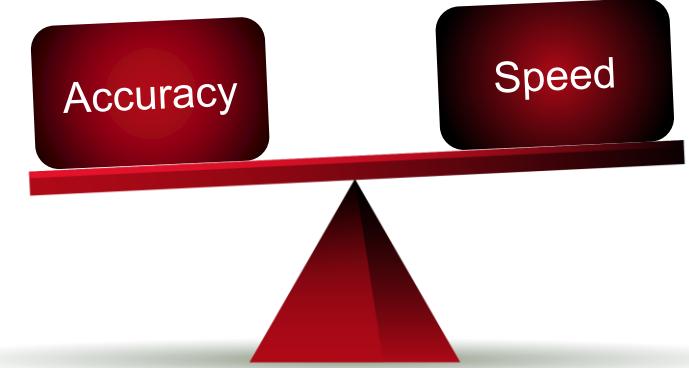
From Design to System Integration and Mass Production at Jabil Optics

Demands and Solutions for Modeling and Design Techniques of AR/VR Glasses

Frank Wyrowski, Christian Hellmann, Stefan Steiner

“It is all about accuracy and speed.”

Developer of AR/VR glasses at Meta about modeling and design software.

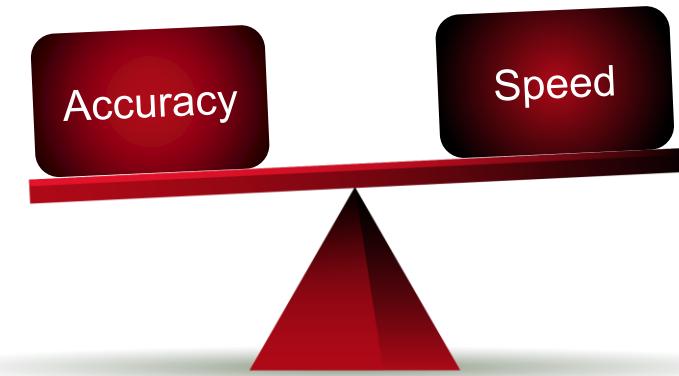


As accurate as needed.
As fast as possible.

Control of the accuracy-speed balance

Major trend in the usage and development of optics software

High speed means
short time to results.

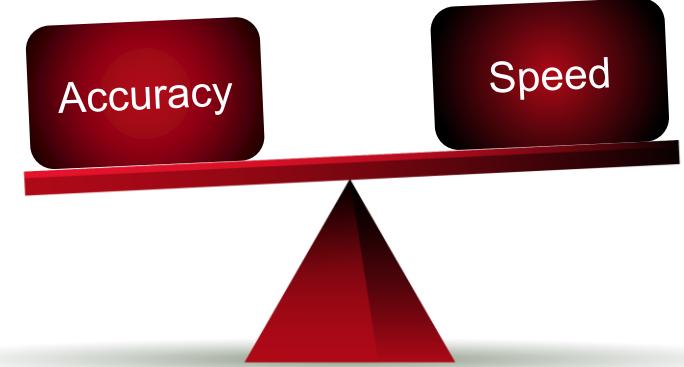


As accurate as needed.
As fast as possible.

Control of the accuracy-speed balance

Major trend in the usage and development of
optics software

What means accuracy
in optical modeling
and design?



As accurate as needed.
As fast as possible.

Control of the accuracy-speed balance

Major trend in the usage and development of
optics software

Simulation Accuracy

The **simulation accuracy** depends on the algorithms used to model the reality.

Modeling of light sources, including, e.g., lasers, LEDs, LDs, VCSELs, thermal light sources, x-ray sources, and ultrashort pulses.

Modeling of components, including, e.g., lenses, freeform surfaces, Fresnel lenses, pancake lenses, GRIN lenses, metalenses, gratings, DOEs, crystals, apertures, prisms, fibers, scatterer, diffusers, micro lens arrays, and SLMs.

Modeling of detectors, including, e.g., aberrations, PSF/MTF, beam parameters, radiometry, photometry, colorimetry, and ultrashort pulse diagnostic.



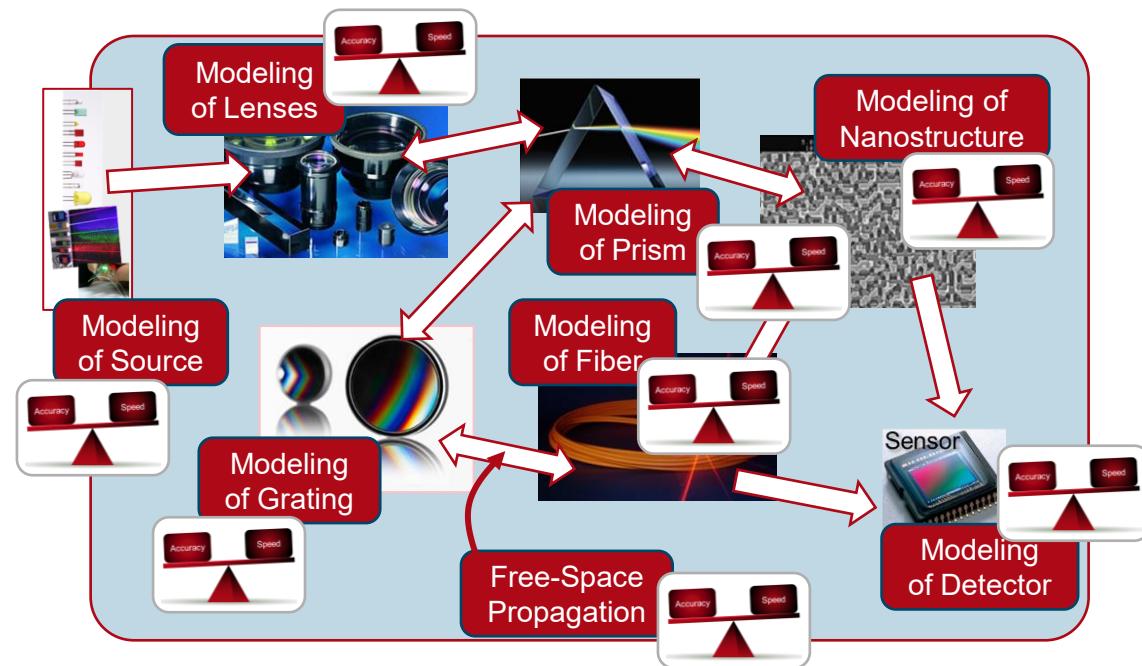
Modeling of optical effects, including, e.g., aberrations, energy redistribution, diffraction, scattering, interference, speckles, polarization, coherence, and spatiotemporal evolution.

Pool of Interoperable Modeling Techniques

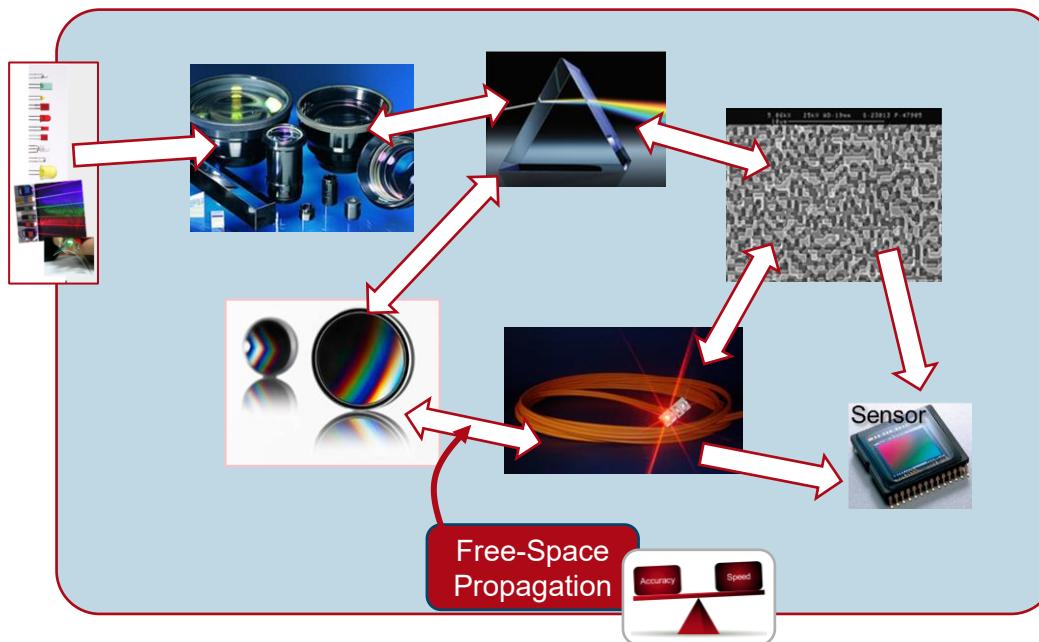
Each modeling and design task comes with a specific

- selection of sources, components, and detectors, and
- preferences regarding the accuracy-speed balance.

Software must provide modeling techniques per source, component, and detector, with options for controlling the accuracy-speed balance.



Accuracy-Speed Balance of Free-Space Propagation Methods



Methods	Preconditions	Accuracy	Speed	Comments
Rayleigh Sommerfeld Integral	None	High	Low	Rigorous solution
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Fresnel Integral	Paraxial	High	High	Assumes paraxial light; moderate speed for very short distances
	Non-paraxial	Low	High	
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Easy Control of Free-Space Propagation in VirtualLab Fusion



Forward FFT	<input checked="" type="checkbox"/>
Forward SFT	<input checked="" type="checkbox"/>
Forward PFT	<input type="checkbox"/>
Inverse FFT	<input checked="" type="checkbox"/>
Inverse SFT	<input checked="" type="checkbox"/>
Inverse PFT	<input type="checkbox"/>

Fast
Rayleigh-Sommerfeld
integral



Forward FFT	<input checked="" type="checkbox"/>
Forward SFT	<input checked="" type="checkbox"/>
Forward PFT	<input type="checkbox"/>
Inverse FFT	<input type="checkbox"/>
Inverse SFT	<input type="checkbox"/>
Inverse PFT	<input checked="" type="checkbox"/>

Generalized
Far-Field integral

Research Article
Optics EXPRESS
Vol. 29, No. 2 / 18 January 2021 / Optics Express 1774

Generalized far-field integral

ZONGZHAO WANG,^{1,2,*} OLGA BALADRON-ZORITA,^{1,2} CHRISTIAN HELLMANN,³ AND FRANK WYROWSKI¹

¹Institute of Applied Physics, Friedrich-Schiller-University Jena, Max-Wien-Platz 1, 07743 Jena, Germany

²LightTrans International UG, Kahlaische Straße 4, 07745 Jena, Germany

³Wyrowski Photonics GmbH, Kahlaische Straße 4, 07745 Jena, Germany



Forward FFT	<input type="checkbox"/>
Forward SFT	<input type="checkbox"/>
Forward PFT	<input checked="" type="checkbox"/>
Inverse FFT	<input checked="" type="checkbox"/>
Inverse SFT	<input checked="" type="checkbox"/>
Inverse PFT	<input type="checkbox"/>

Generalized
Debye integral

Research Article
Optics EXPRESS
Vol. 28, No. 17 / 17 August 2020 / Optics Express 24469

Generalized Debye integral

ZONGZHAO WANG,^{1,2,*} OLGA BALADRON-ZORITA,^{1,2} CHRISTIAN HELLMANN,³ AND FRANK WYROWSKI¹

¹Institute of Applied Physics, Friedrich-Schiller-University Jena, Max-Wien-Platz 1, 07743 Jena, Germany

²Wyrowski Photonics GmbH, Kahlaische Straße 4, 07745 Jena, Germany

³LightTrans International UG, Kahlaische Straße 4, 07745 Jena, Germany

^{*}zongzhao.wang@uni-jena.de



Forward FFT	<input type="checkbox"/>
Forward SFT	<input type="checkbox"/>
Forward PFT	<input checked="" type="checkbox"/>
Inverse FFT	<input type="checkbox"/>
Inverse SFT	<input type="checkbox"/>
Inverse PFT	<input checked="" type="checkbox"/>

Geometric propagation

Research Article
Journal of the
Optical Society of America A
Vol. 30, No. 9 / September 2013 / Journal of the Optical Society of America A 1581

Isolating the Gouy phase shift in a full physical-optics solution to the propagation problem

OLGA BALADRON-ZORITA,^{1,2,*} ZONGZHAO WANG,^{1,2} CHRISTIAN HELLMANN,^{2,3} AND FRANK WYROWSKI¹

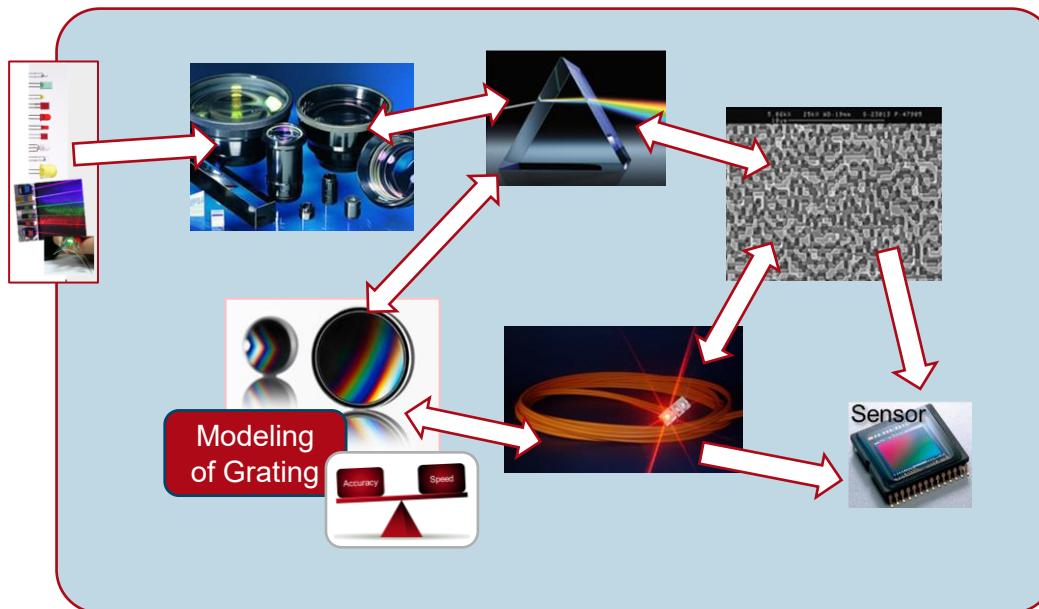
¹Applied Computational Optics Group, Institute of Applied Physics, Friedrich-Schiller-University Jena, Max-Wien-Platz 1, 07743 Jena, Germany

²Wyrowski Photonics GmbH, Kahlaische Straße 4, 07745 Jena, Germany

³LightTrans International UG, Kahlaische Straße 4, 07745 Jena, Germany

^{*}olga.baladron@uni-jena.de

Accuracy-Speed Balance of Grating Modeling Methods



Methods	Preconditions	Accuracy	Speed	Comments
Fourier Modal Method (FMM)	None	High	Low	Smaller periods lead to higher speed
Thin Grating Approximation	Large periods & features, thin	High	High	Thickness about wavelength; period & features larger than about ten wavelengths
	Otherwise	Low	High	
FMM in Kogelnik Approximation	Thick volume gratings; Bragg condition	High	Very high	Method is electromagnetic formulation of Kogelnik's approach
	No Bragg condition	Low	Very high	

Selected Components Come with Suitable Modeling Technique

Component Dialogue  1

Edit Spherical Lens Component

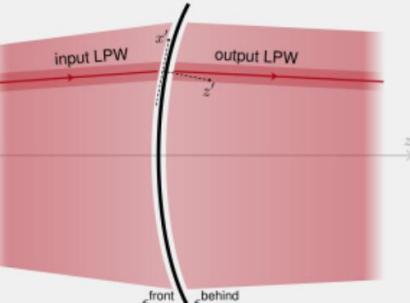
Solver Sampling

Component Solver Local Plane Interface Approximation (LPIA)

The LPIA solver works in the spatial domain (**x domain**), locally, in a pointwise manner. The solver follows that

1. the input field on the surface is treated as a composition of local plane waves (LPWs),
2. the part of the surface seen by each LPW is considered a plane interface (locally), and,
3. the interaction of the LPW with the local plane interface can be modeled by the Fresnel (or the layer) matrix.

At an arbitrary location on the curved surface, an approximate local boundary condition is applied, which assumes the interaction of the LPW with the local plane interface. Thus, the Fresnel matrix (or layer matrix for coatings) can be used to connect input and output fields. [Learn more about this solver.](#)



Component Dialogue  2

Edit Grating Component

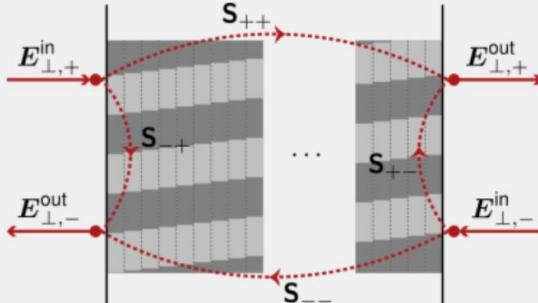
Solver Sampling

Component Solver FMM / RCWA [S-Matrix]

The FMM / RCWA solver works in the spatial frequency domain (**k-domain**). It consists of

1. an eigenmode solver for each periodically modulated layer and
2. an S-matrix for matching the boundary conditions between the layers.

The eigenmode solver computes the field solution in the k domain for the periodically modulated medium in each layer. The S-matrix algorithm calculates the response of the whole layer system by matching the boundary conditions in a recursive manner. It is well-known for its unconditional numerical stability since, unlike the traditional transfer matrix, it avoids the exponentially growing functions in the calculation steps. [Learn more about this solver.](#)



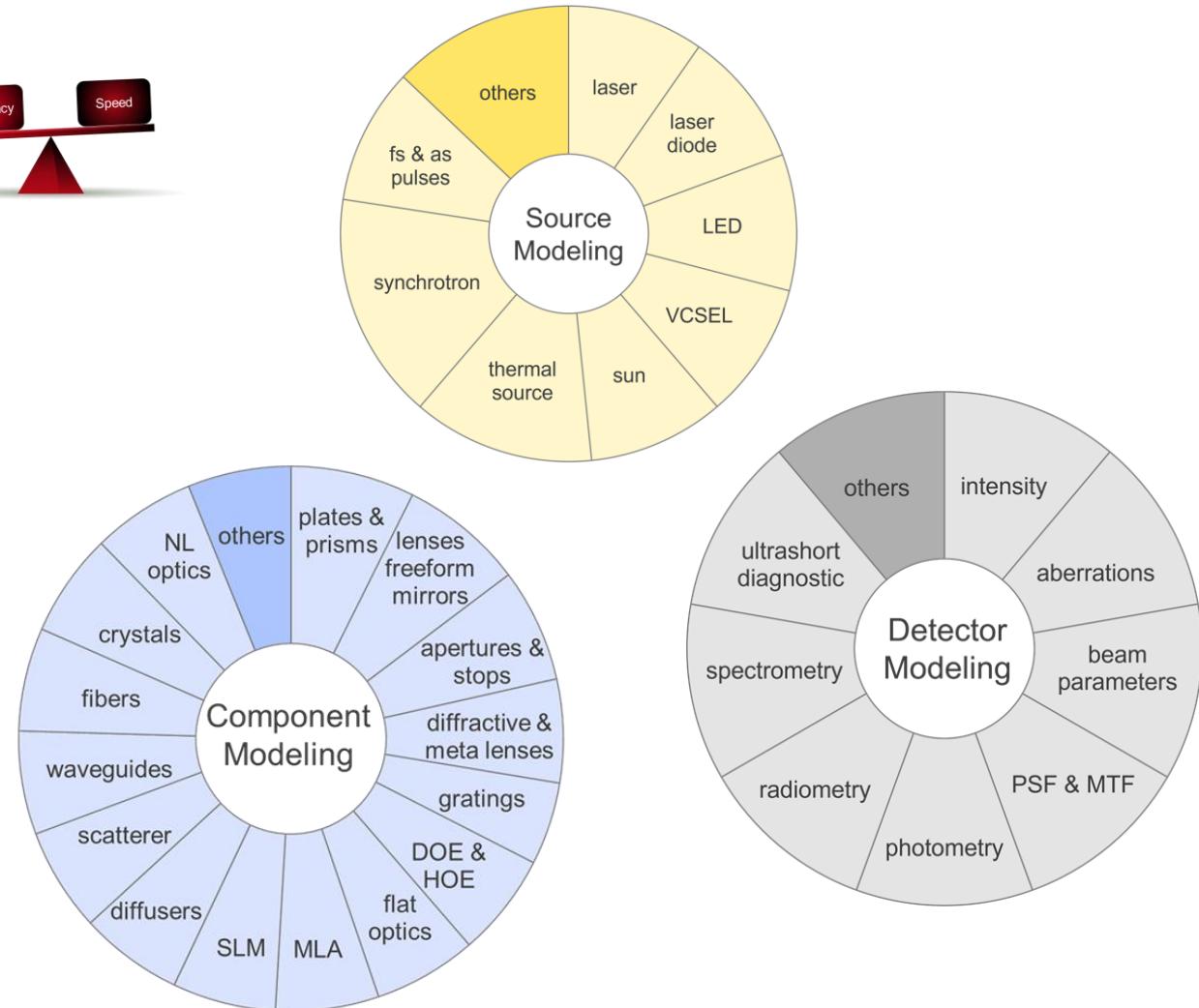
Pool of Interoperable Modeling Techniques

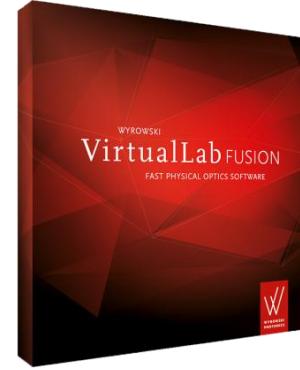
Control of accuracy-speed balance



Optics software should provide a

- Pool of many interoperable modeling techniques, and a
- Platform to connect them.



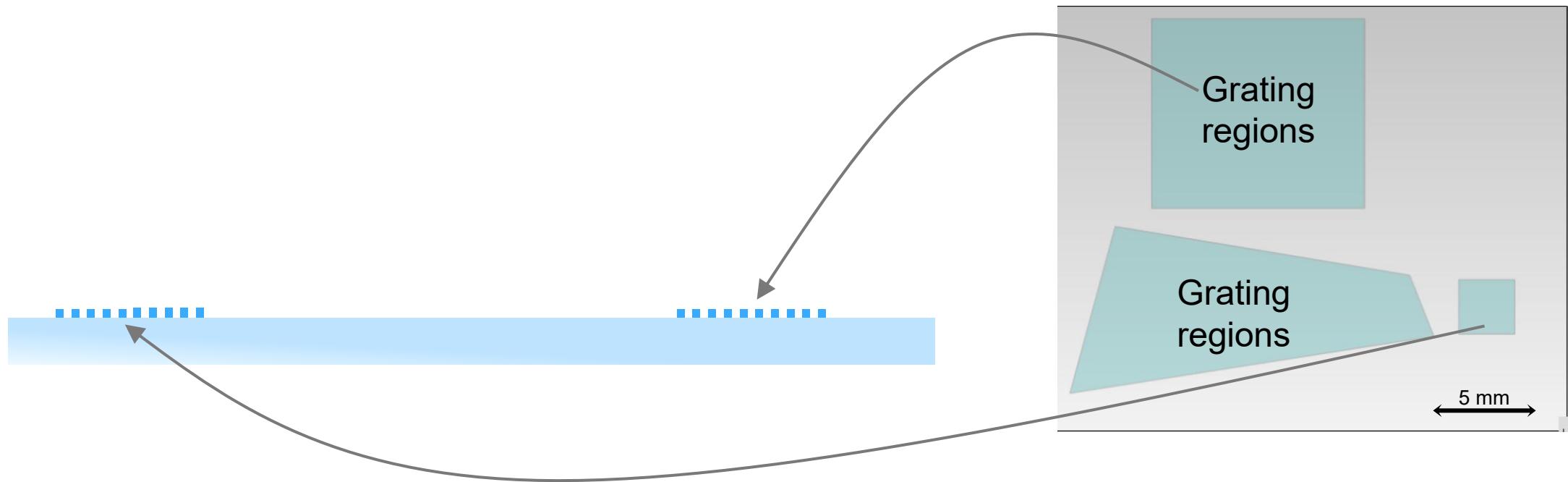


All simulations done
with VirtualLab Fusion
optics software

On the accuracy-speed balance in optical modeling and design of waveguide AR glasses

An application scenario

Application Scenario: HoloLens 1 – Type Layout



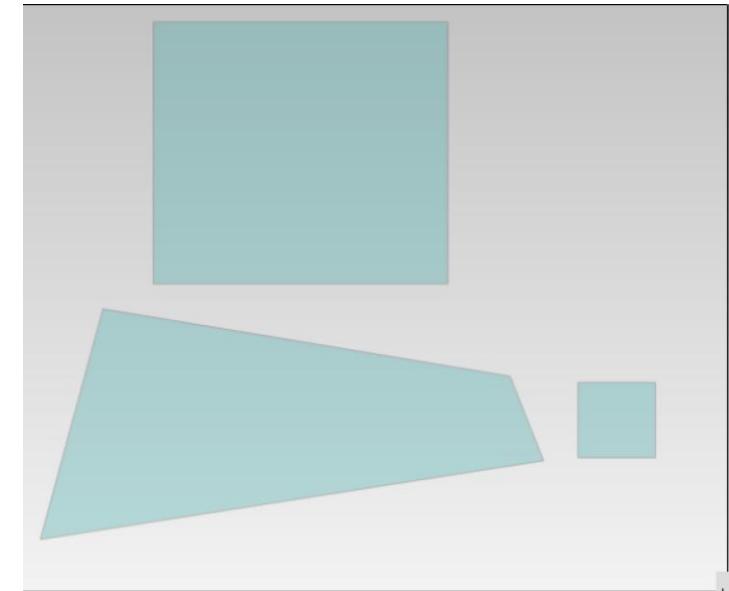
Connected Modeling Techniques: Source

Light Engine Model

- Beam type: plane wave
- Beam radius $r = 1.5$ mm
- Polarization: Linearly polarized
- Wavelength: $\lambda = 530$ nm
- Bandwidth: $\Delta\lambda = 0$ nm, 1 nm, 10 nm

Bandwidth: $\Delta\lambda$

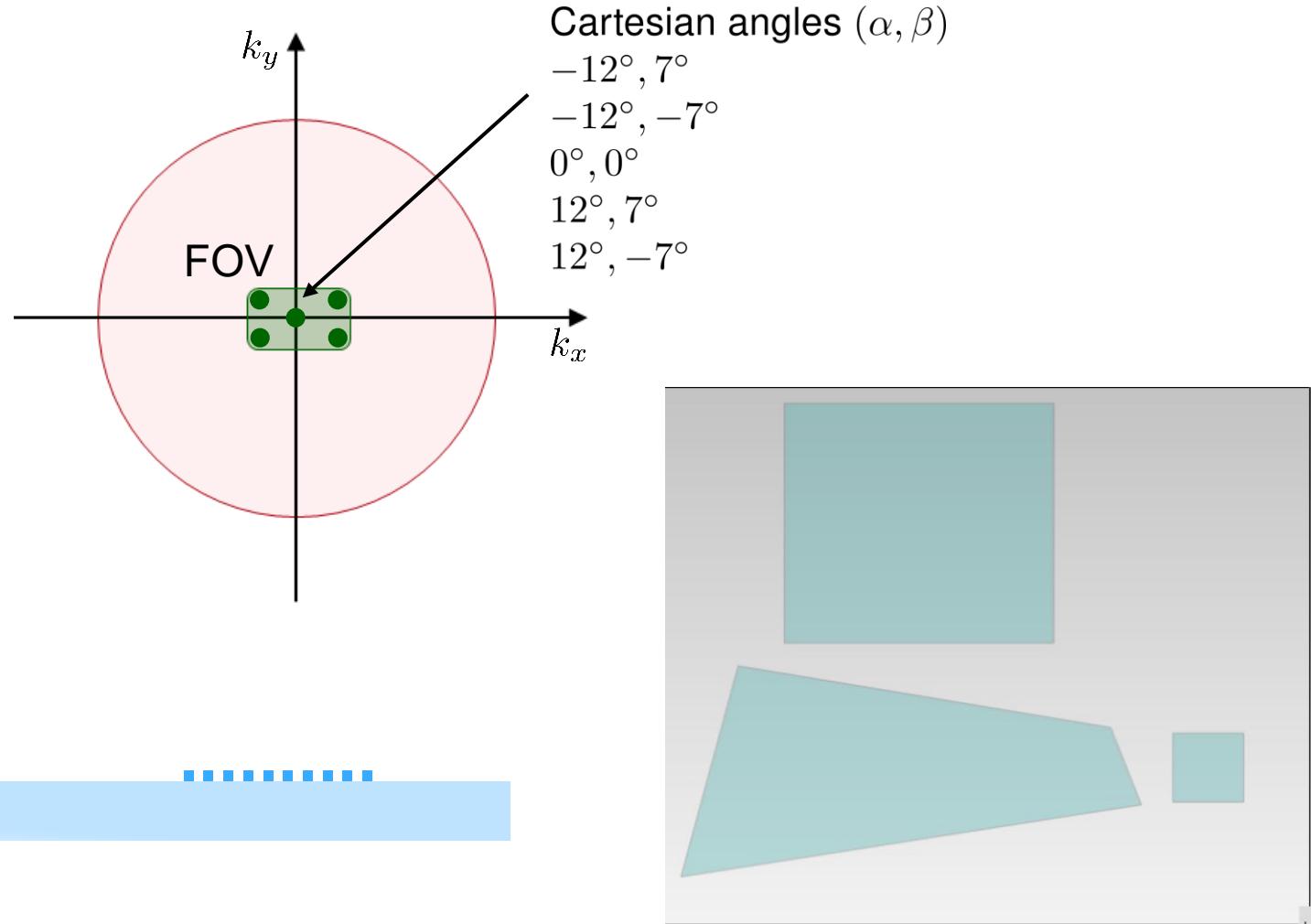
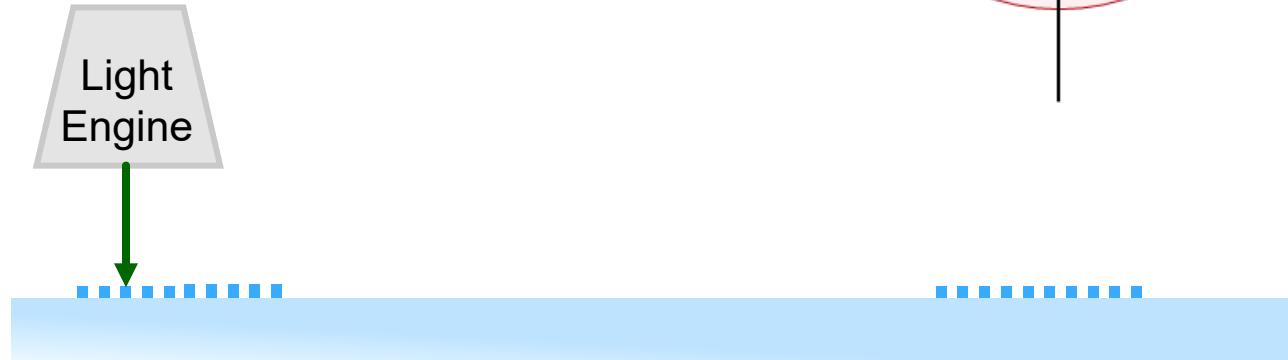
- Laser diode: some nanometers
- LED: some 10 nanometers



Connected Modeling Techniques: Source

Light Engine Model

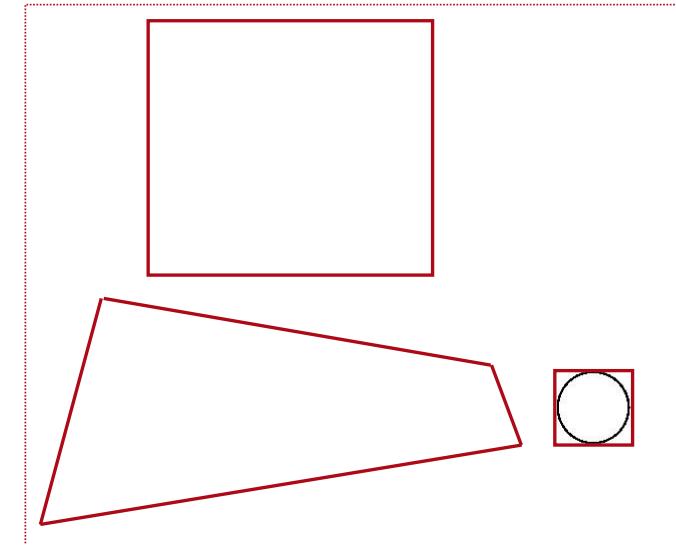
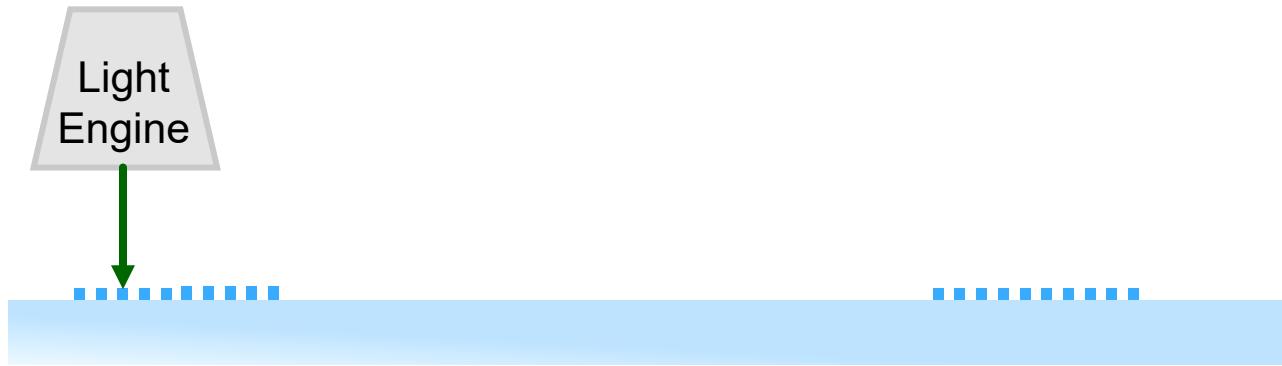
- Beam type: plane wave
- Beam radius $r = 1.5$ mm
- Polarization: Linearly polarized
- Wavelength: $\lambda = 530$ nm
- Bandwidth: $\Delta\lambda = 0$ nm, 1 nm, 10 nm



Connected Modeling Techniques: Source

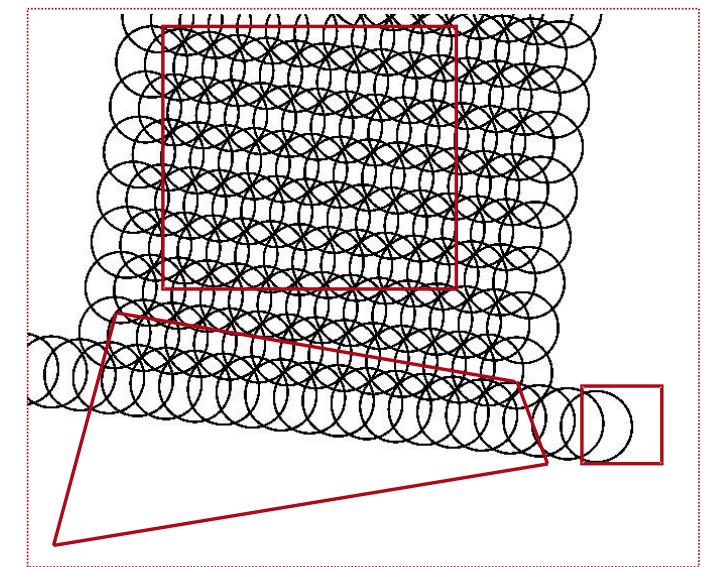
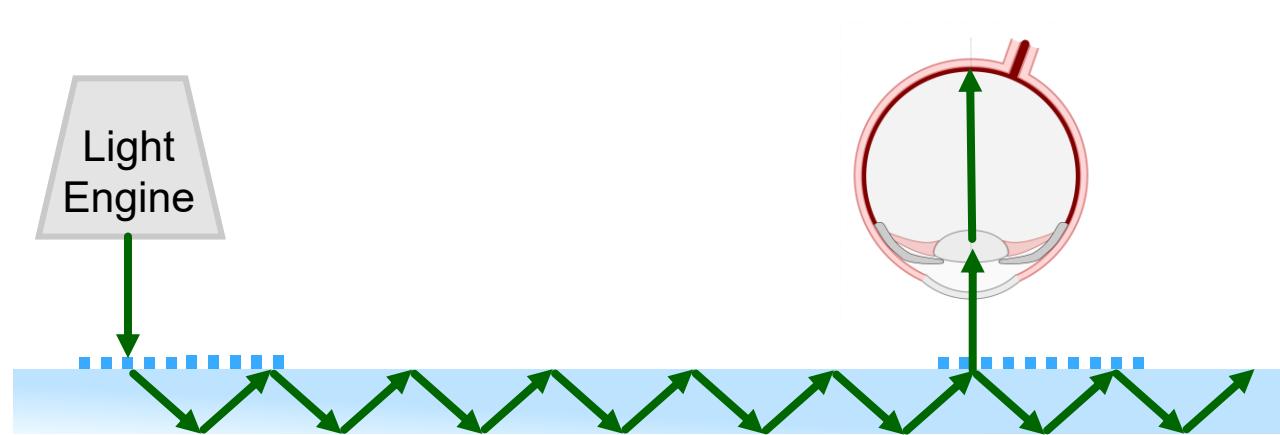
Light Engine Model

- Beam type: plane wave
- Beam radius $r = 1.5 \text{ mm}$
- Polarization: Linearly polarized
- Wavelength: $\lambda = 530 \text{ nm}$
- Bandwidth: $\Delta\lambda = 0 \text{ nm}, 1 \text{ nm}, 10 \text{ nm}$



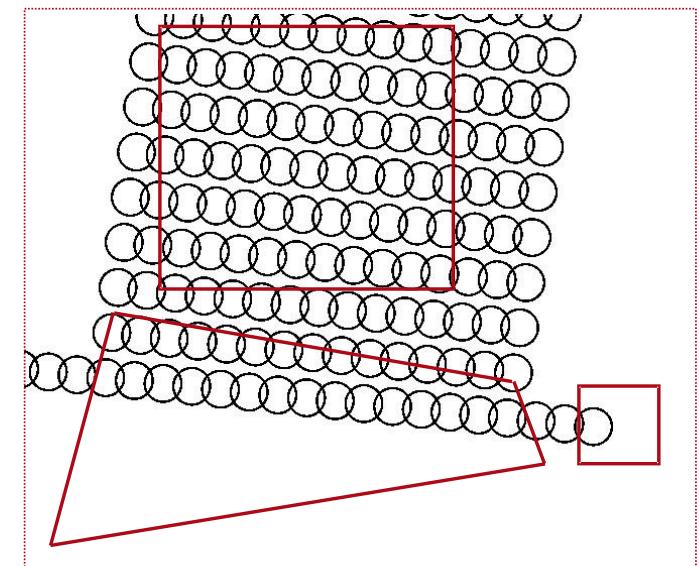
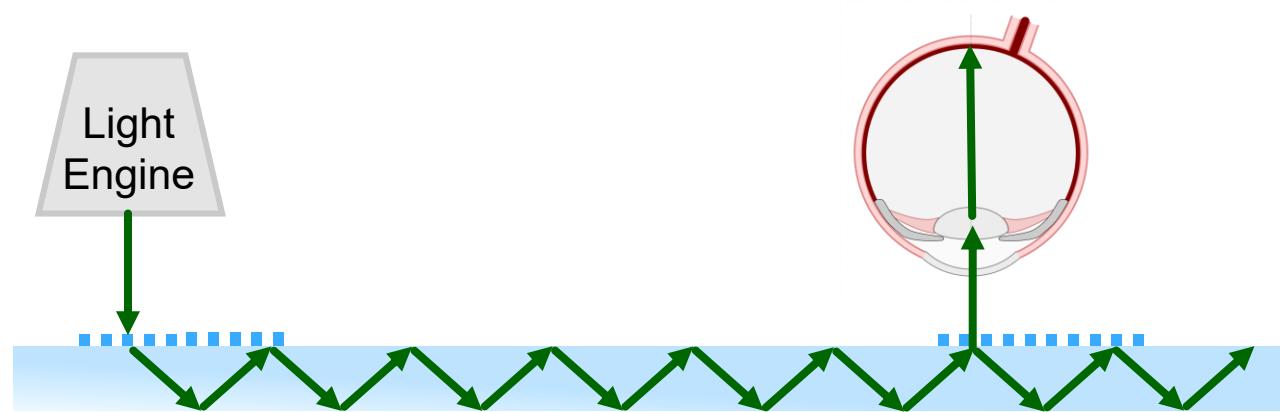
$$D = 3 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Beam Propagation



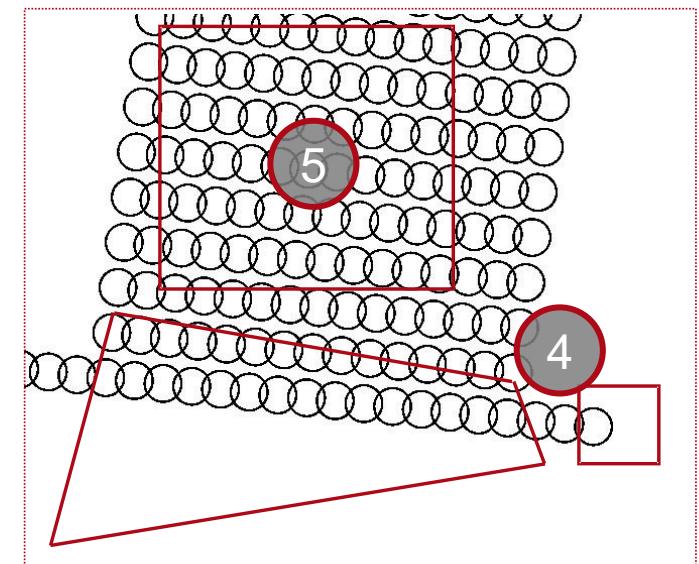
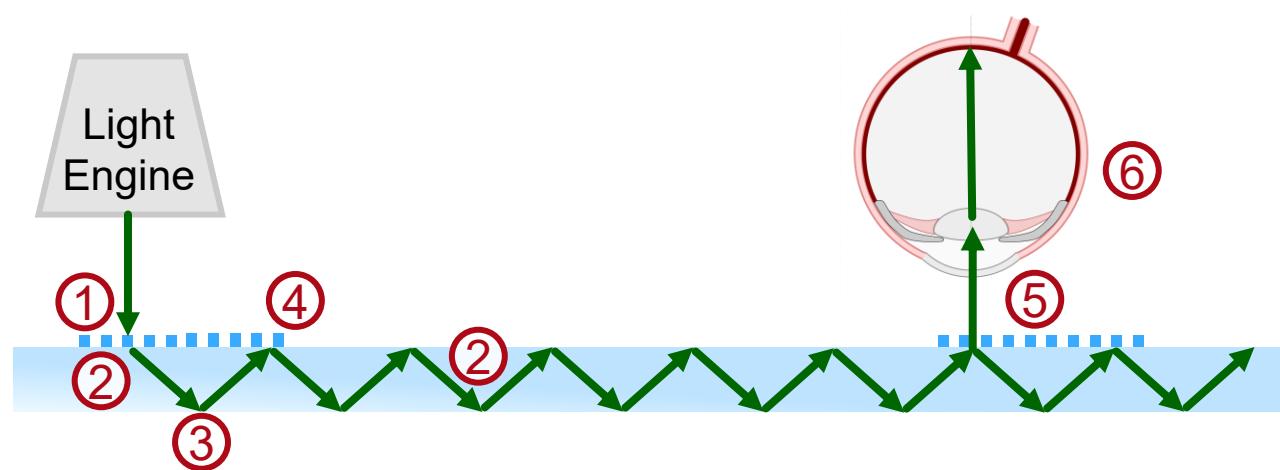
$$D = 3 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Beam Propagation



$$D = 1.6 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

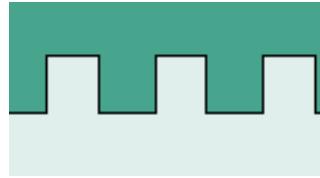
Connected Modeling Techniques: Beam Propagation



$$D = 1.6 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Grating

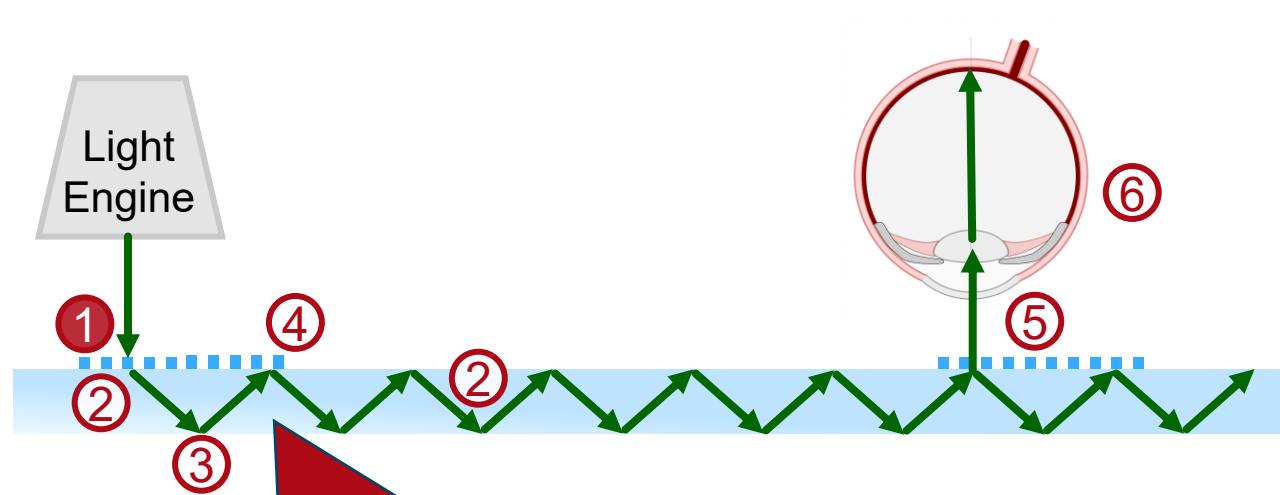
1 Grating model



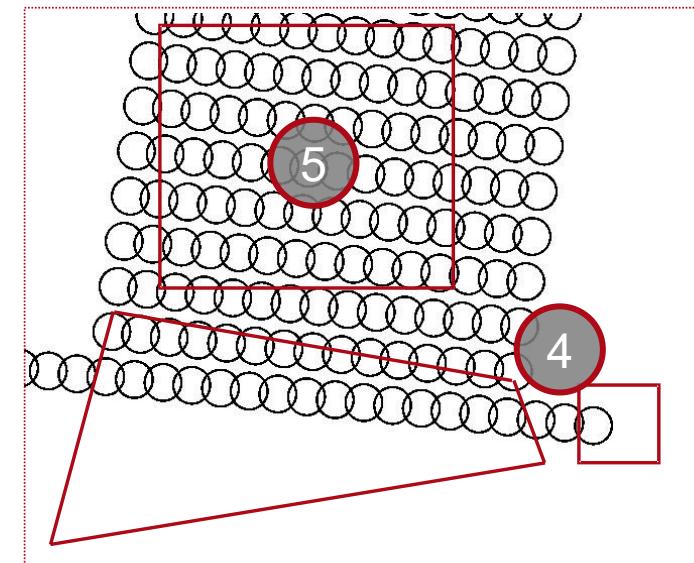
Grating types of interest:

- Binary
- Slanted
- Blazed
- Volume
- Anisotropic grating layers (liquid crystals)

Trend: increasing interest



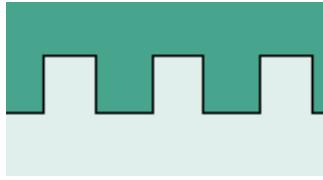
Trend: higher index leads to anisotropic waveguides.



$D = 1.6 \text{ mm}$
 $(\alpha, \beta) = (12^\circ, -7^\circ)$

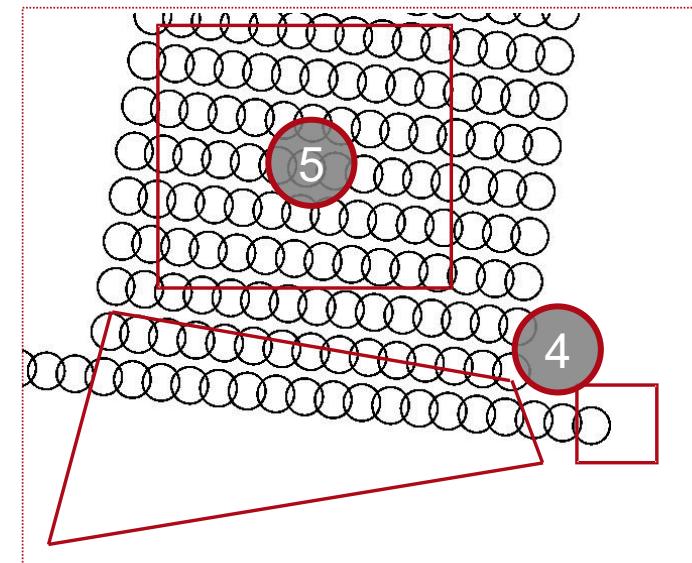
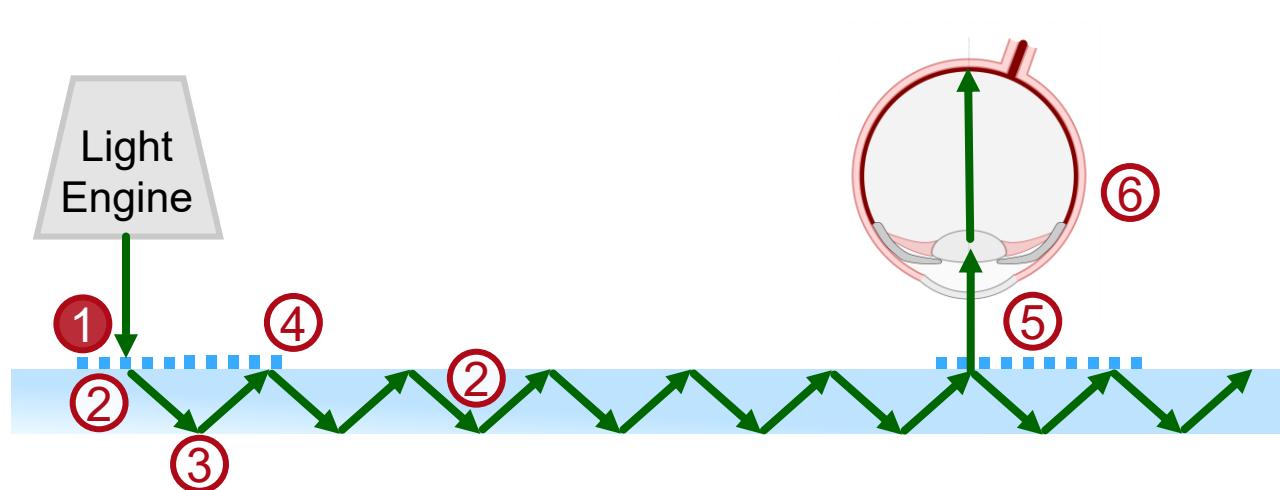
Connected Modeling Techniques: Grating

1 Grating model



Grating types of interest:

- Binary
- Slanted
- Blazed
- Volume
- Anisotropic grating layers (liquid crystals)

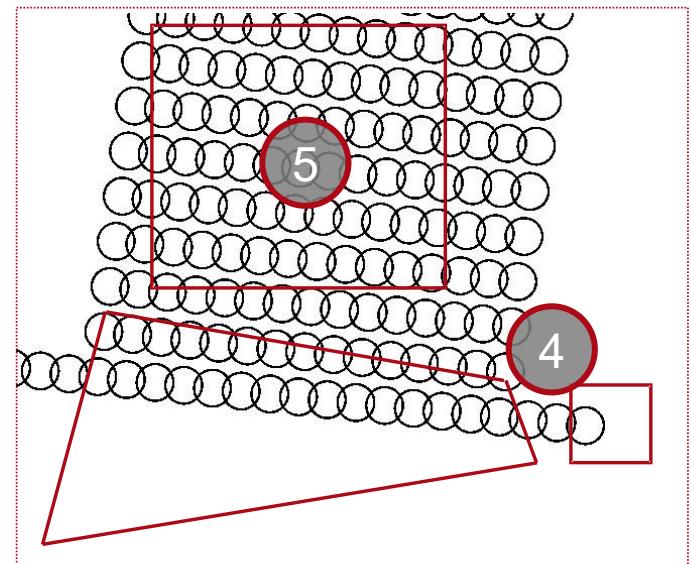
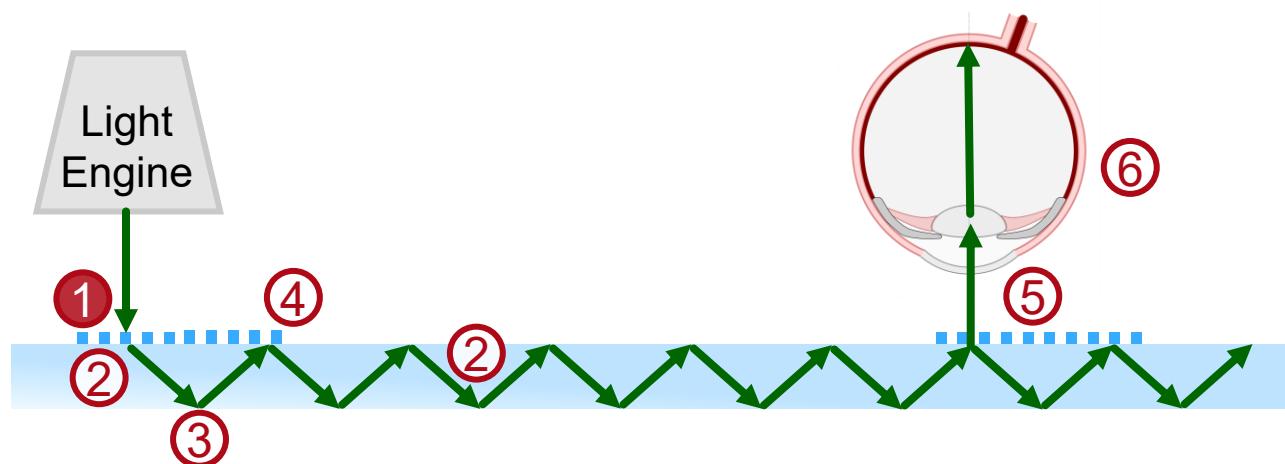


$$D = 1.6 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Grating

1

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Modal Method (FMM)	None	High	High	Small periods
Thin Grating Approximation	Large periods & features, thin	High	High	Thickness about wavelength; period & features larger than about ten wavelengths
	Otherwise	Low	High	
FMM in Kogelnik Approximation	Thick volume gratings; Bragg condition	High	Very high	Method is electromagnetic formulation of Kogelnik's approach
	No Bragg condition	Low	Very high	

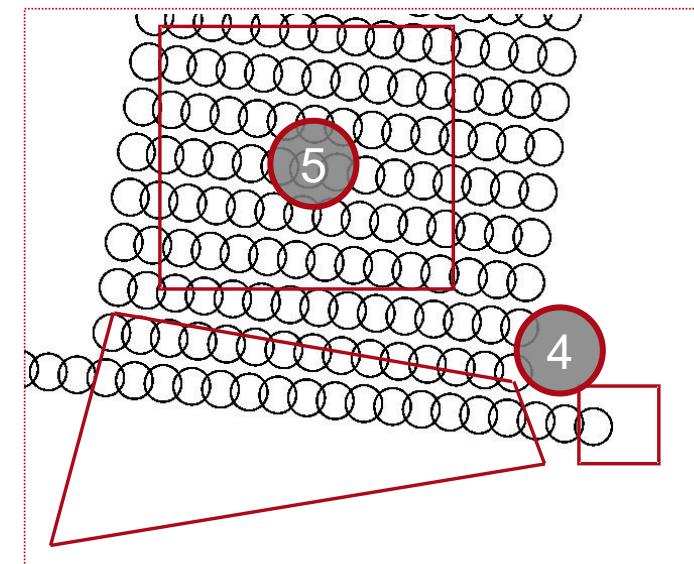
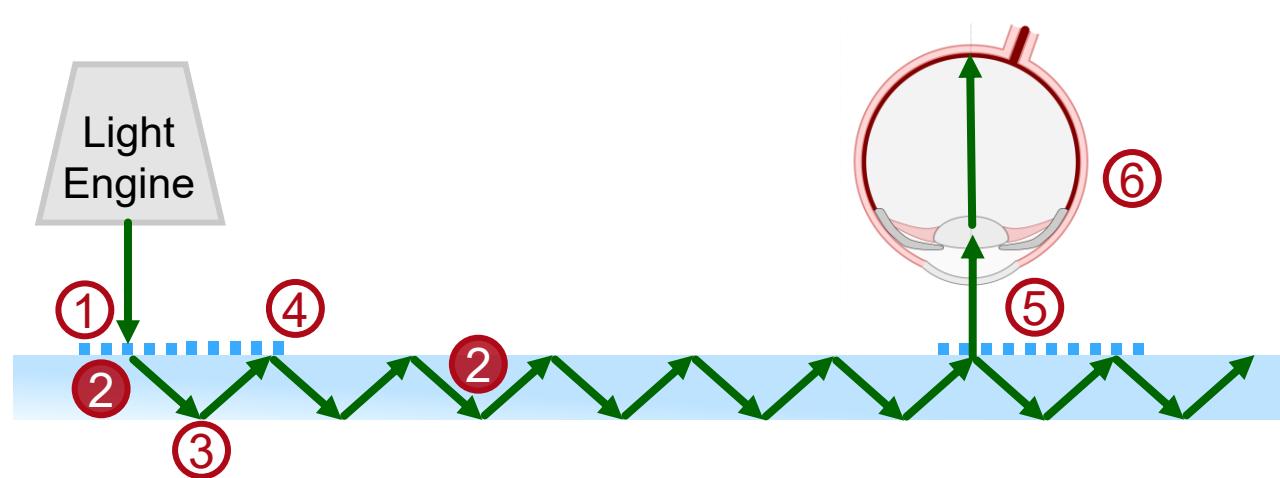


$$D = 1.6 \text{ mm}$$

$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Inside Waveguide

② Free-space propagation

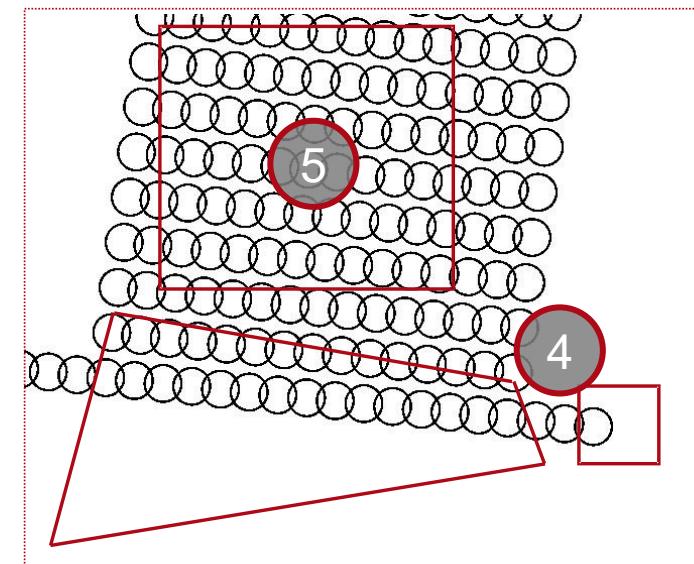
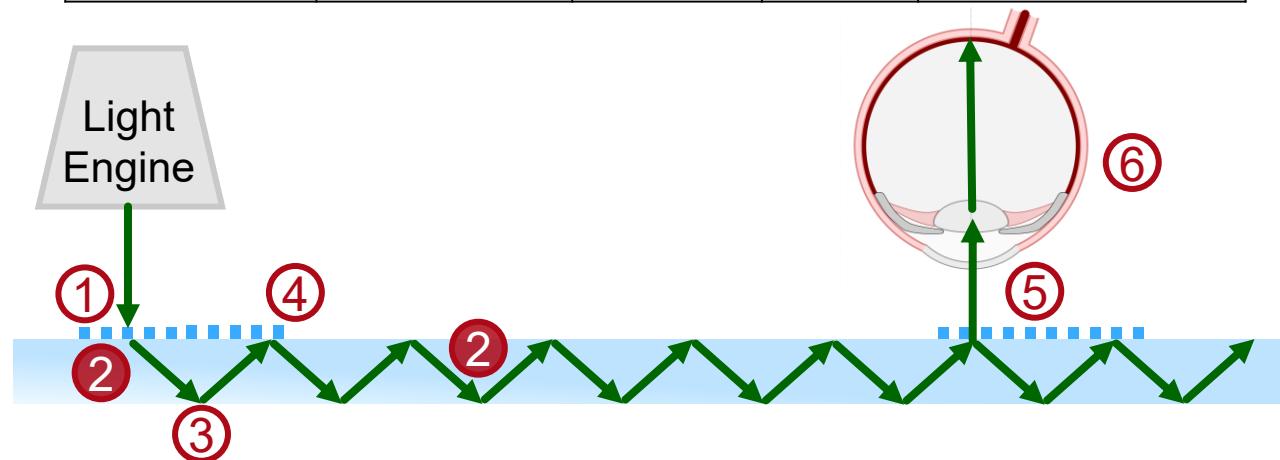


$$D = 1.6 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Inside Waveguide

2

Methods	Preconditions	Accuracy	Speed	Comments
Rayleigh Sommerfeld Integral	None	High	Low	Rigorous solution
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Fresnel Integral	Paraxial	High	High	Assumes paraxial light; moderate speed for very short distances
	Non-paraxial	Low	High	
Geometric Propagation	Low diffraction	High	Very high	
	Otherwise	Low	Very high	Neglects diffraction effects



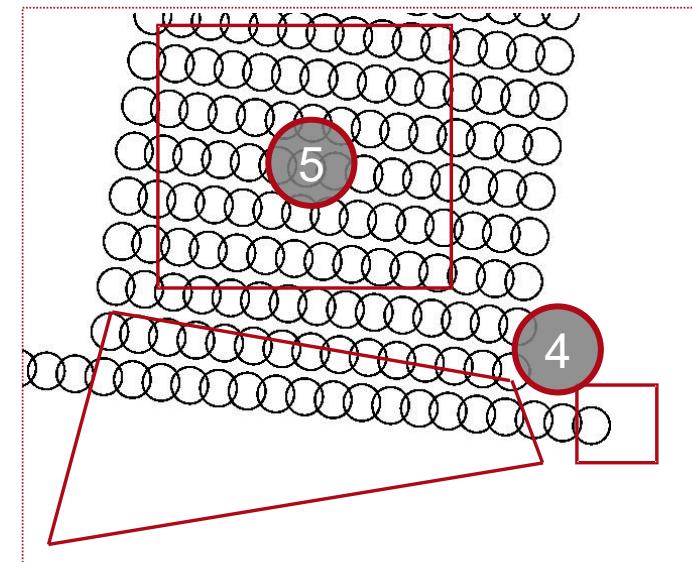
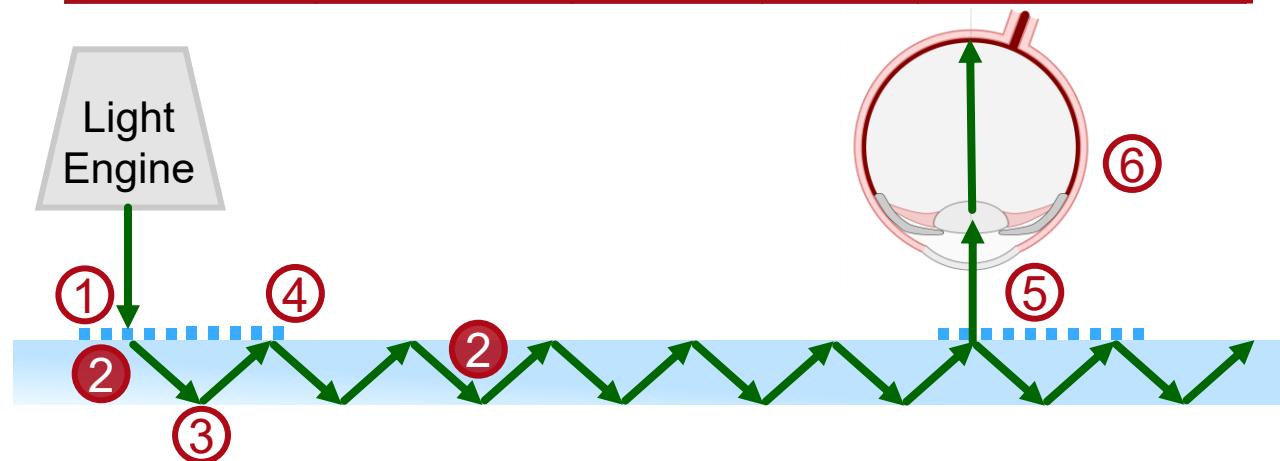
$$D = 1.6 \text{ mm}$$

$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Inside Waveguide

2

Methods	Preconditions	Accuracy	Speed	Comments
Rayleigh Sommerfeld Integral	None	High	Low	Rigorous solution
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Fresnel Integral	Paraxial	High	High	Assumes paraxial light; moderate speed for very short distances
	Non-paraxial	Low	High	
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	



$$D = 1.6 \text{ mm}$$

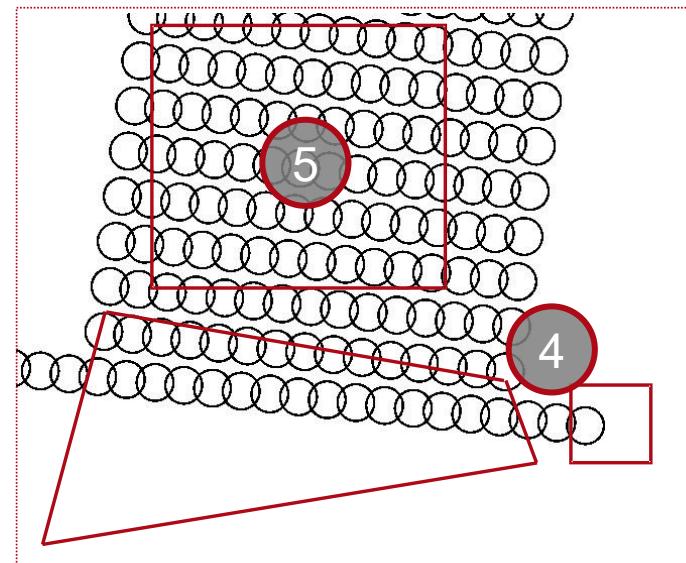
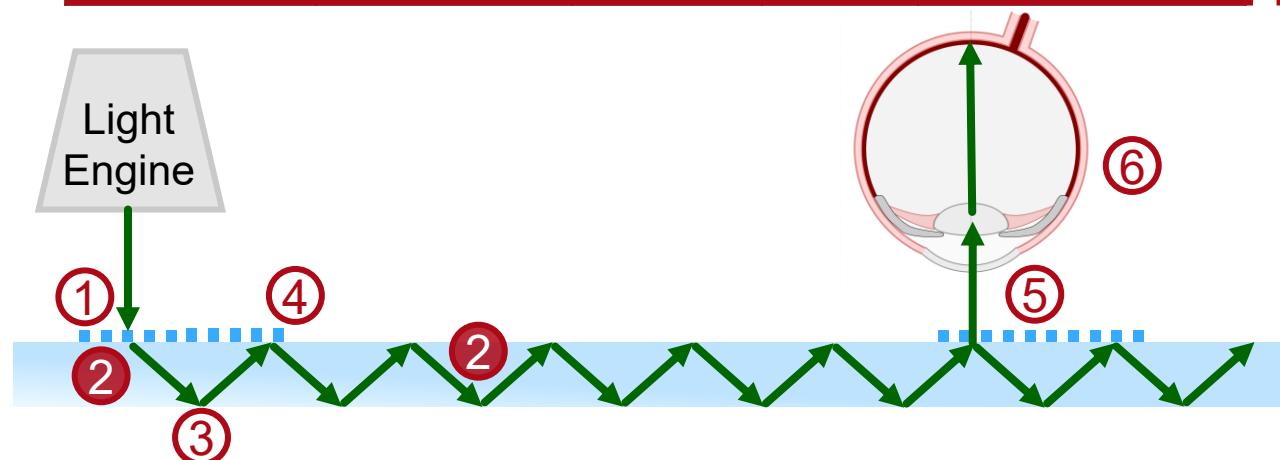
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Inside Waveguide

2

Methods	Preconditions	Accuracy	Speed	Comments
Rayleigh Sommerfeld Integral	None	High	Low	Rigorous solution
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Fresnel Integral	Paraxial	High	High	Assumes paraxial light; moderate speed for very short distances
	Non-paraxial	Low	High	
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Selection of method must be decided with respect to modeling results!

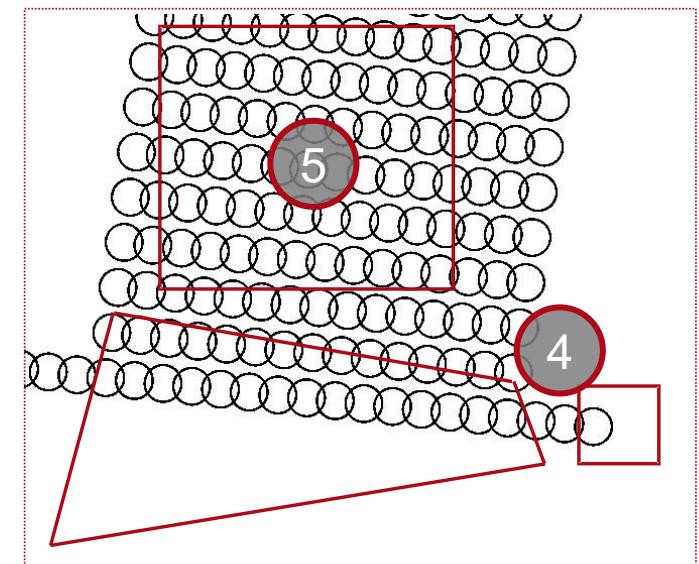
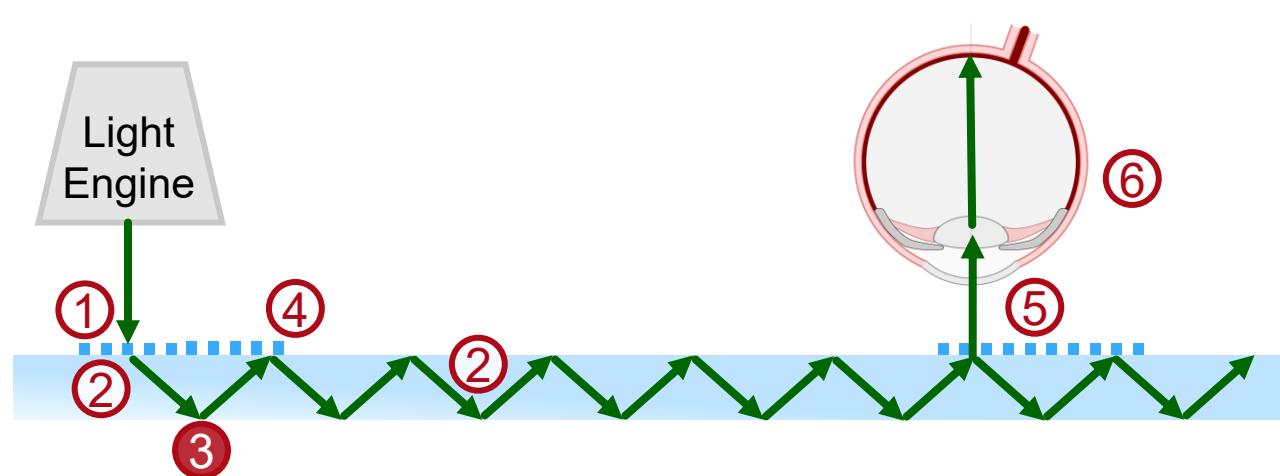


$$D = 1.6 \text{ mm}$$

$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Waveguide Surfaces

③ Reflection at waveguide surfaces



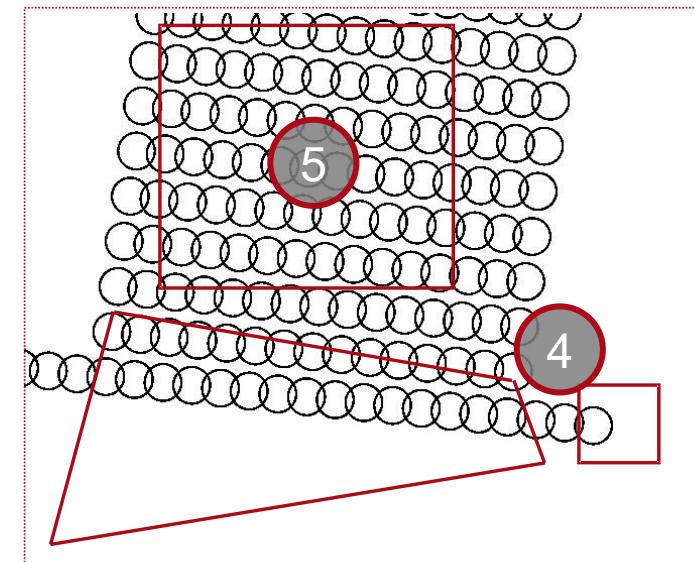
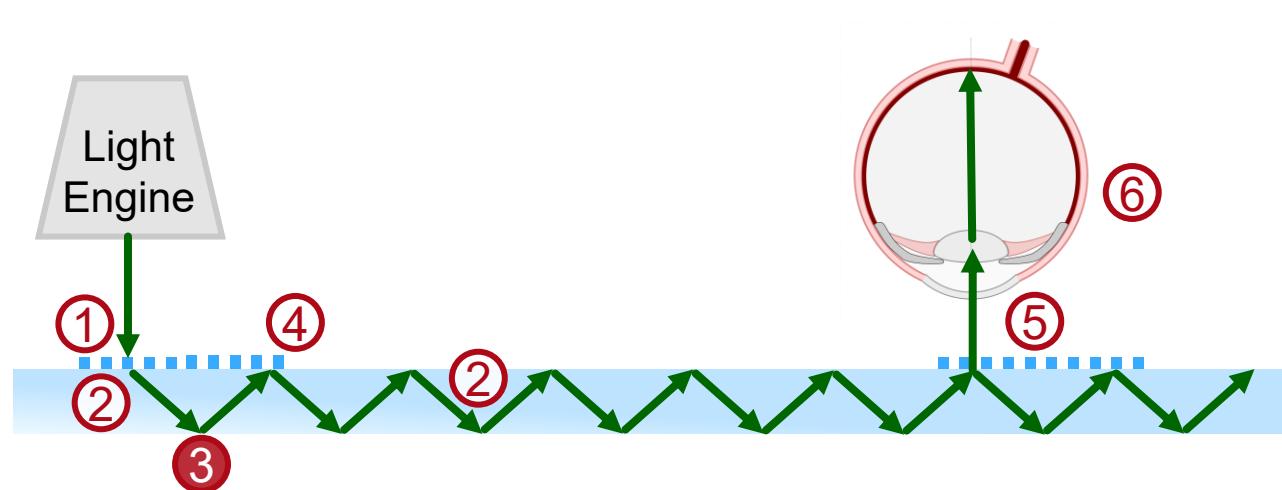
$$D = 1.6 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Waveguide Surfaces

③

Methods	Preconditions	Accuracy	Speed	Comments
S matrix	Planar surface	High	Very High	Rigorous model; includes isotropic and birefringent coatings; k-domain
Local Planar Interface Approximation	Surface not in focal region of beam	High	Very High	Local application of S matrix; LPIA; x-domain

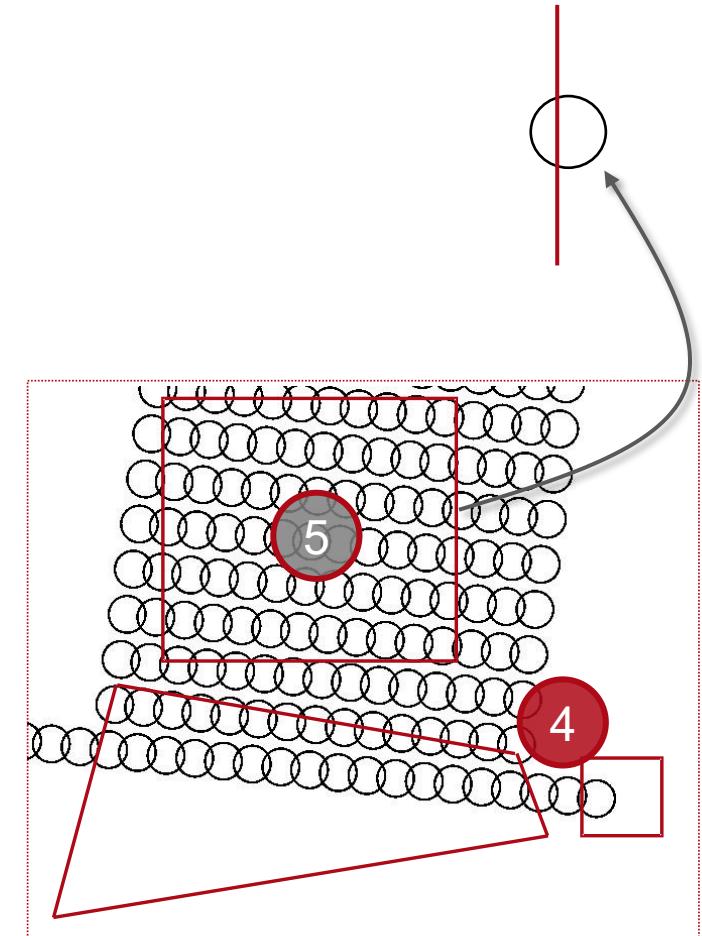
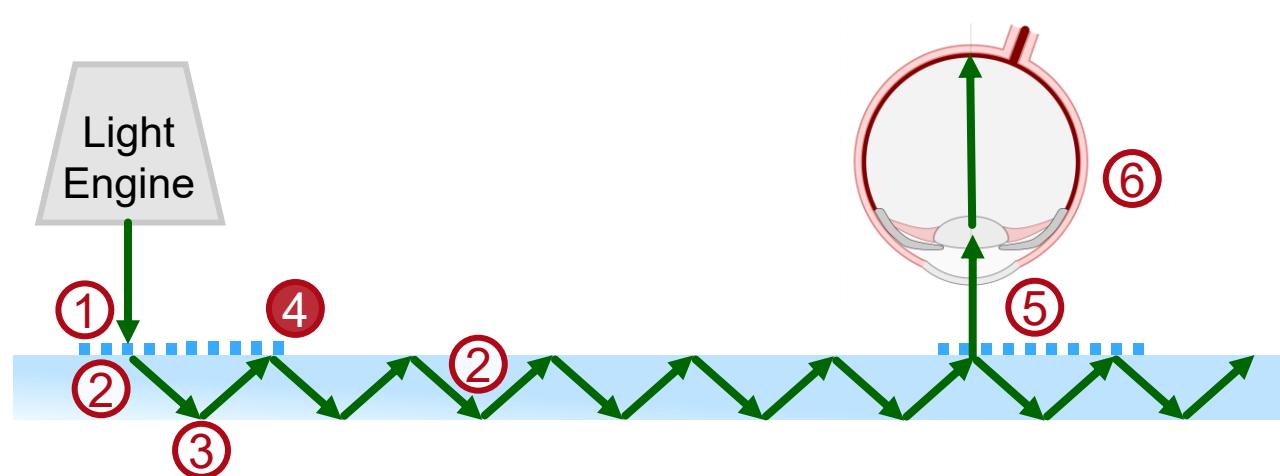
Enables
tolerancing



$$D = 1.6 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Region Boundaries

④ Region boundaries

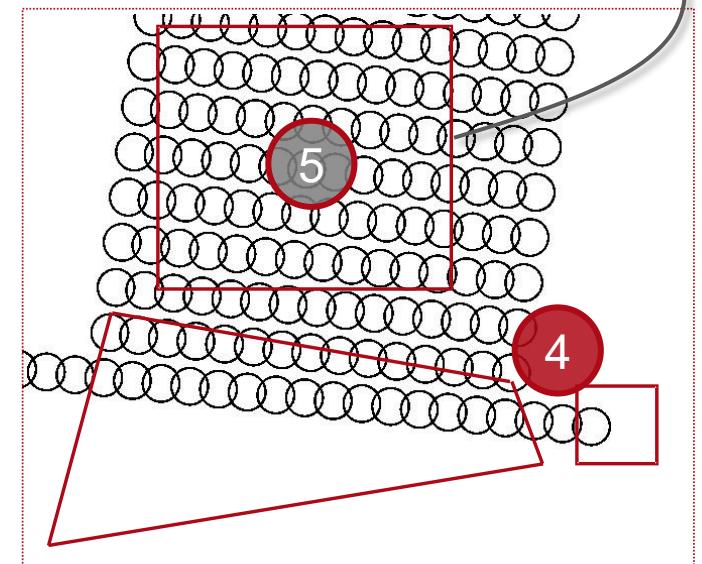
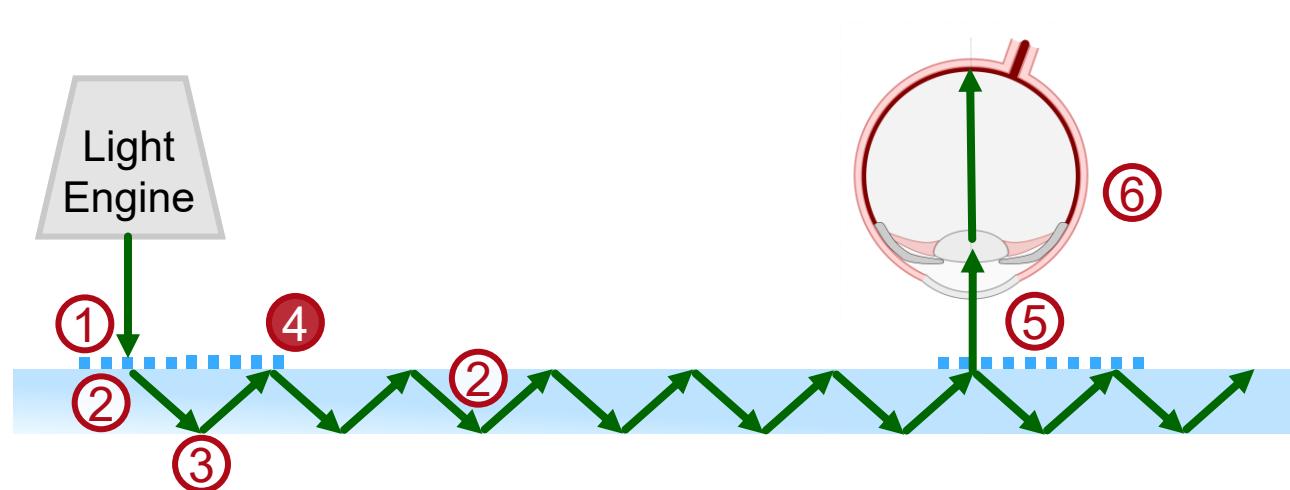
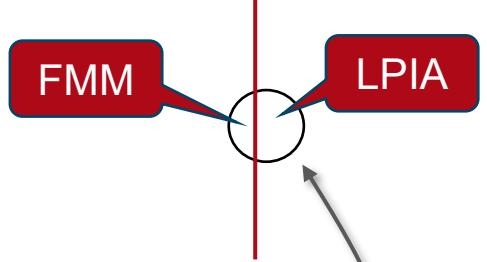


$$D = 1.6 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Region Boundaries

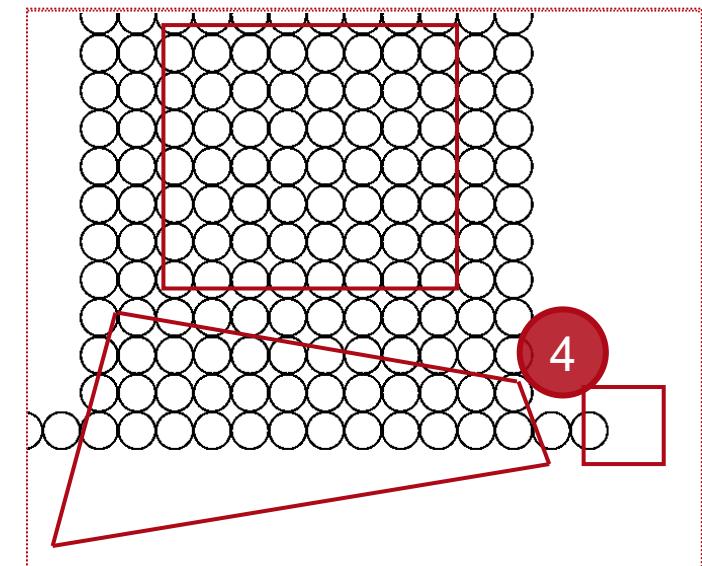
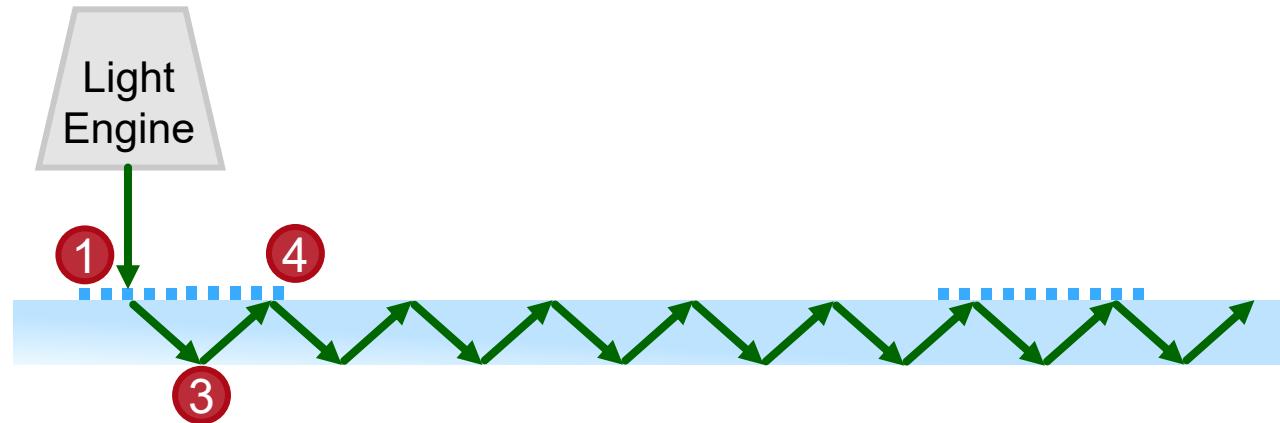
4

Methods	Preconditions	Accuracy	Speed	Comments
Local application of LPIA and FMM	Region extent not close to a few wavelengths	High	Very High	Beam profile cut along region boundaries; high resolution



$$D = 1.6 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Polarization Effect



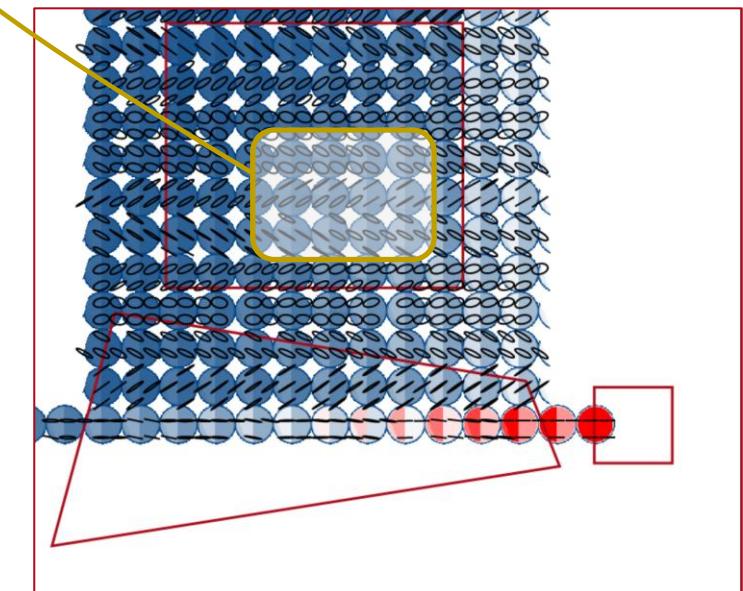
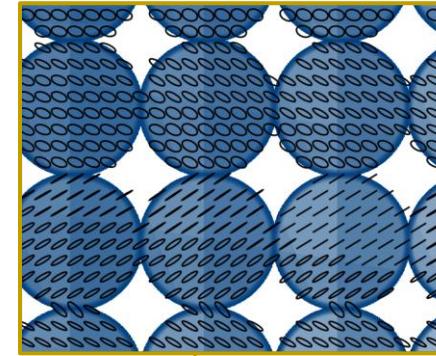
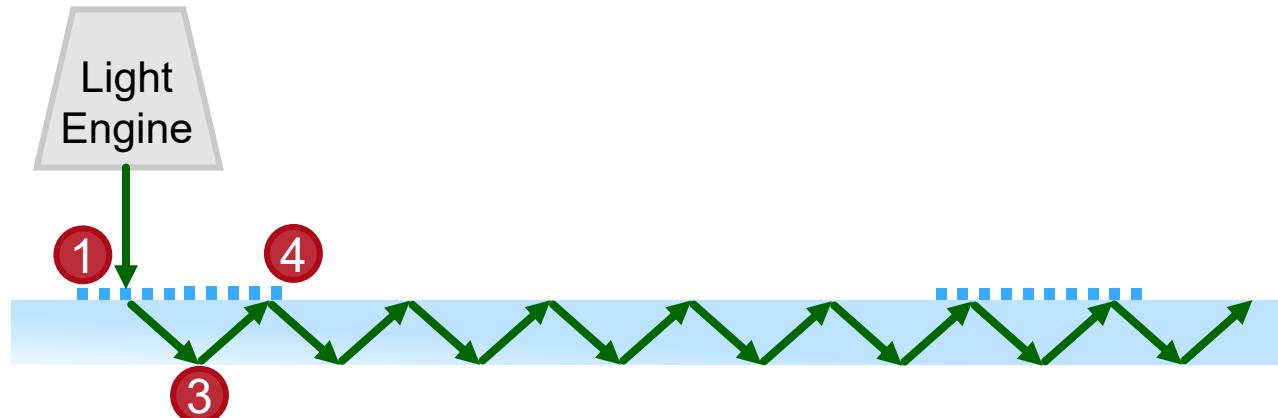
$$D = 1.6 \text{ mm}$$
$$(\alpha, \beta) = (0^\circ, 0^\circ)$$

Connected Modeling Techniques: Polarization Effect

Modeling of gratings, TIR, and its regional separation per beam.

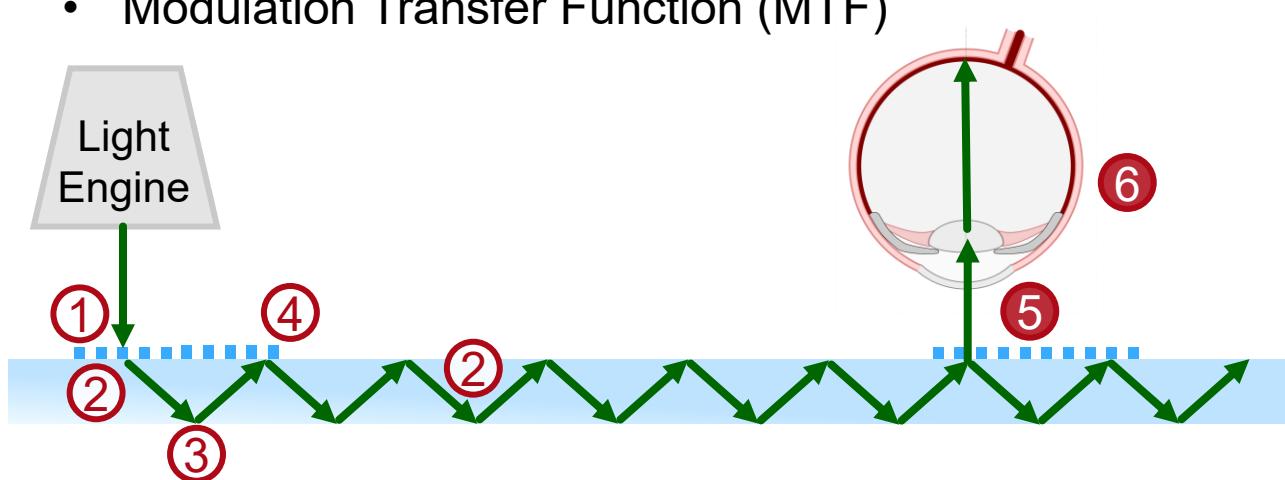


Strong change of lateral polarization
along the light paths in waveguide.
Must be included in modeling!



Connected Modeling Techniques: Detector Eyebox

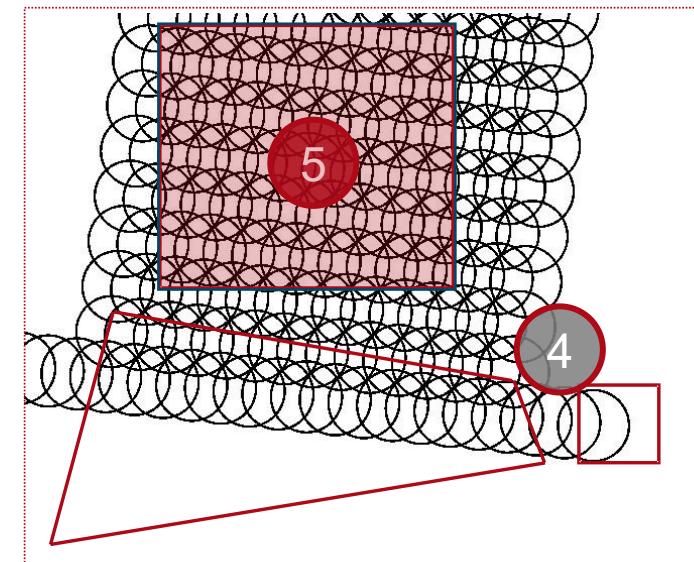
- 5 Full flexibility in detector modeling:
 - Radiometry, e.g., irradiance per FOV or all FOVs, radiance
 - Photometry, e.g., illuminance per FOV or all FOVs, luminance
 - Uniformity measures
- 6 Eye model for
 - Point spread function (PSF)
 - Modulation Transfer Function (MTF)



Collaboration with



Specify and provide detector models in software, which simulate measurements for characterization of waveguides.



$$D = 3 \text{ mm}$$

$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

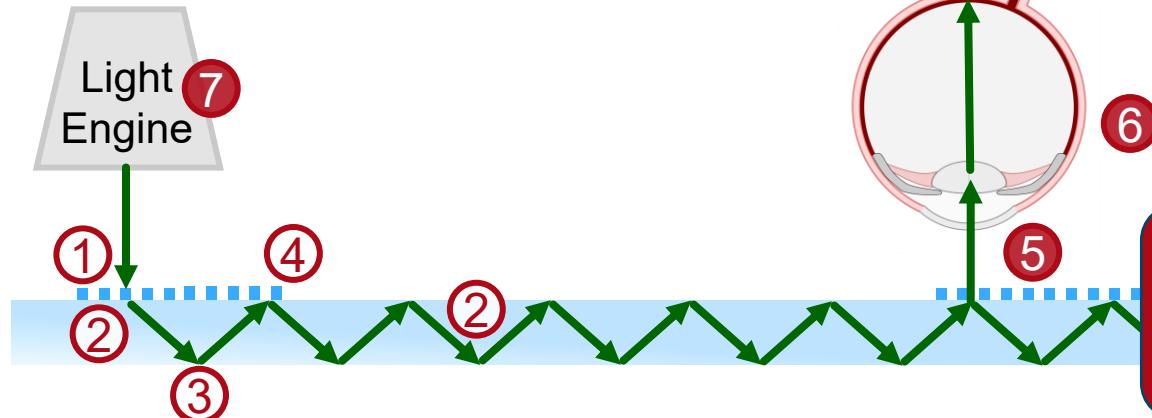
Connected Modeling Techniques: Detector Eyebox

5 Full flexibility in detector modeling:

- Radiometry, e.g., irradiance per FOV or all FOVs, radiance
- Photometry, e.g., illuminance per FOV or all FOVs, luminance
- Uniformity measures

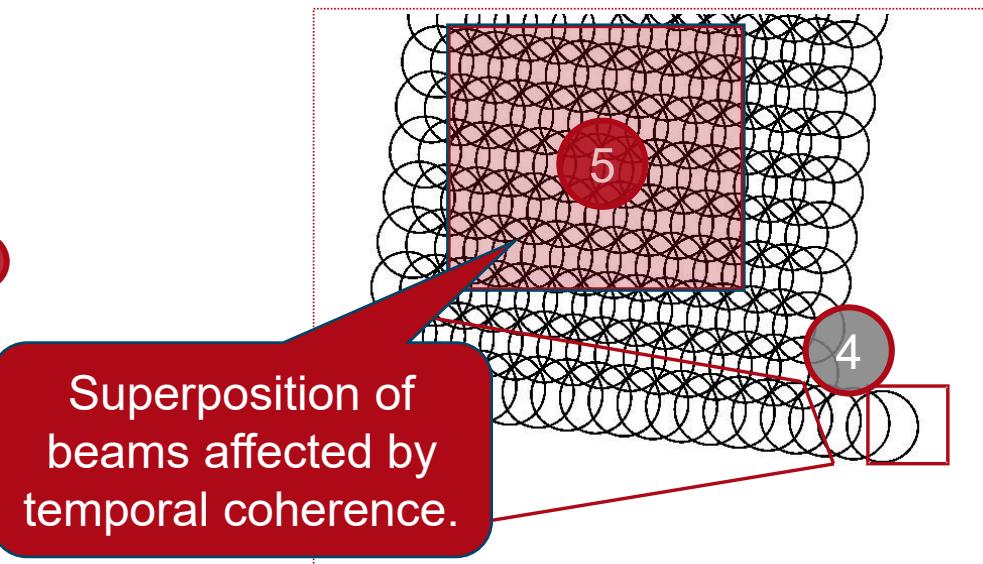
6 Eye model for

- Point spread function (PSF)
- Modulation Transfer Function (MTF)



7 Light Engine Model

- Beam type: plane wave
- Beam diameter $D = 1.5$ mm
- Polarization: Linearly polarized
- Wavelength: $\lambda = 530$ nm
- Bandwidth: $\Delta\lambda = 0$ nm, 1 nm, 10 nm

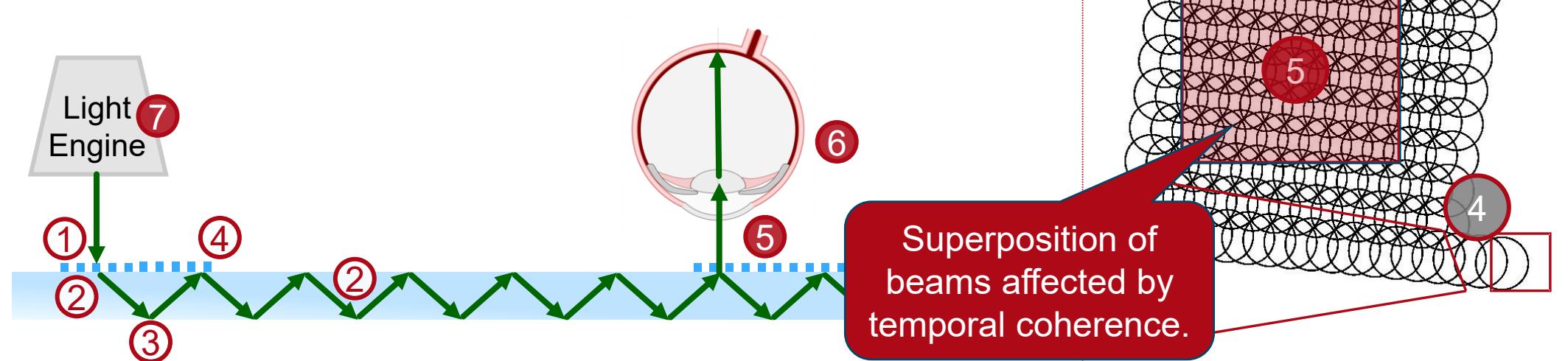


$$D = 3 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Temporal Coherence Model

7

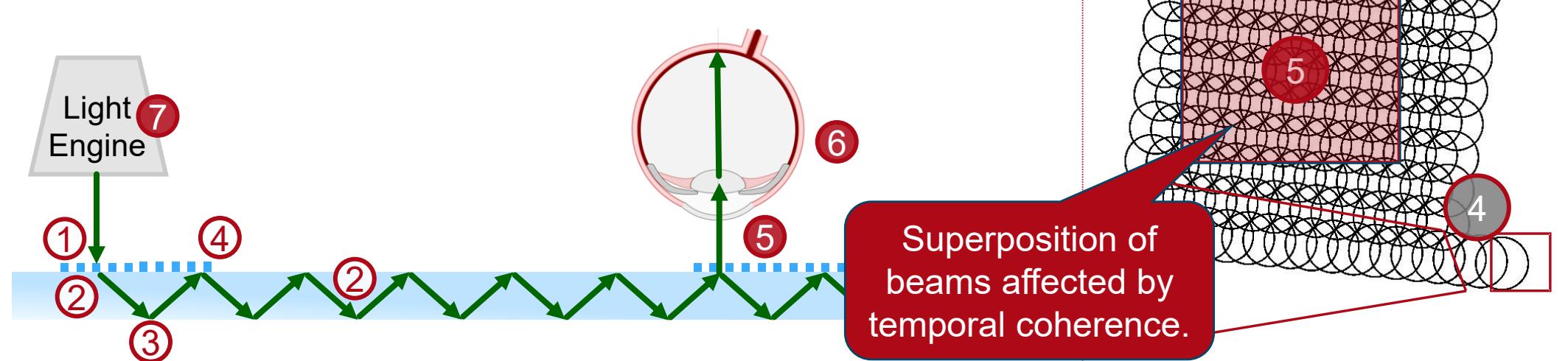
Methods	Preconditions	Accuracy	Speed	Comments
Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
Time Domain	Bandwidth not too large; frequency dispersion not included	TBD	Very High	One frequency only; use of different travel time per beam to distinguish type of addition of beams in detector



Connected Modeling Techniques: Temporal Coherence Model

7

Methods	Preconditions	Accuracy	Speed	Comments
Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
Time Domain	Bandwidth not too large; frequency dispersion not included	TBD	Very High	One frequency only; use of different travel time per beam to distinguish type of addition of beams in detector



$$D = 3 \text{ mm}$$

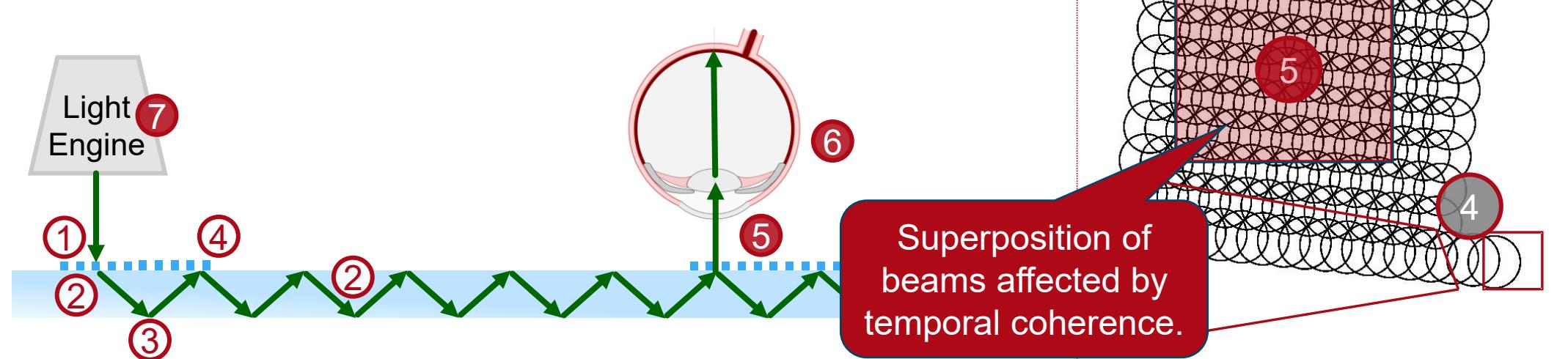
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Connected Modeling Techniques: Temporal Coherence Model

7

Methods	Preconditions	Accuracy	Speed	Comments
Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
Time Domain	Bandwidth not too large; frequency dispersion not included	TBD	Very High	One frequency only; use of different travel time per beam to distinguish type of addition of beams in detector

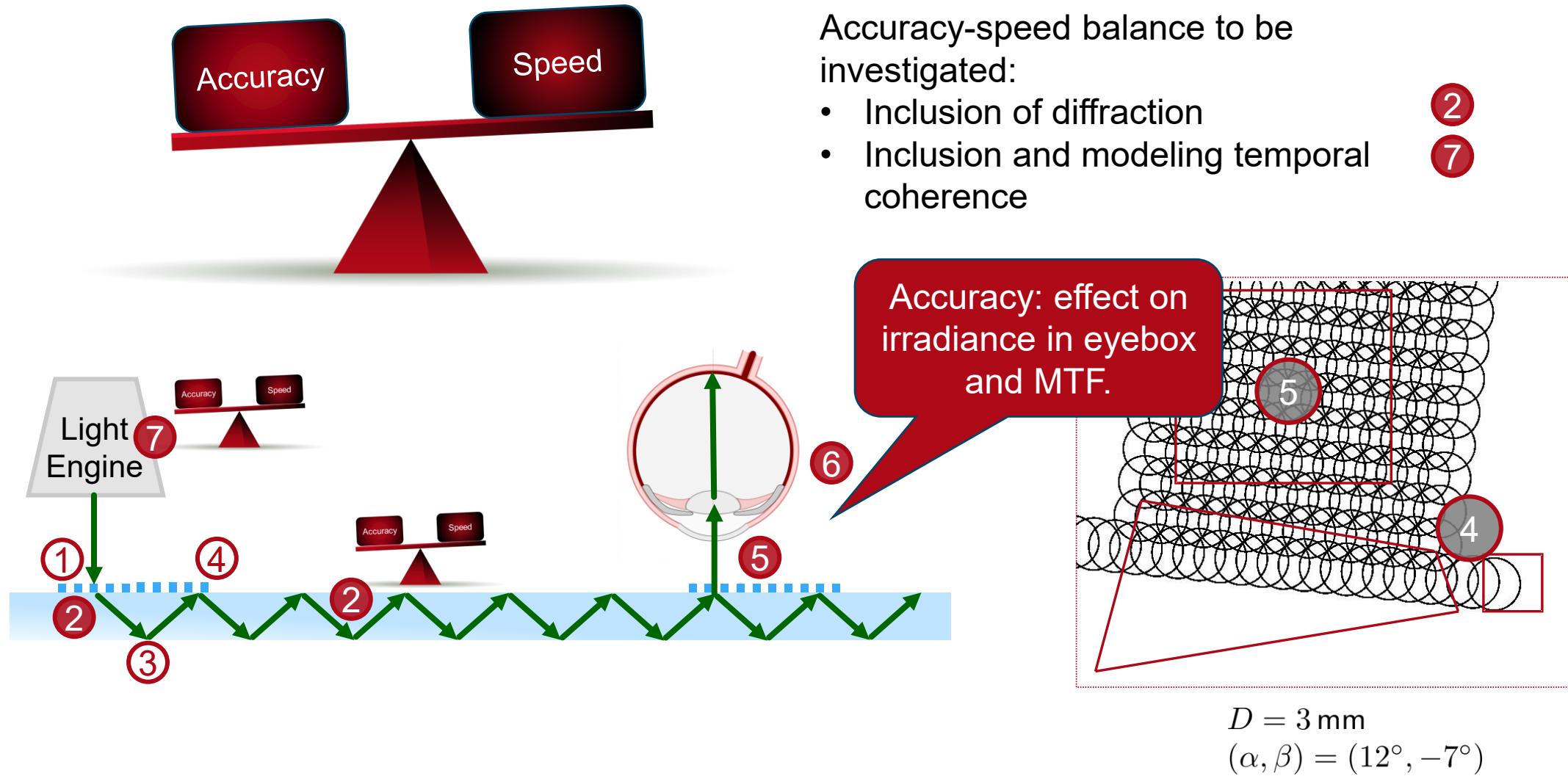
Selection of method must be decided with respect to modeling results!



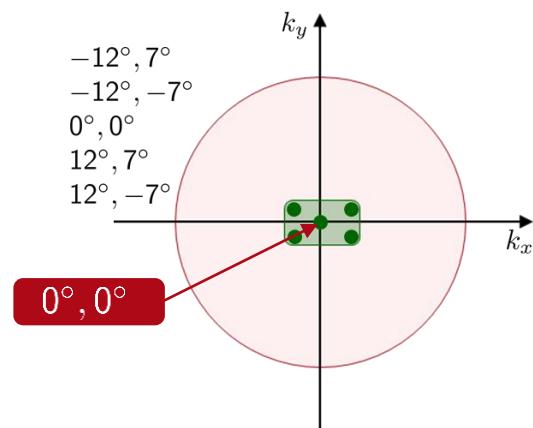
$$D = 3 \text{ mm}$$

$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

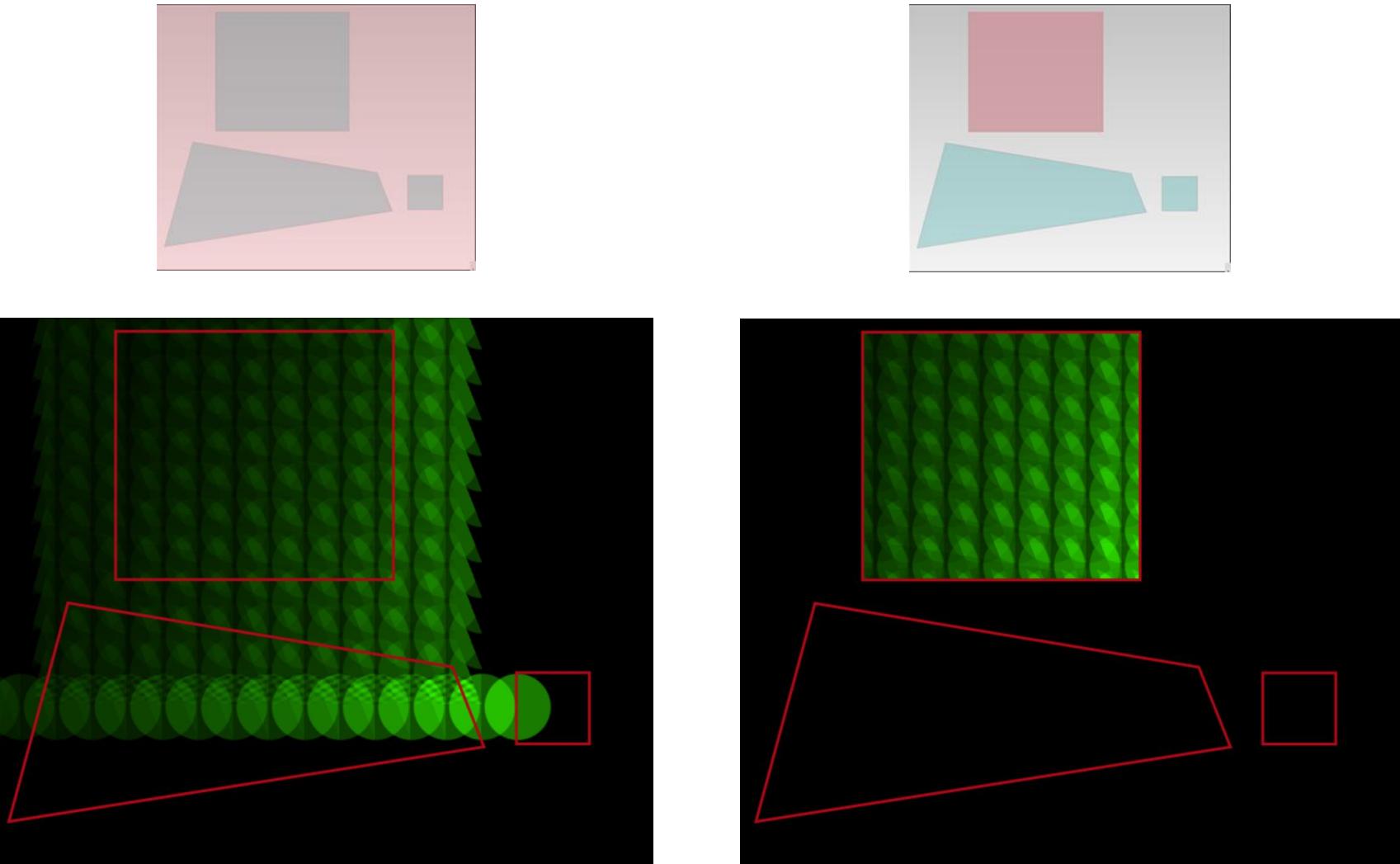
Control of Accuracy–Speed Balance



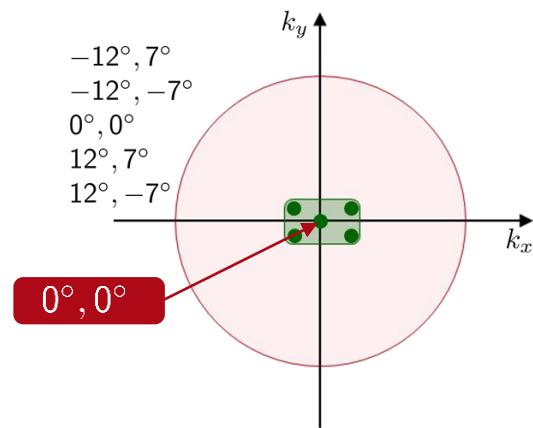
Irradiance Detector: Inside View and Output View



$E_x^{\text{in}} = 1, E_y^{\text{in}} = 0$
 $\lambda = 530 \text{ nm}$
 $r = 1.5 \text{ mm}$



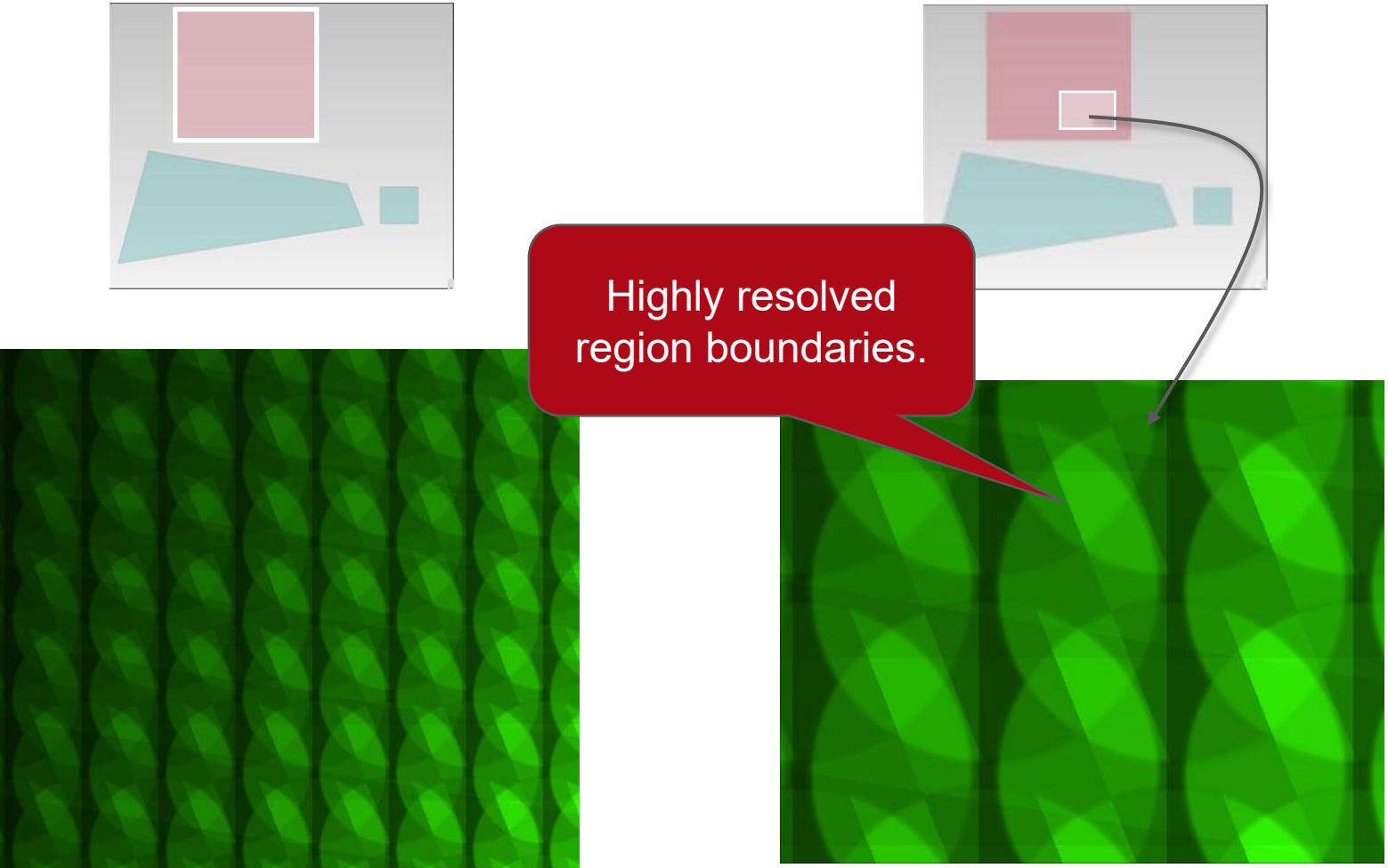
Irradiance Detector: Output View



$$E_x^{\text{in}} = 1, E_y^{\text{in}} = 0$$

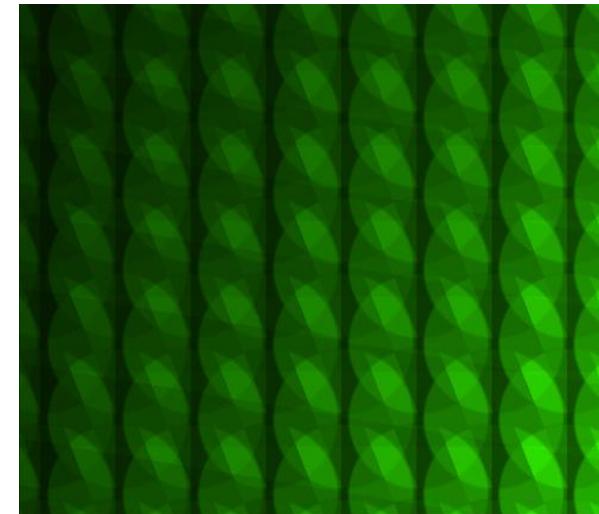
$$\lambda = 530 \text{ nm}$$

$$r = 1.5 \text{ mm}$$



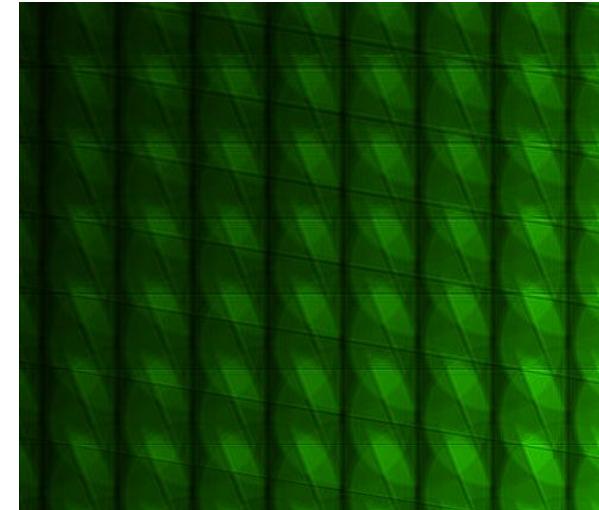
Diffraction Inside Waveguide: Irradiance Eyebox

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	



without diffraction in waveguide

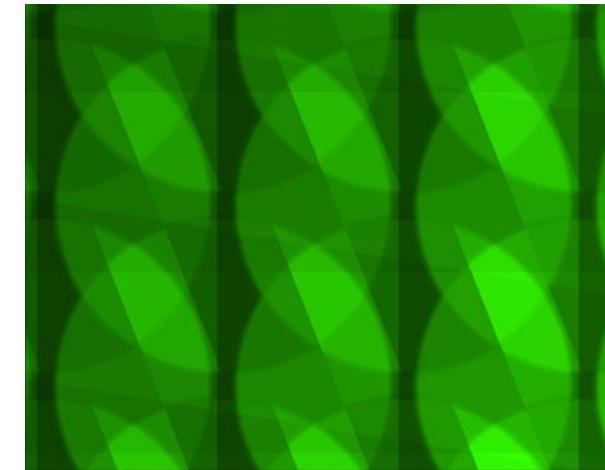
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	



with diffraction in waveguide

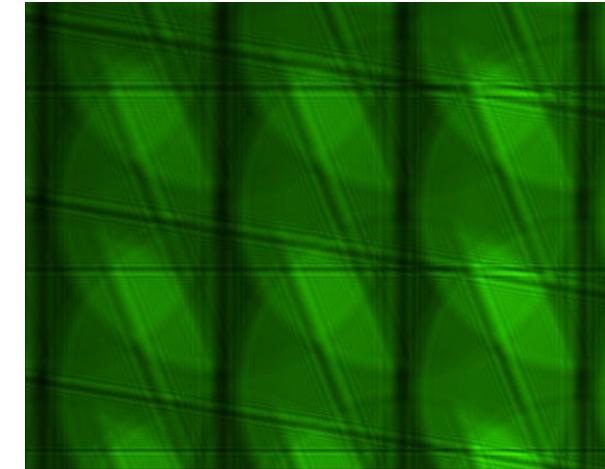
Diffraction Inside Waveguide: Irradiance Eyebox (Zoom In)

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	



without diffraction in waveguide

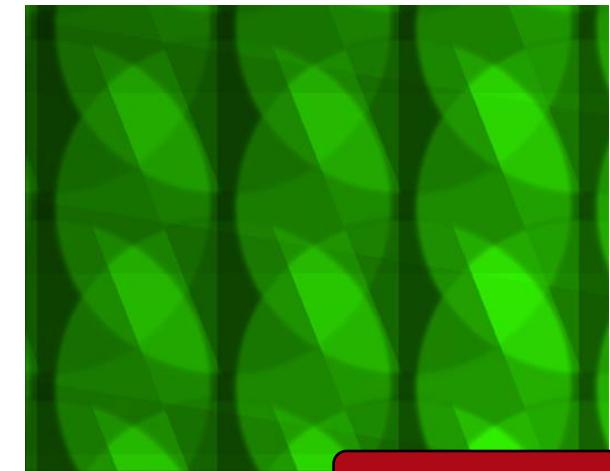
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	



with diffraction in waveguide

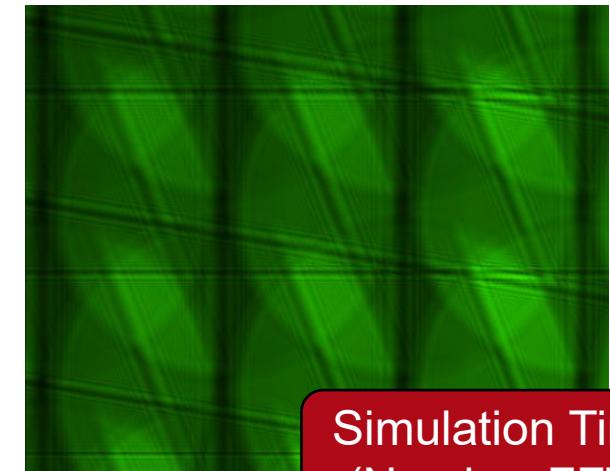
Diffraction Inside Waveguide: Irradiance Eyebox (Zoom In)

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	



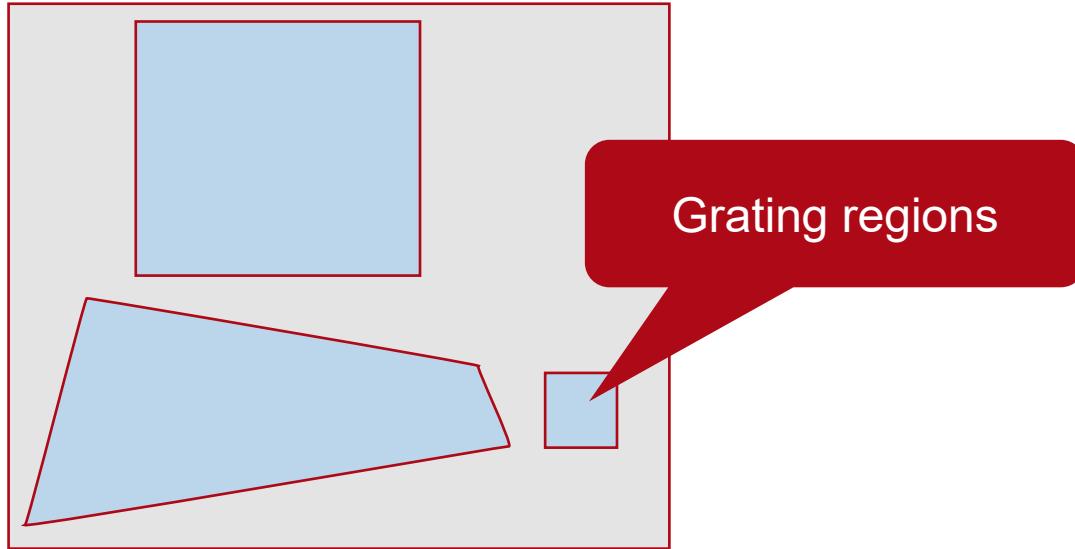
Simulation Time: 6 s

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

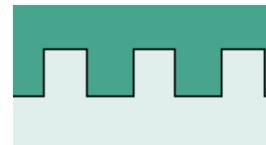


Simulation Time: 87 s
(Number FFTs: 286)

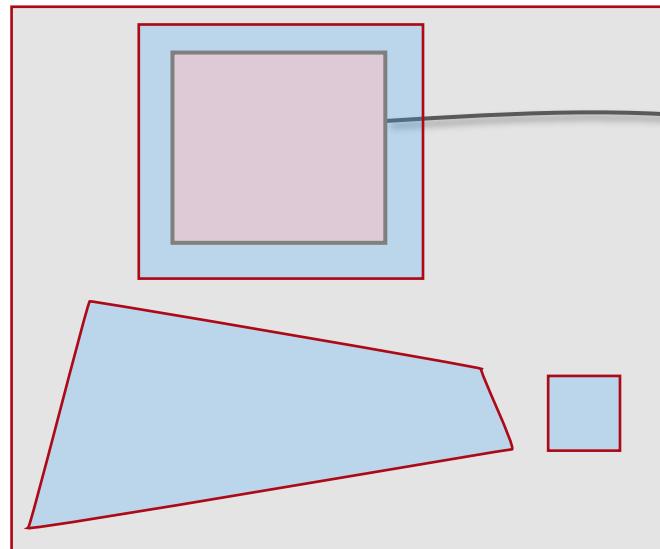
Grating Optimization: Uniformity in Eyebox



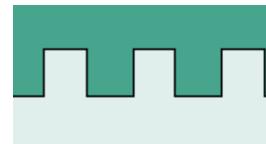
Grating type: Binary



Grating Optimization: Uniformity in Eyebox

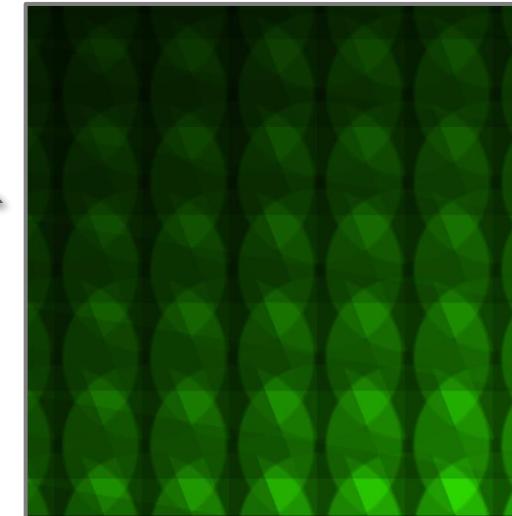


Grating type: Binary



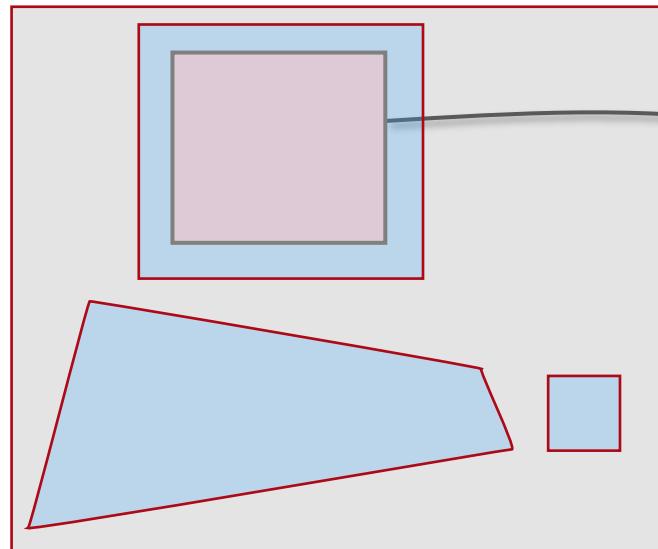
Optimize lateral modulation
of grating parameters:

- Height
- Width of ridge

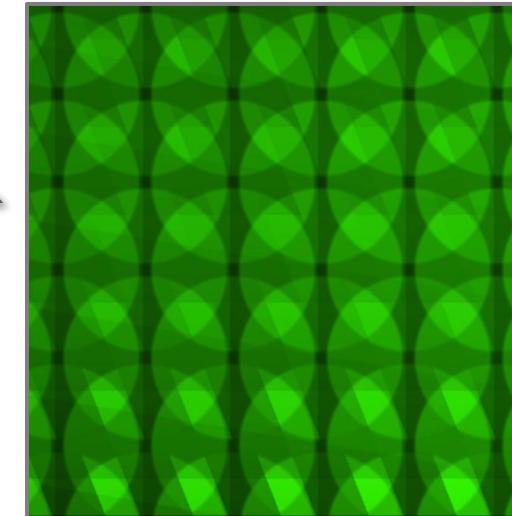
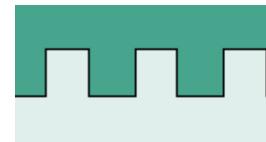


Before Optimization

Grating Optimization: Uniformity in Eyebox



Grating type: Binary



After Optimization

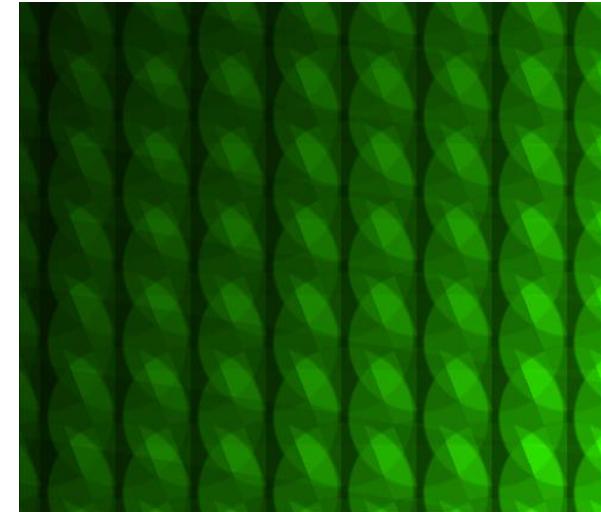
Optimize lateral modulation
of grating parameters:

- Height
- Width of ridge

Diffraction Inside Waveguide: Effect on Irradiance and PSF/MTF

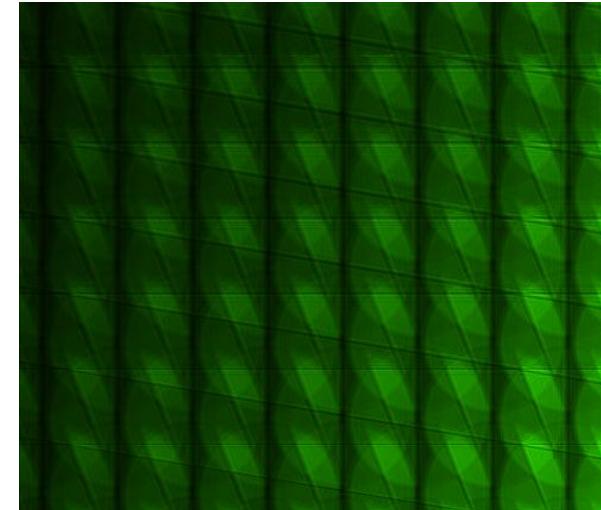
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 6 s



Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 87 s
(Number FFTs: 286)



Diffraction Inside Waveguide: Effect on Irradiance

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 6 s

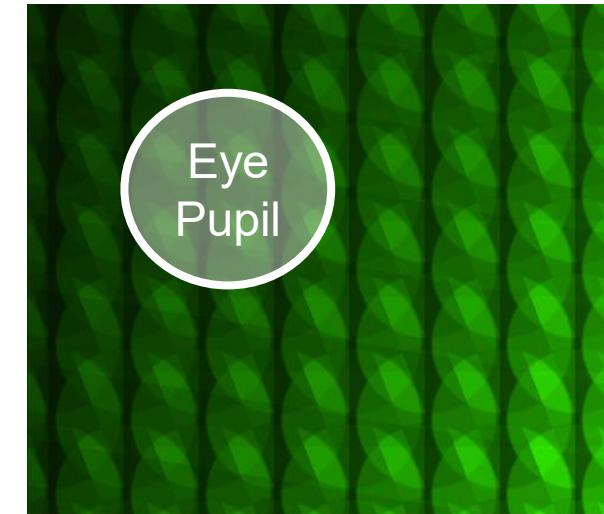
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 87 s
(Number FFTs: 286)

Accuracy-speed balance:
Optimization of gratings for
uniformity in eyebox: w/o
diffraction inside waveguide

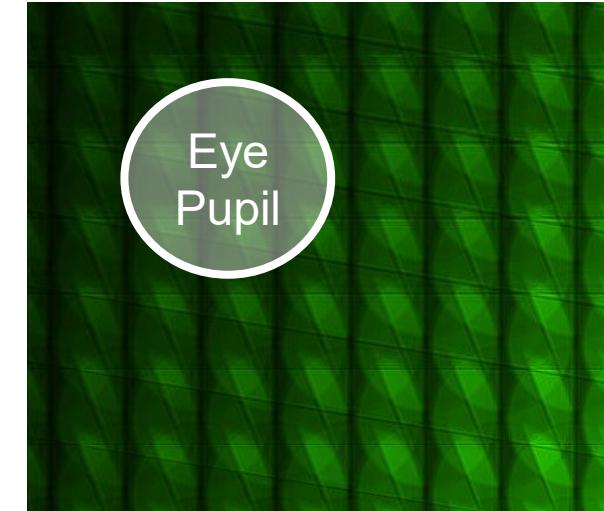
Diffraction Inside Waveguide: Effect on PSF/MTF

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	



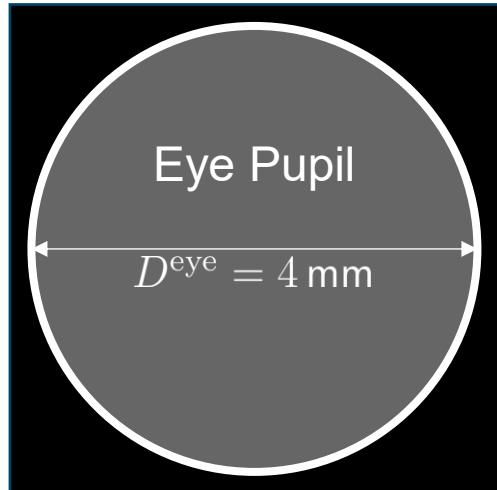
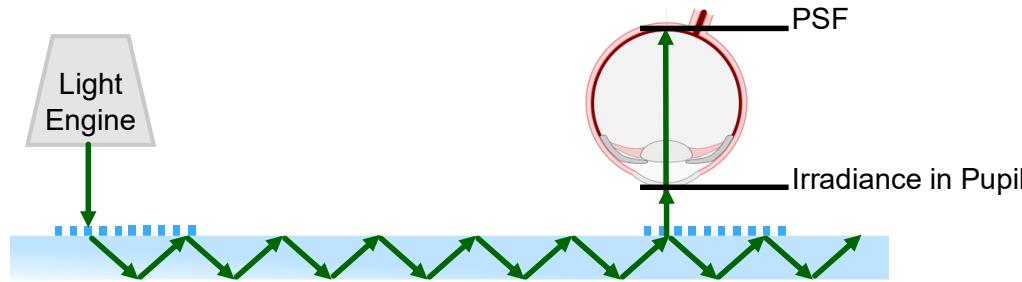
Eye pupil:
4 mm

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	



Eye pupil:
4 mm

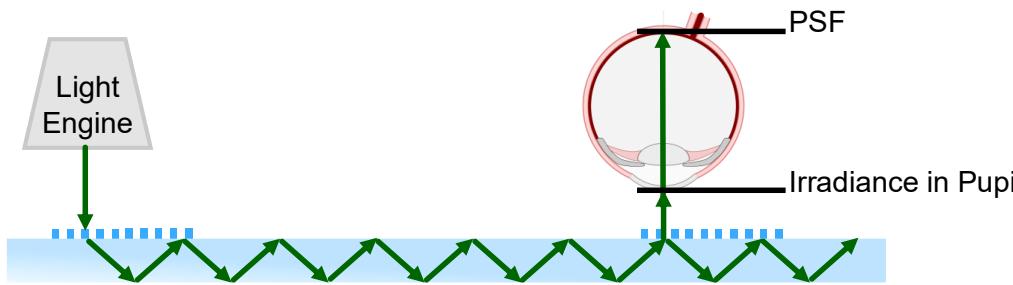
PSF and MTF Calculation: Eye Model



Eye model:

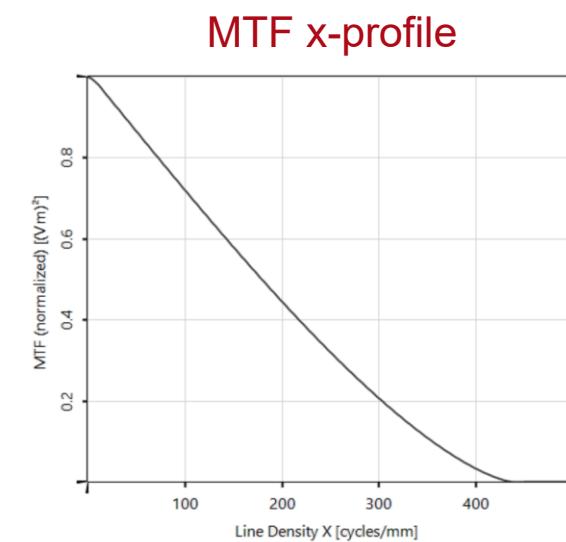
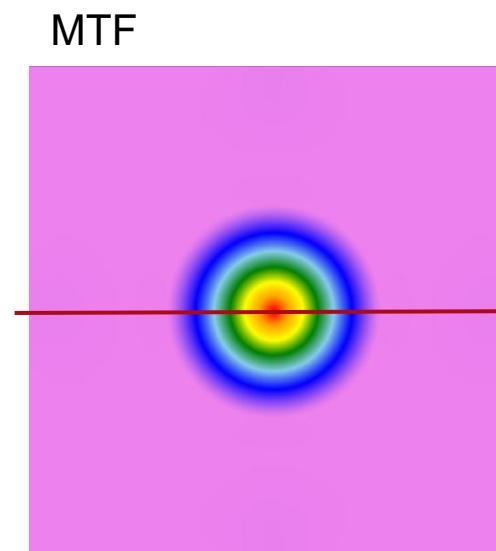
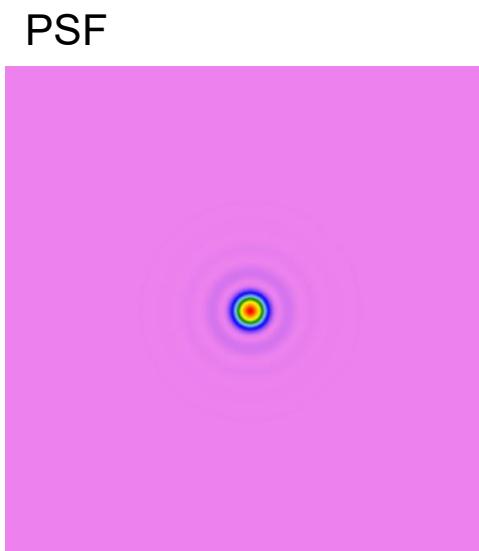
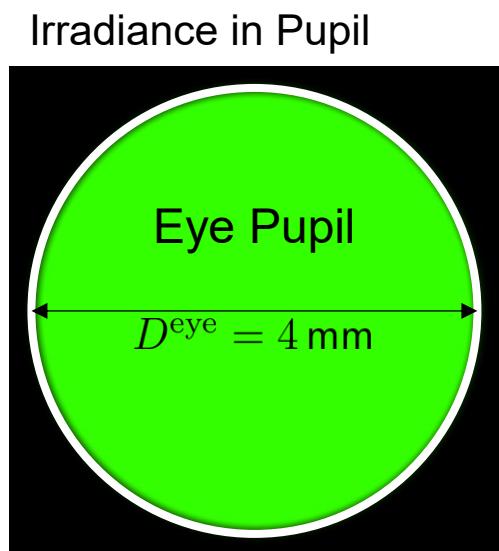
- Pupil diameter: $D^{\text{eye}} = 4 \text{ mm}$
- Ideal lens: $f^{\text{eye}} = 16.452 \text{ mm}$

PSF and MTF Calculation: Pupil Filled

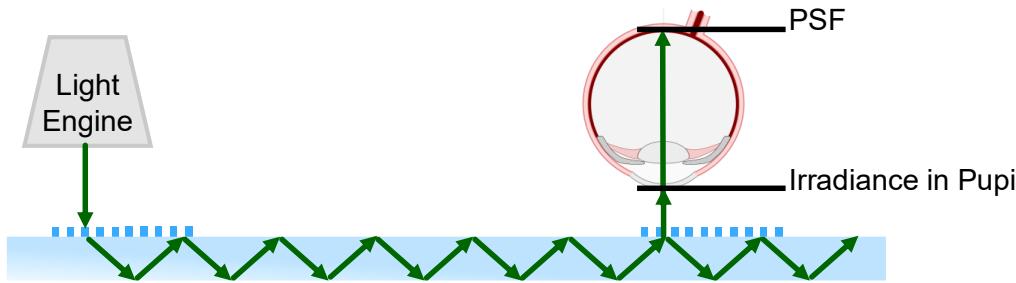


Eye model:

- Pupil diameter: $D^{\text{eye}} = 4 \text{ mm}$
- Ideal lens: $f^{\text{eye}} = 16.452 \text{ mm}$

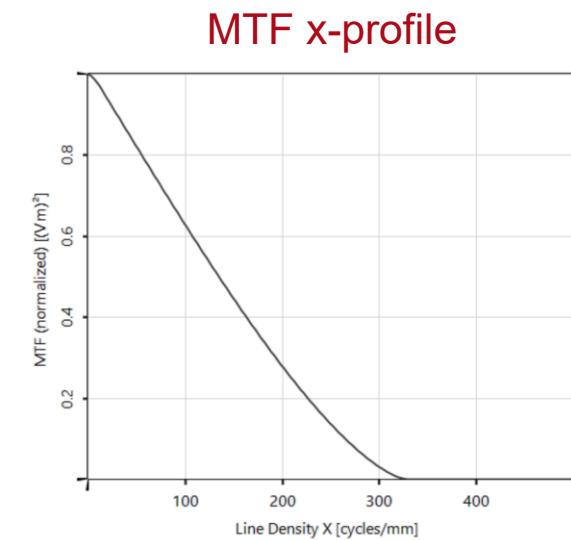
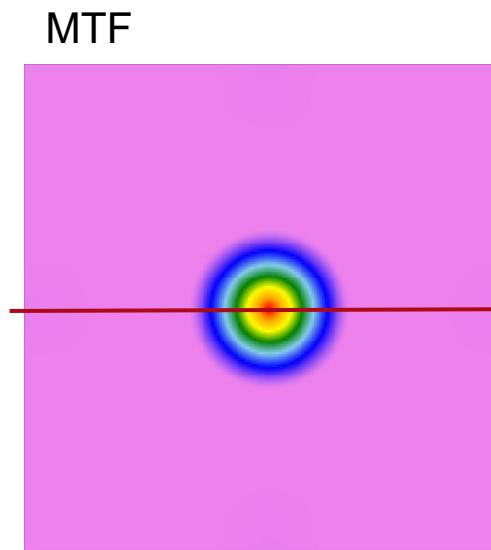
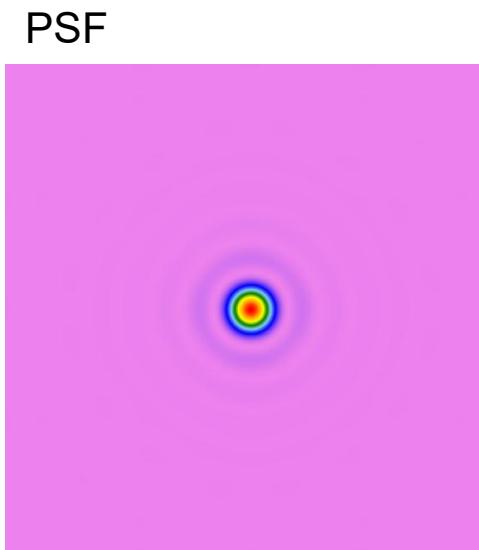
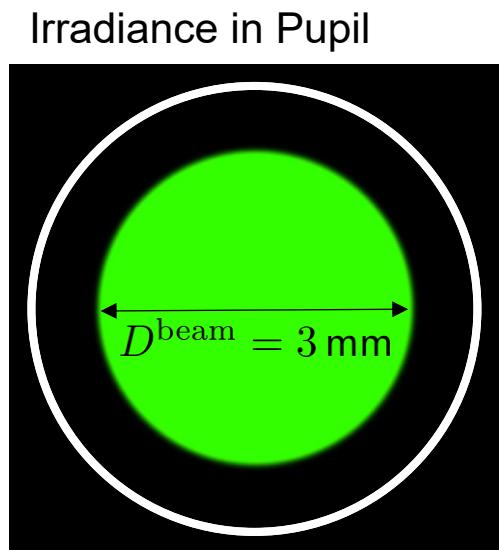


PSF and MTF Calculation: One Beam in Pupil

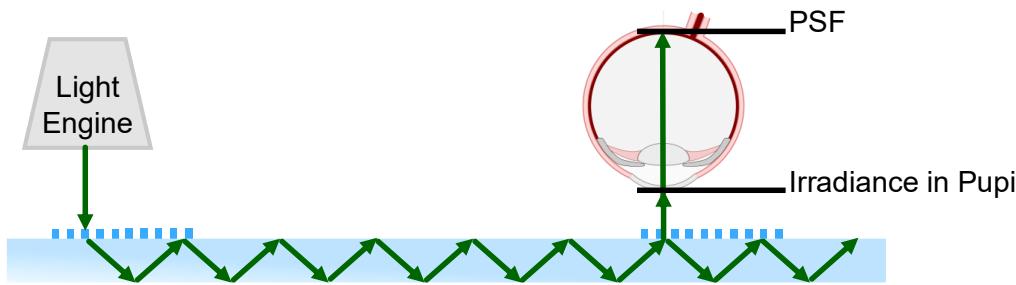


Eye model:

- Pupil diameter: $D^{\text{eye}} = 4 \text{ mm}$
- Ideal lens: $f^{\text{eye}} = 16.452 \text{ mm}$

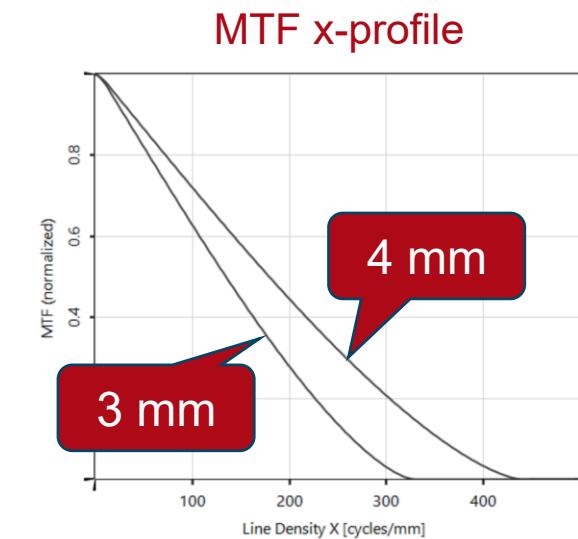
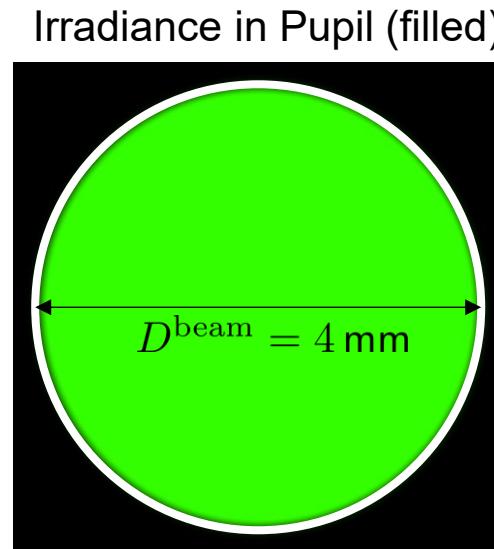
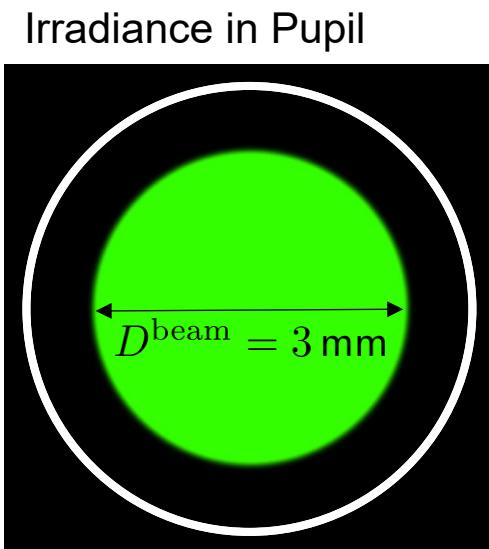


PSF and MTF Calculation: One Beam in Pupil

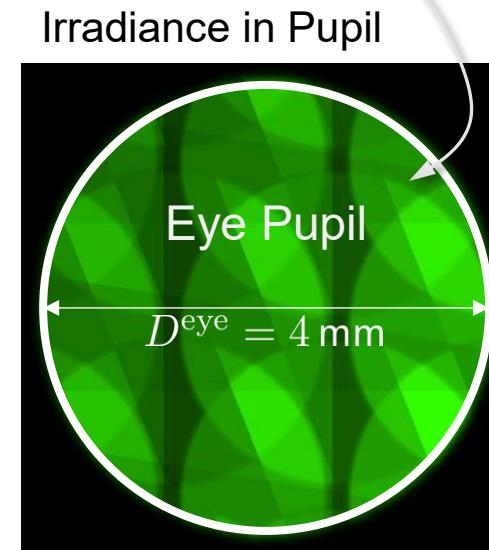
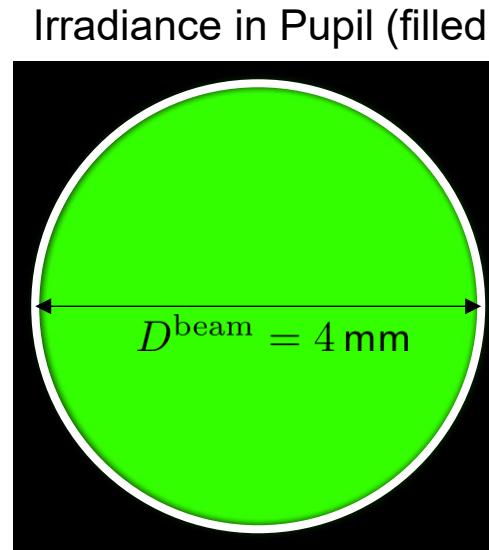
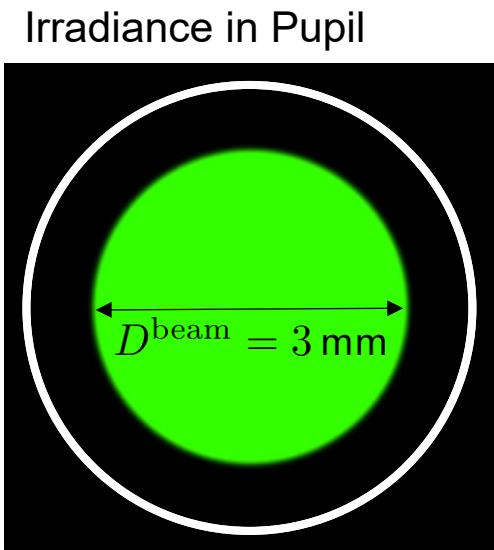
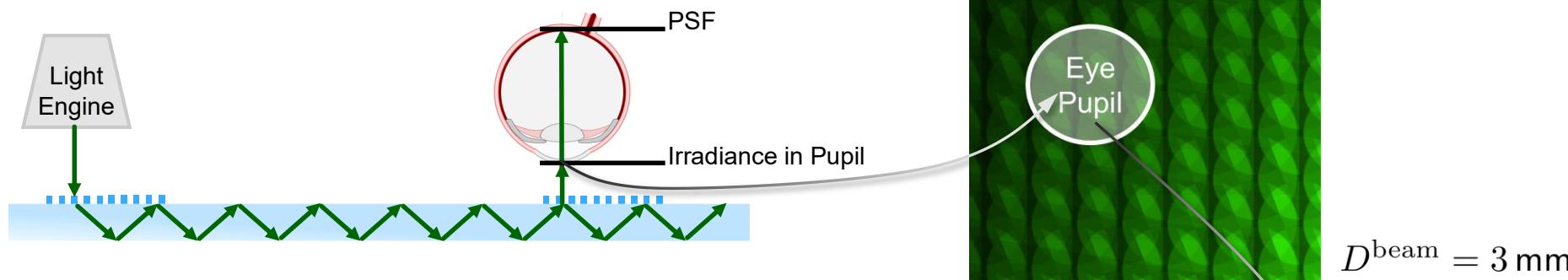


Eye model:

- Pupil diameter: $D^{\text{eye}} = 4 \text{ mm}$
- Ideal lens: $f^{\text{eye}} = 16.452 \text{ mm}$

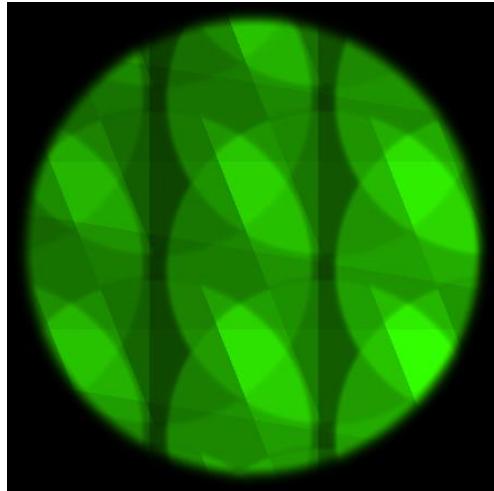


PSF and MTF Calculation: Beams in Eyebox

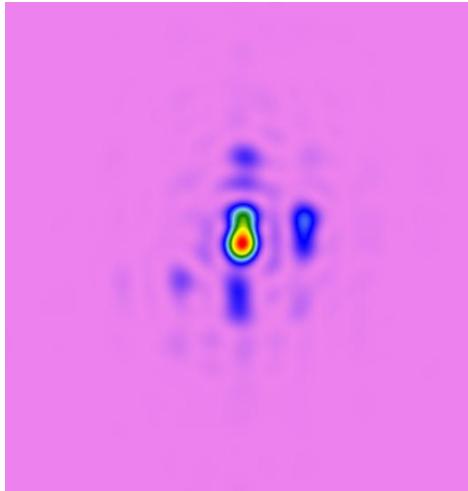


PSF and MTF Calculation: w/o Diffraction in Waveguide

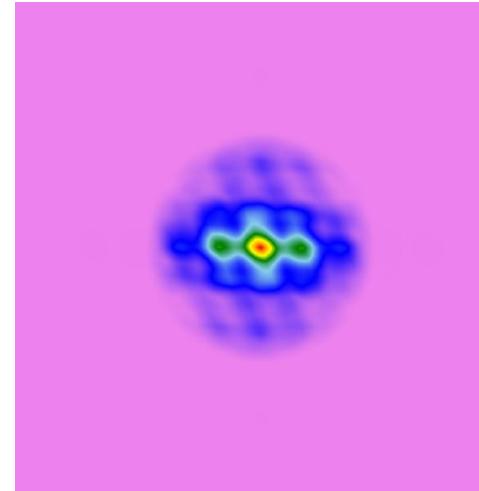
Irradiance in Pupil



PSF



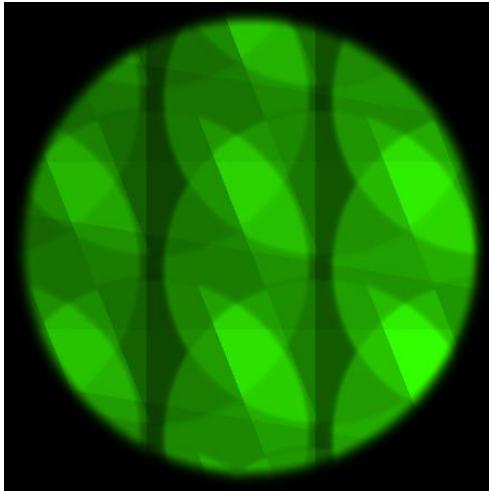
MTF



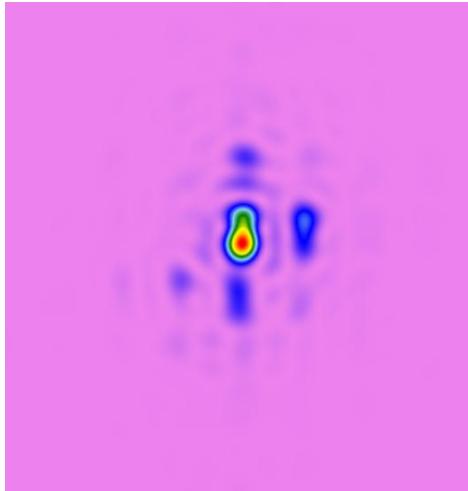
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

PSF and MTF Calculation: w/o Diffraction in Waveguide

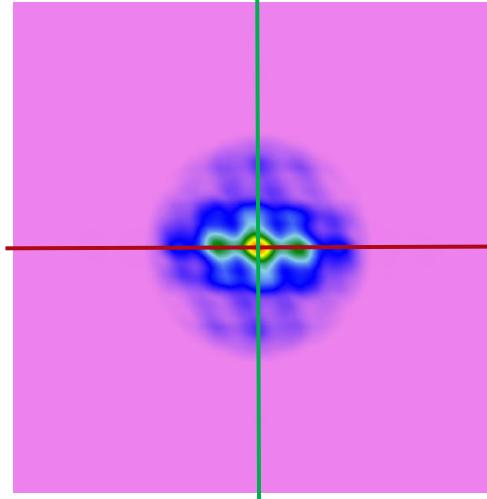
Irradiance in Pupil



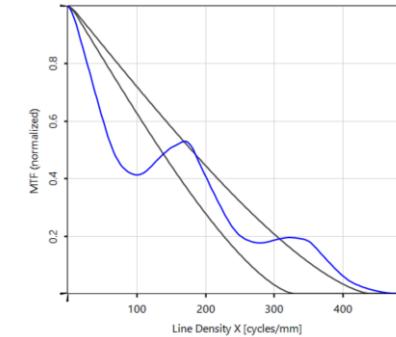
PSF



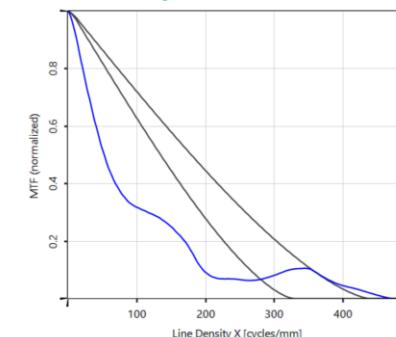
MTF



MTF x-profile



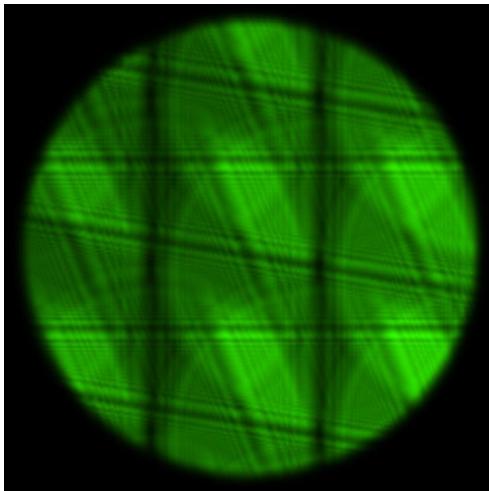
MTF y-profile



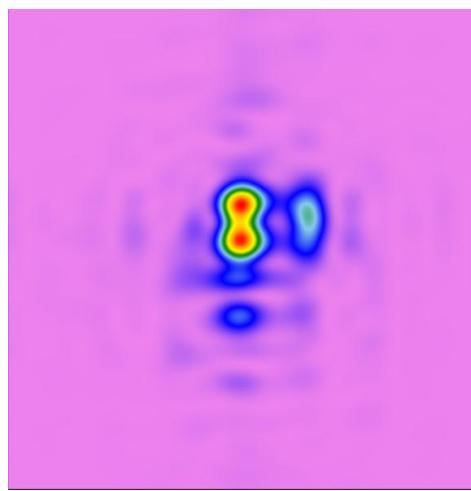
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

PSF and MTF Calculation: With Diffraction in Waveguide

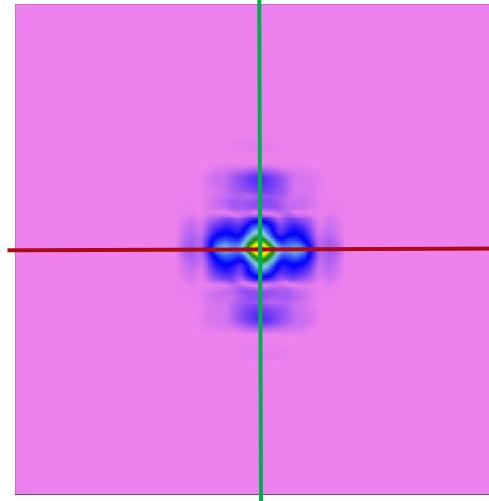
Irradiance in Pupil



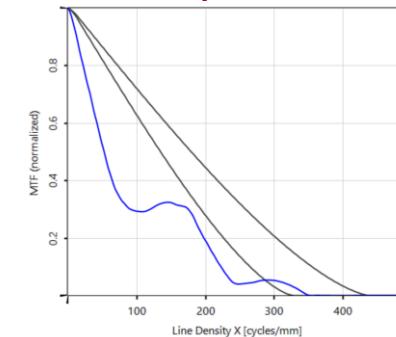
PSF



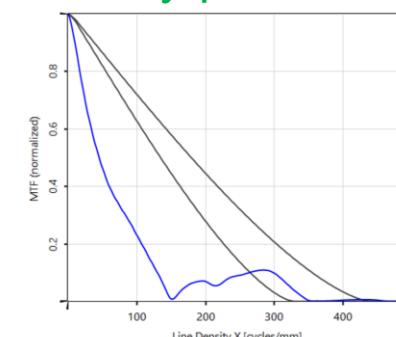
MTF



MTF x-profile



MTF y-profile



Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Diffraction Inside Waveguide: Effect on MTF

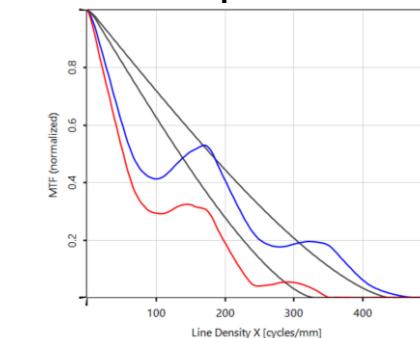
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 11 s

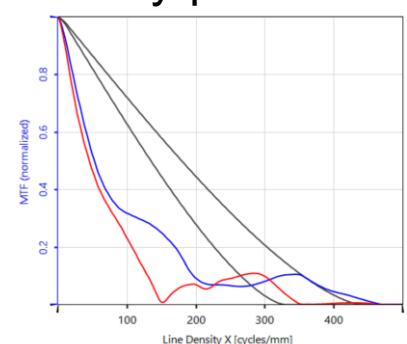
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 95 s
(Number FFTs: 304)

MTF x-profile



MTF y-profile



— w/o diffraction
— w/ diffraction

Diffraction Inside Waveguide: Effect on Irradiance and MTF

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 11 s

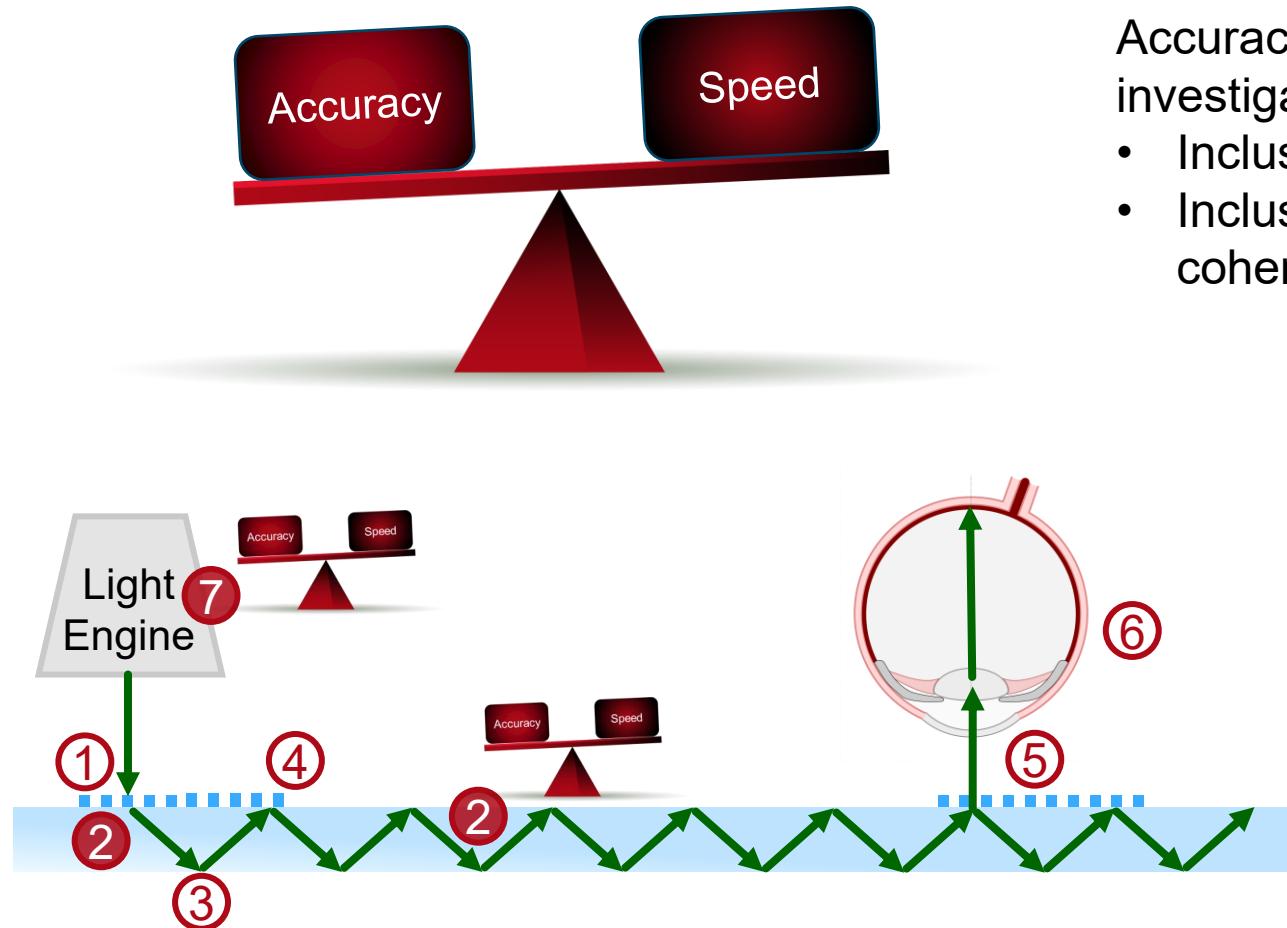
Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Simulation Time: 95 s
(Number FFTs: 304)

Accuracy-speed balance:

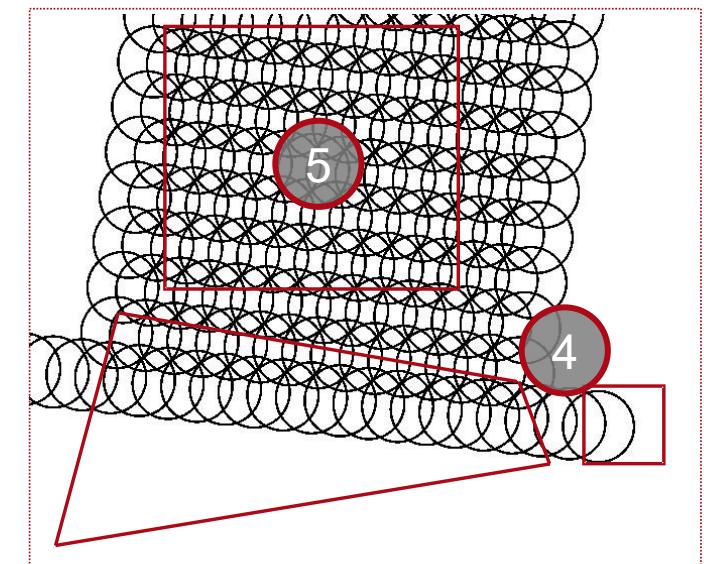
- Final evaluation of MTF performance of waveguide glasses: w/ diffraction inside waveguide

Control of Accuracy–Speed Balance



Accuracy-speed balance to be investigated:

- Inclusion of diffraction
- Inclusion and modeling temporal coherence



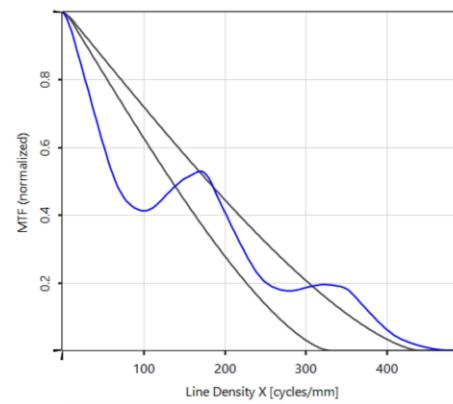
$$D = 3 \text{ mm}$$
$$(\alpha, \beta) = (12^\circ, -7^\circ)$$

Temporal Coherence Modeling: MTF Detectors (x Profile)

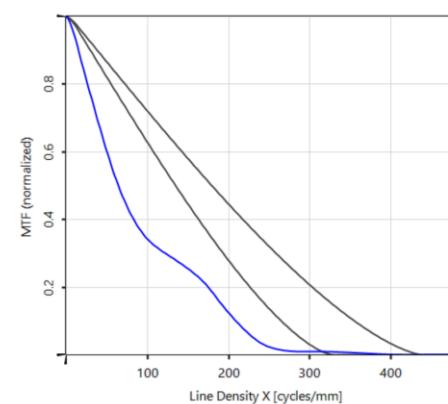
Methods	Preconditions	Accuracy	Speed	Comments
Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
Time Domain	Bandwidth not too large; frequency dispersion not included	TBD	Very High	One frequency only; use of different travel time per beam to distinguish type of addition of beams in detector

Frequency model

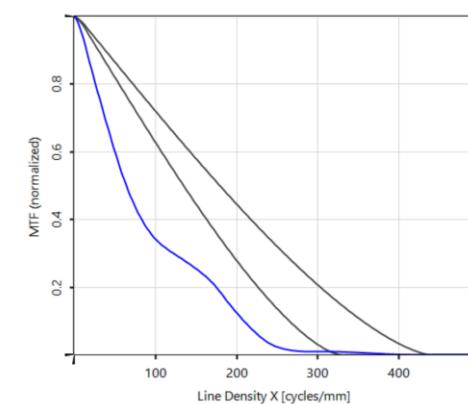
Time model



$$\Delta\lambda = 0 \text{ nm}$$



$$\Delta\lambda = 1 \text{ nm}$$



$$\Delta\lambda = 10 \text{ nm}$$

Temporal Coherence Modeling: MTF Detectors (x Profile)

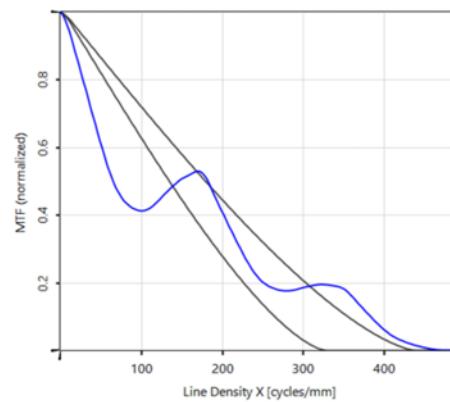
Methods	Preconditions	Accuracy	Speed	Comments
Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
Time Domain	Bandwidth not too large; frequency dispersion not included	TBD	Very High	One frequency only; use of different travel time per beam to distinguish type of addition of beams in detector

Frequency model

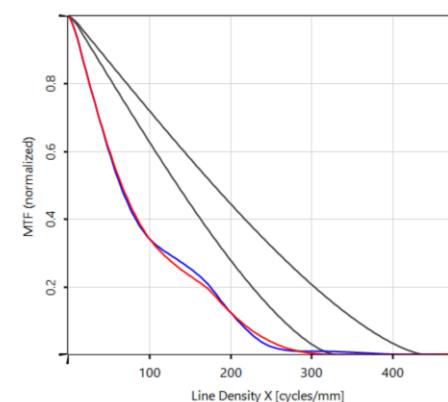
CPU Time: 9.5 min

Time model

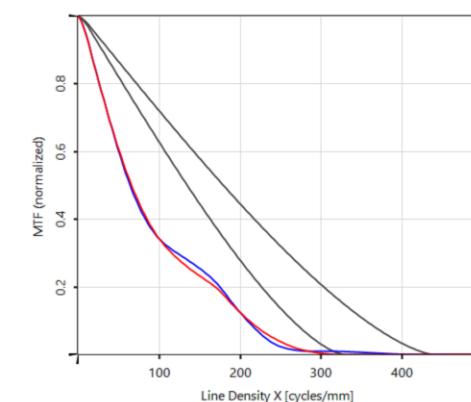
CPU Time: 11 s



$$\Delta\lambda = 0 \text{ nm}$$



$$\Delta\lambda = 1 \text{ nm}$$



$$\Delta\lambda = 10 \text{ nm}$$

Temporal Coherence Modeling: MTF Detectors (x Profile)

Methods	Preconditions	Accuracy	Speed	Comments
Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
Time Domain	Bandwidth not too large; frequency dispersion not included	TBD	Very High	One frequency only; use of different travel time per beam to distinguish type of addition of beams in detector

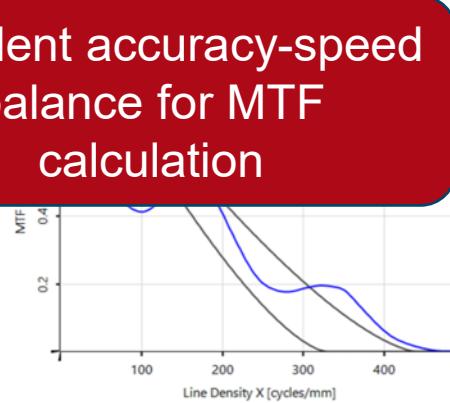
Frequency model

CPU Time: 9.5 min

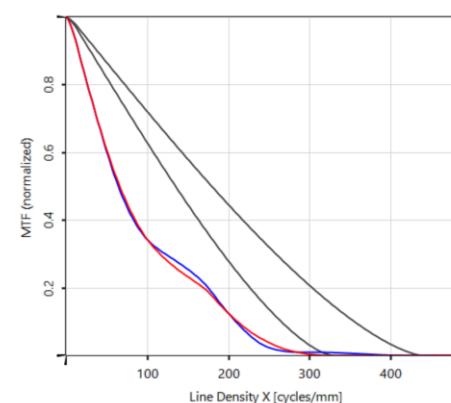
Time model

CPU Time: 11 s

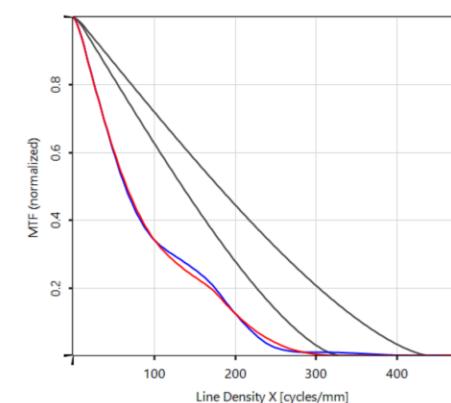
Excellent accuracy-speed balance for MTF calculation



$$\Delta\lambda = 0 \text{ nm}$$

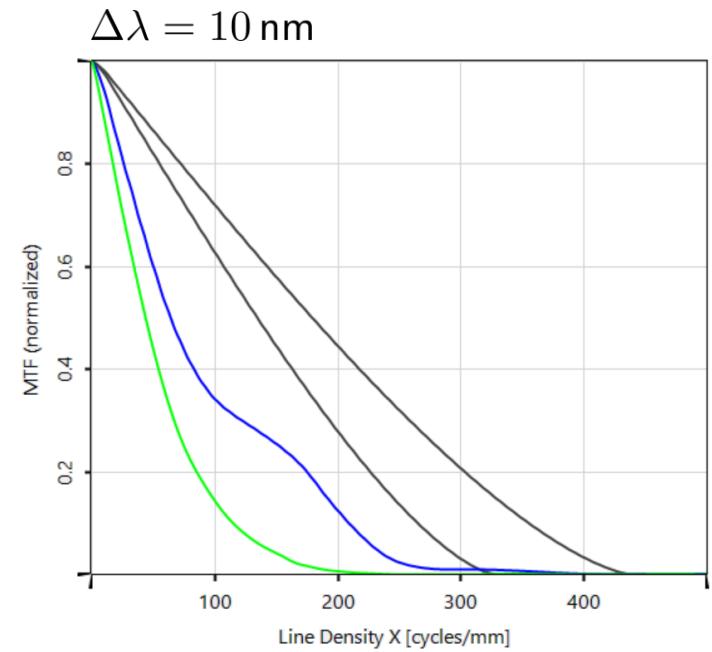


$$\Delta\lambda = 1 \text{ nm}$$



$$\Delta\lambda = 10 \text{ nm}$$

Temporal Coherence & Diffraction Modeling: MTF Detectors



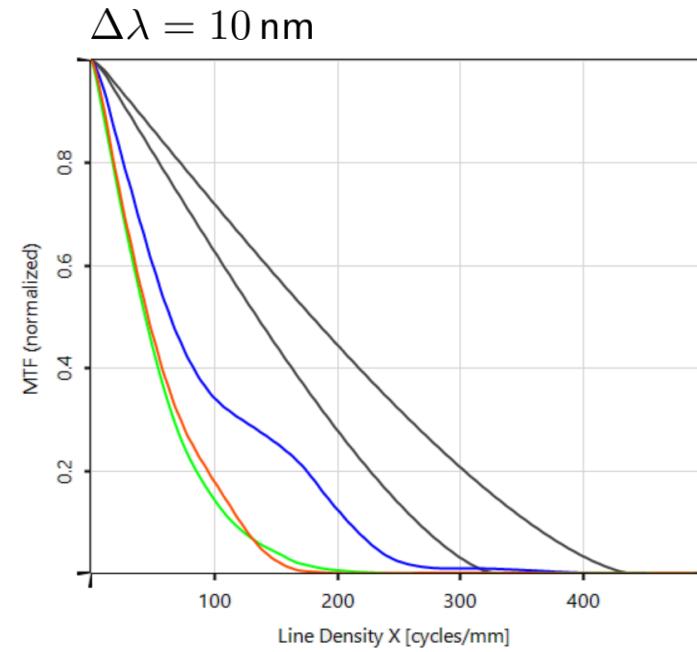
— Frequency model & w/o diffraction

— Frequency model & w/ diffraction

CPU Time: 9.5 min

CPU Time: 80 min

Temporal Coherence & Diffraction Modeling: MTF Detectors



Frequency model & w/o diffraction

Frequency model & w/ diffraction

Time model & w/ diffraction

CPU Time: 9.5 min

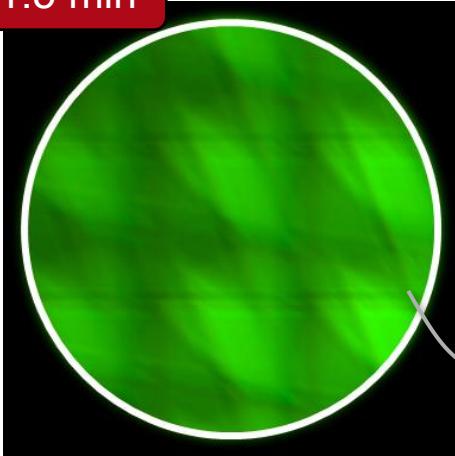
CPU Time: 80 min

CPU Time: 1.5 min

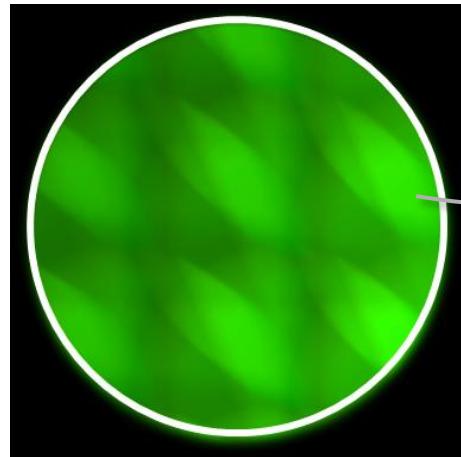
Excellent accuracy-speed
balance for MTF
calculation

Irradiances in Pupil and MTFs

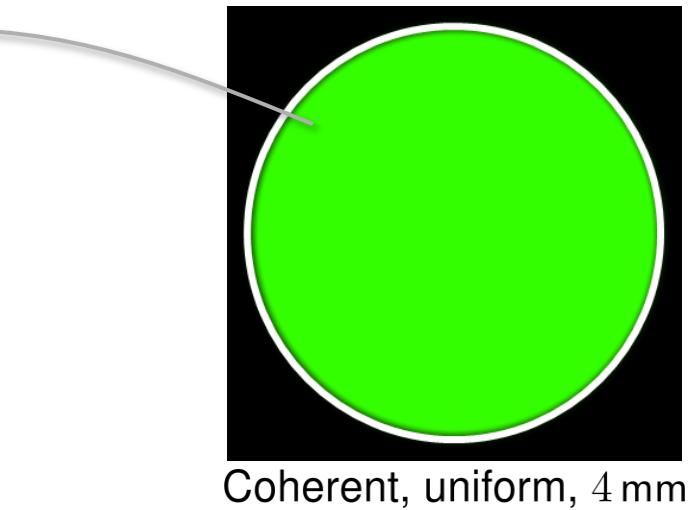
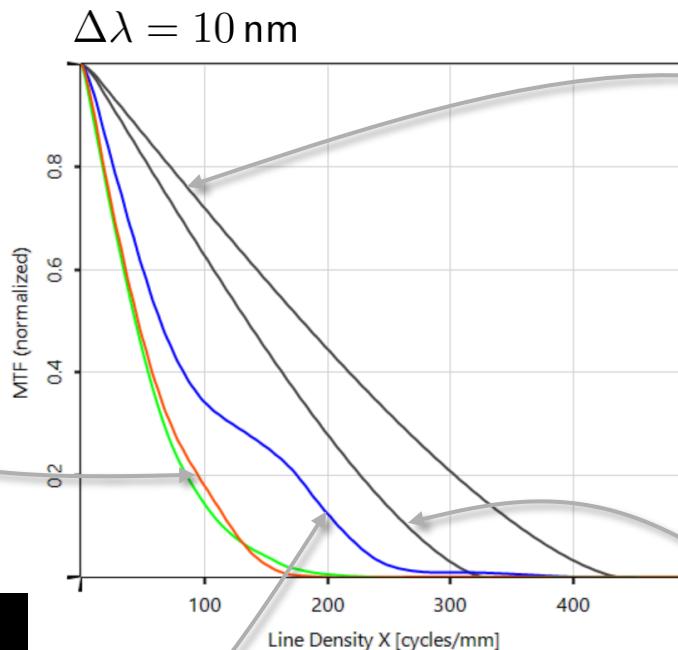
CPU Time: 1.5 min



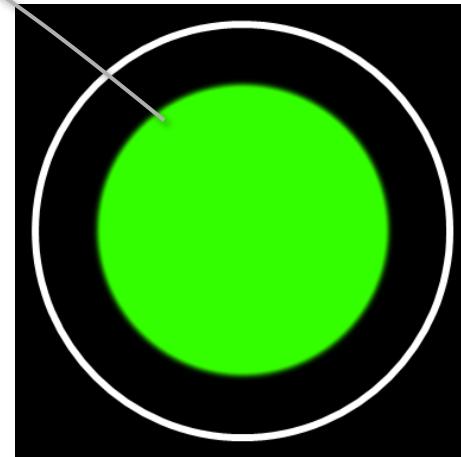
Partially coherent, w/ diffraction



Partially coherent, w/o diffraction



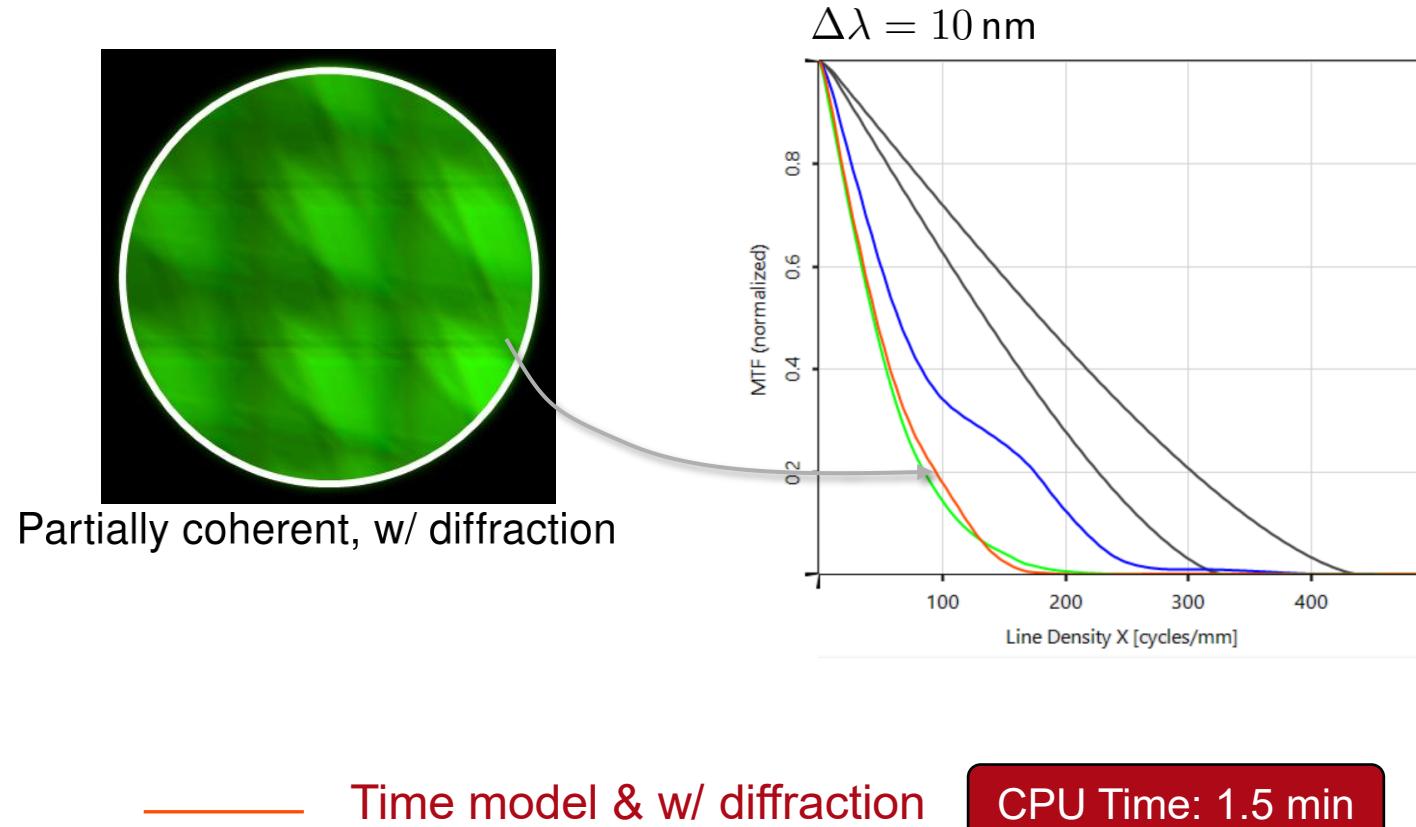
Coherent, uniform, 4 mm



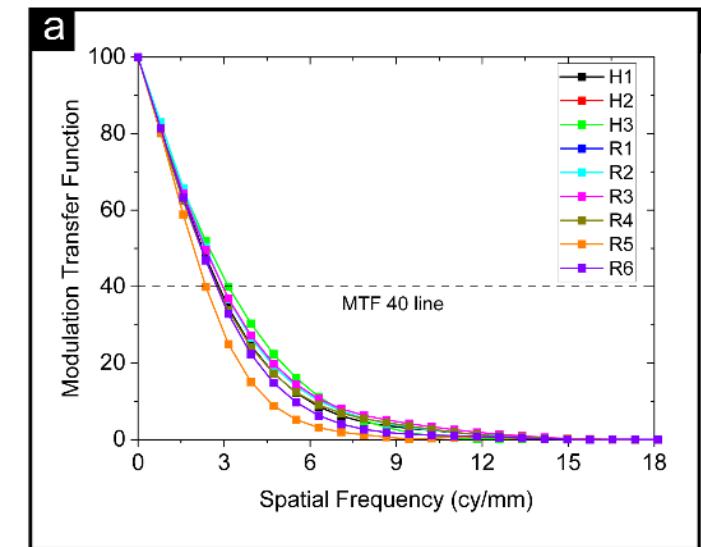
Coherent, uniform, 3 mm



Irradiances in Pupil and MTF: Simulation and Measurement



Measurements (different layout)



Temporal Coherence & Diffraction: MTF Simulation

Temporal Coherence Model

Methods	Preconditions	Accuracy	Speed	Comments
Frequency Domain	None	High	Low	Rigorous; bandwidth sampling; propagation of beams with sampled frequencies through system
Time Domain	Bandwidth not too large	High	Very High	One frequency only; use of different travel time per beam to distinguish type of addition of beams in detector

Free-space Propagation Model

Methods	Preconditions	Accuracy	Speed	Comments
Fourier Domain Techniques	None	High	High	Rigorous mathematical reformulation of RS integral
Geometric Propagation	Low diffraction	High	Very high	Neglects diffraction effects
	Otherwise	Low	Very high	

Accuracy-speed balance:

- Accurate evaluation of MTF demands inclusion of temporal coherence and diffraction inside waveguide.
- Simulation time: about a minute per FOV

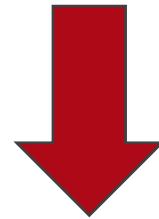
Elementary Simulation Tasks

Elementary Simulation Task E

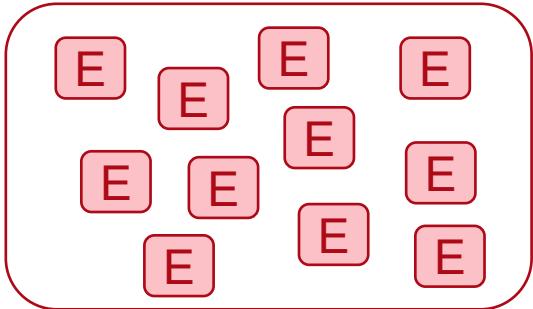
Source:
Single
wavelength,
FOV angle

Waveguide
(fixed
parameters)

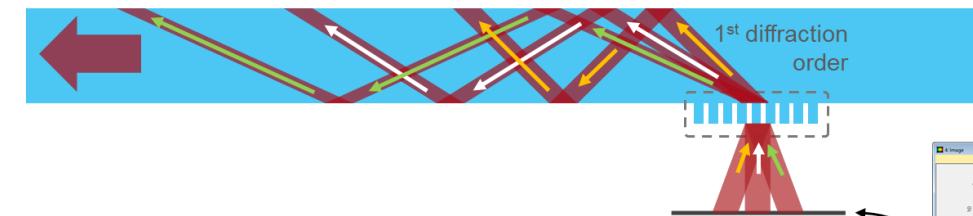
Detectors



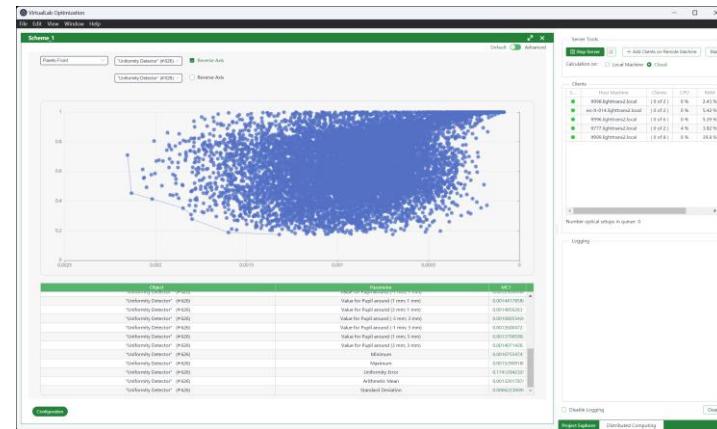
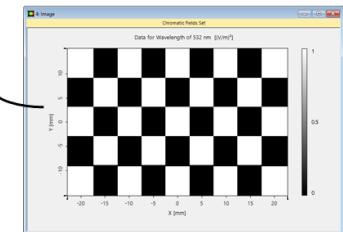
- Model of full FOV
- Optimization, e.g., with evolution algorithm
- Tolerancing



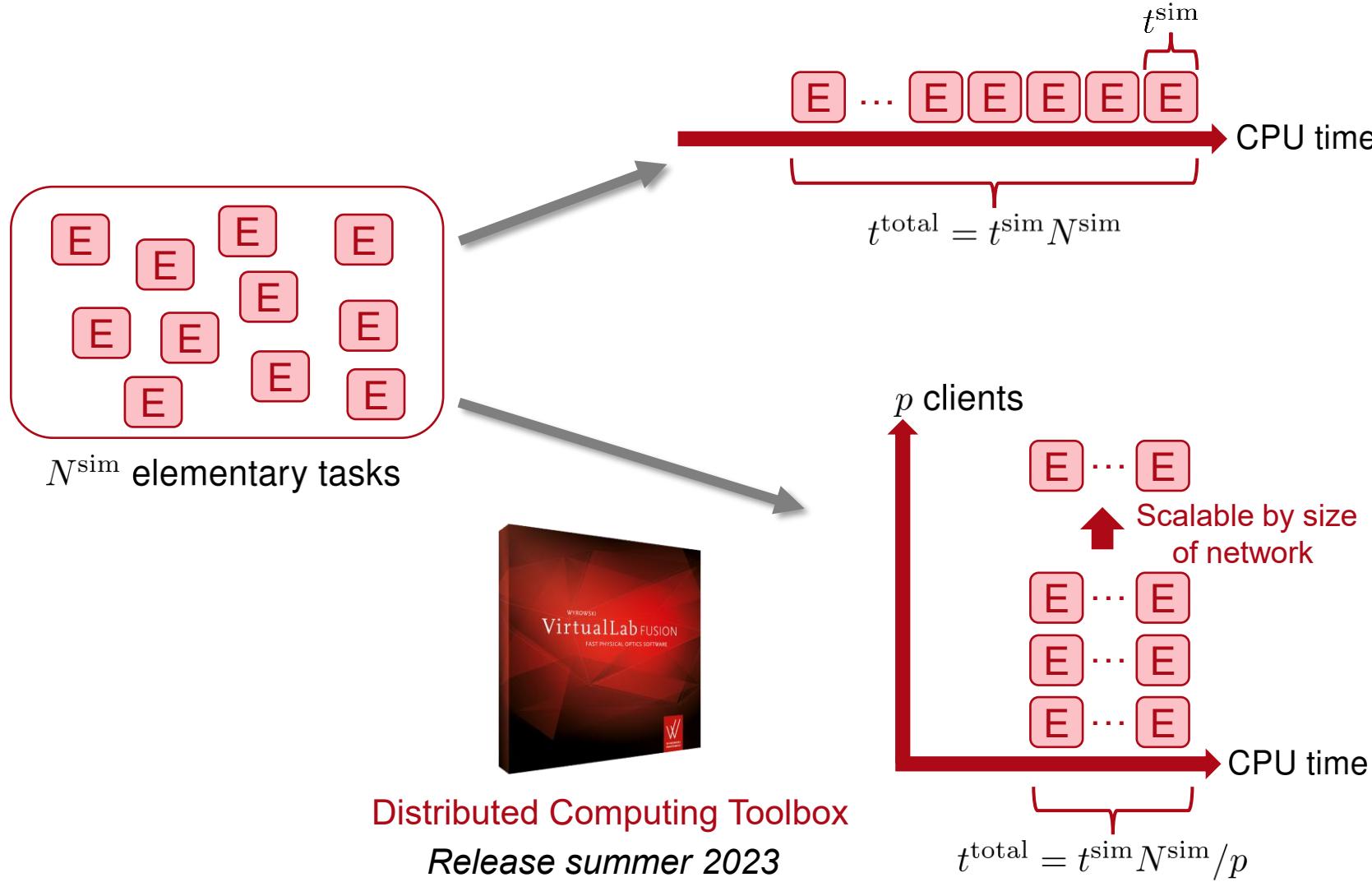
Collection of elementary
simulation tasks



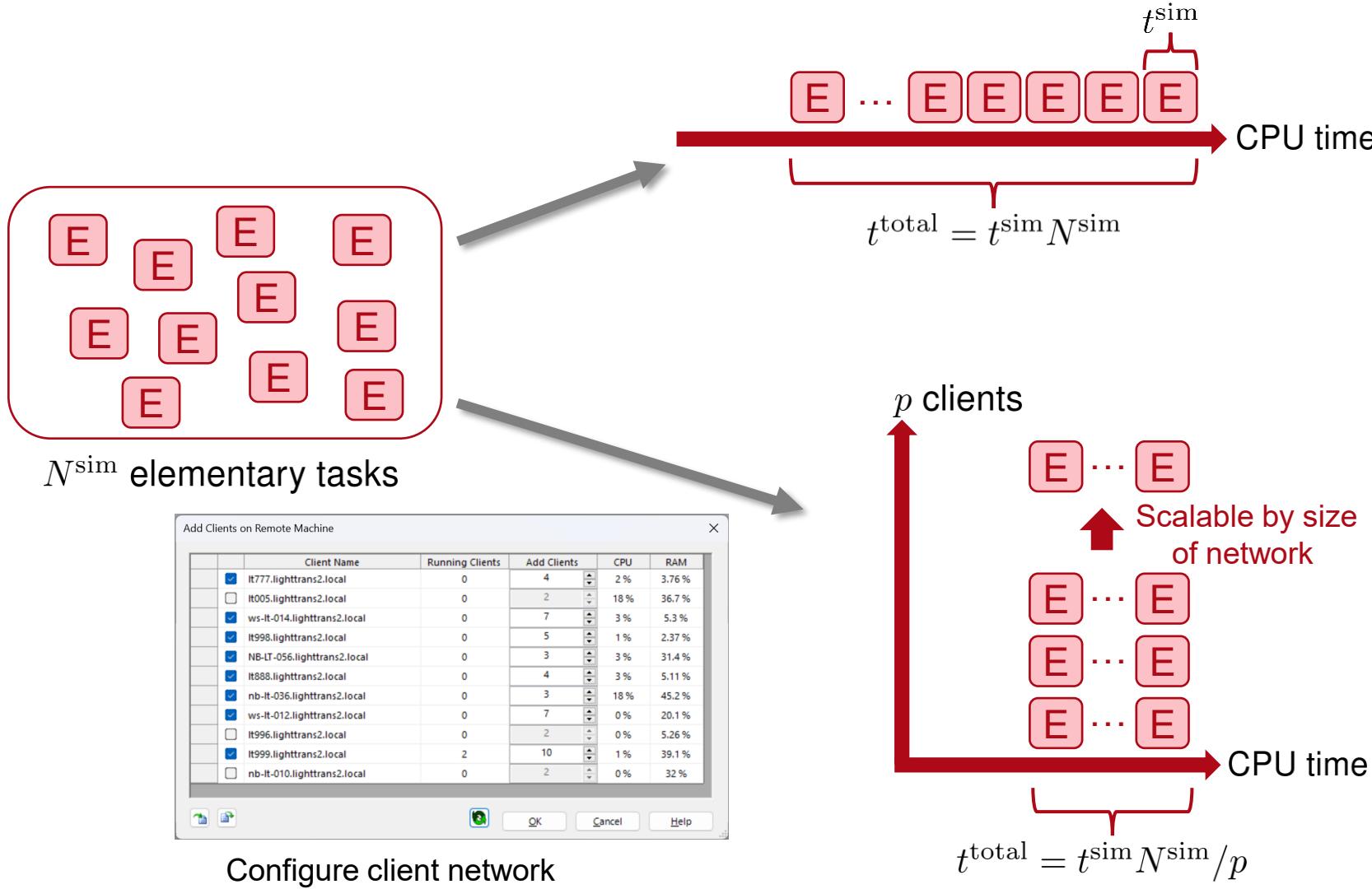
varying parameter:
101 x 101 different FOV
– angles, weighted by
checkerboard pattern



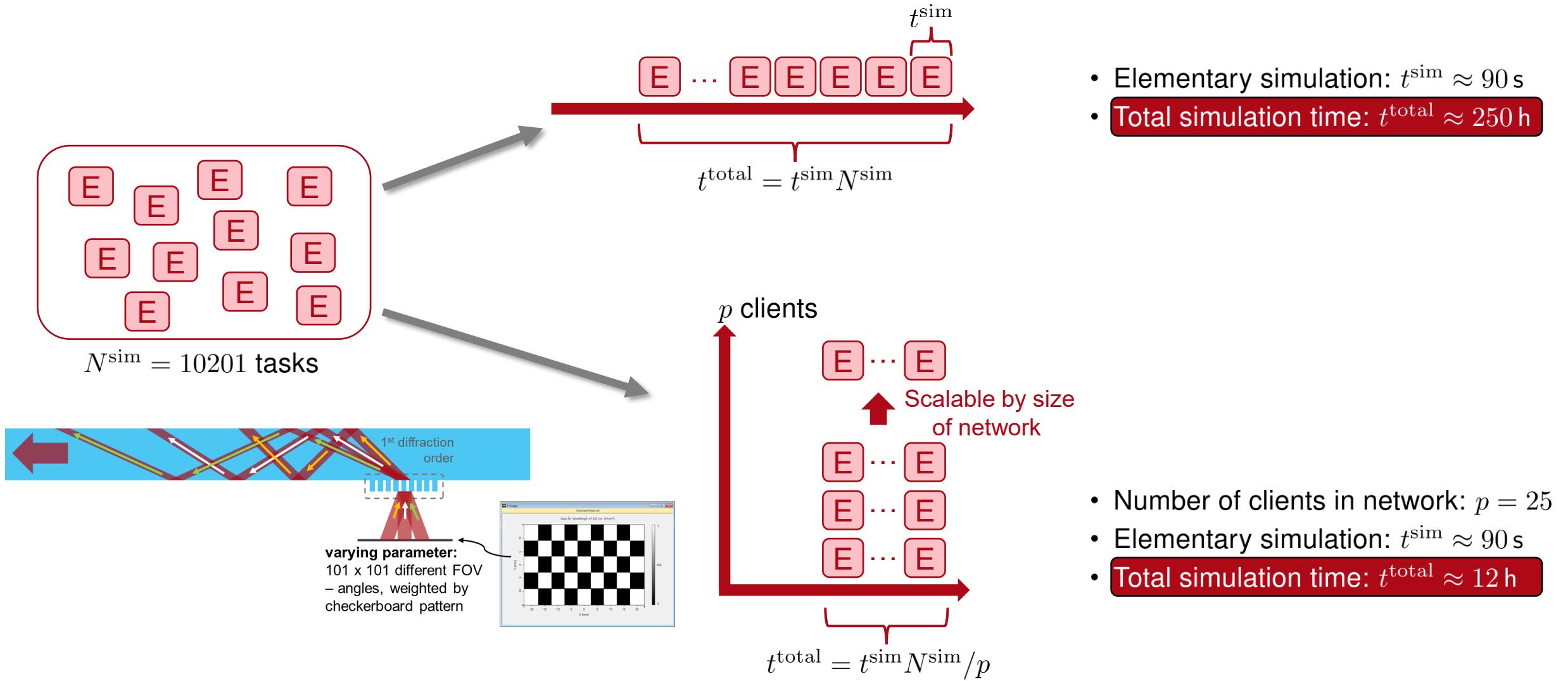
Distributed Computing



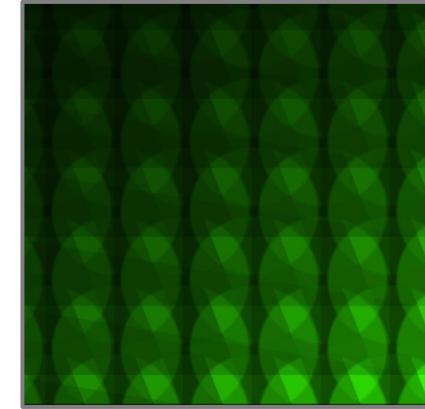
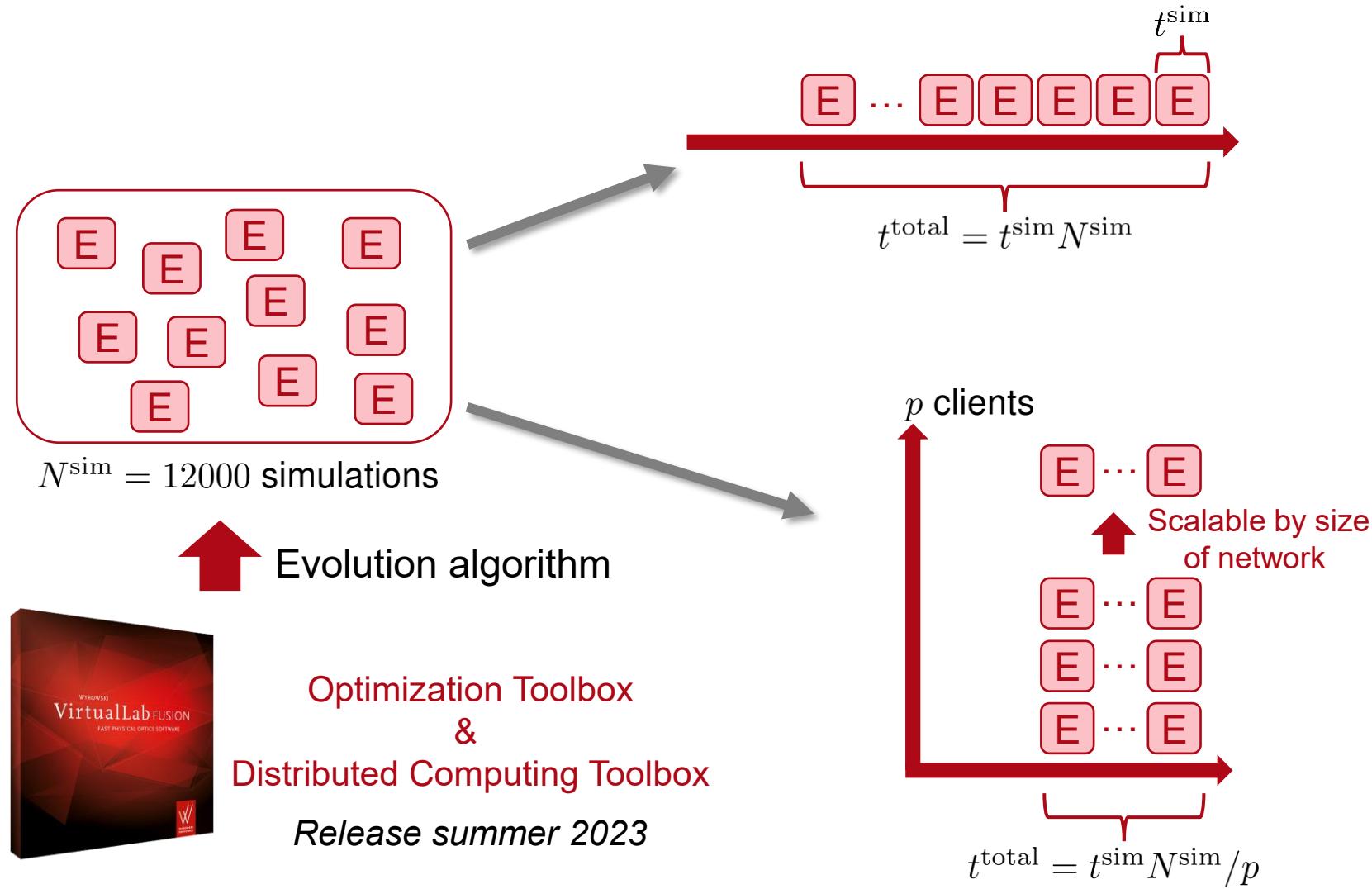
Distributed Computing



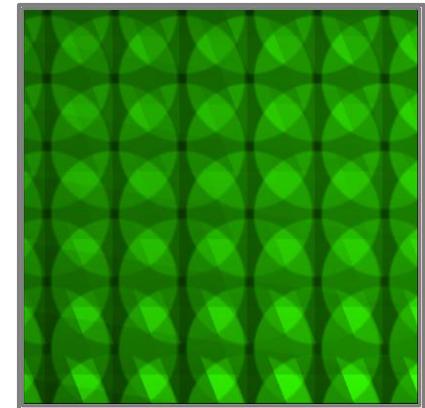
Distributed Computing: Example MTF vs. FOV



Distributed Computing: Example Optimization of Uniformity

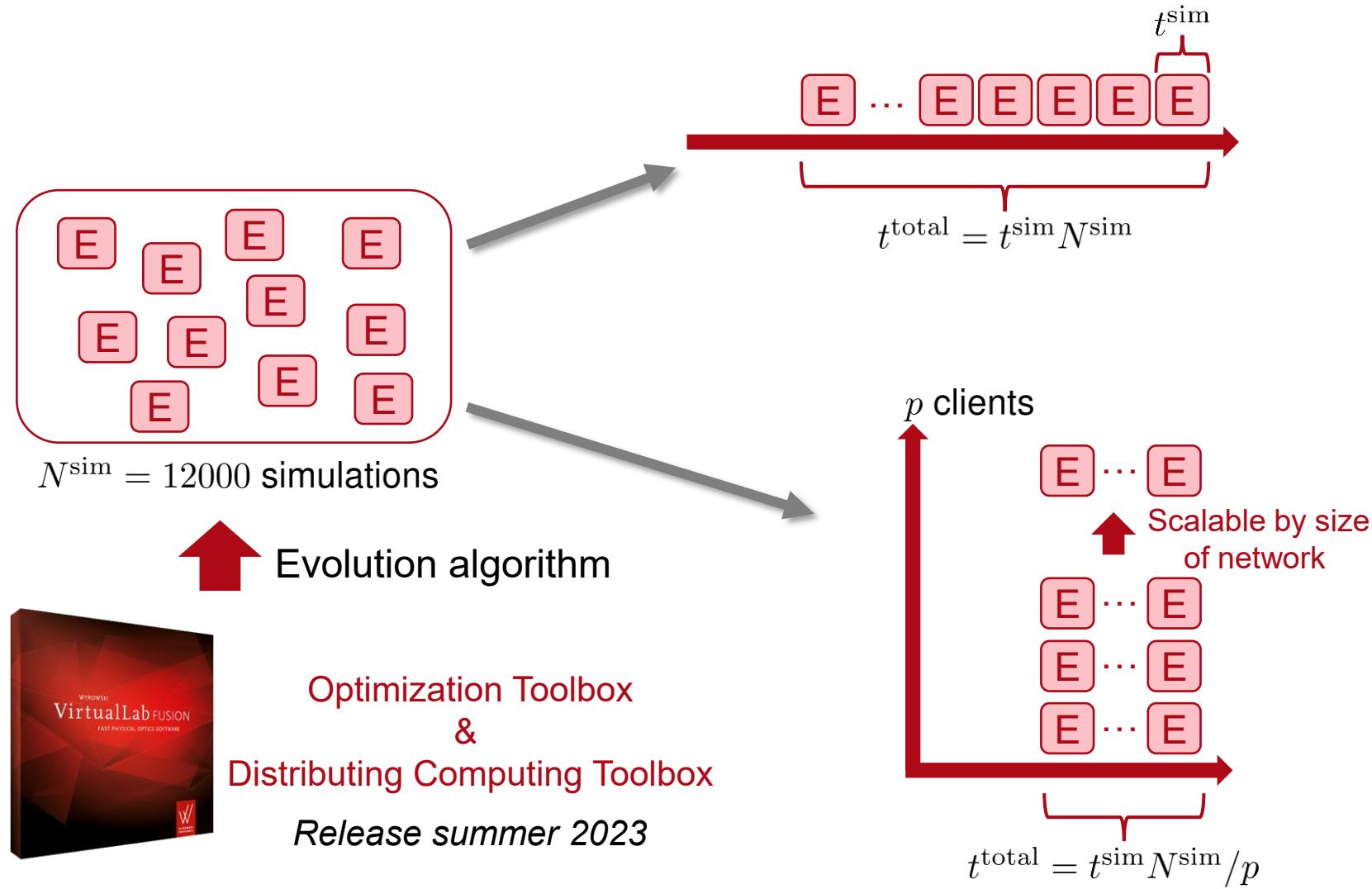


Before Optimization

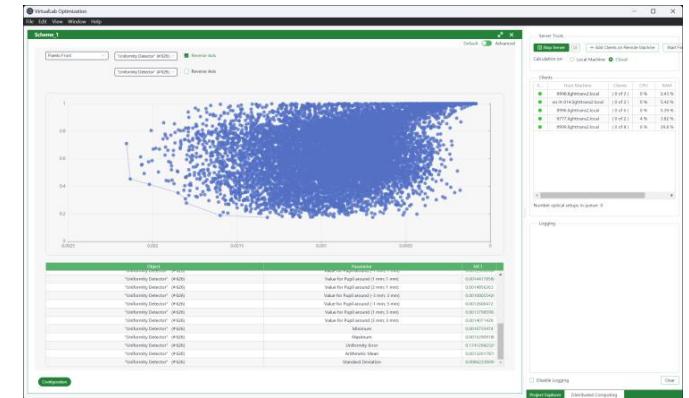


After Optimization

Distributed Computing: Example Optimization of Uniformity



- Elementary simulation: $t^{\text{sim}} \approx 7$ s
- Total simulation time: $t^{\text{total}} \approx 23$ h



- Number of clients in network: $p = 20$
- Elementary simulation: $t^{\text{sim}} \approx 90$ s
- Total simulation time: $t^{\text{total}} \approx 1.5$ h

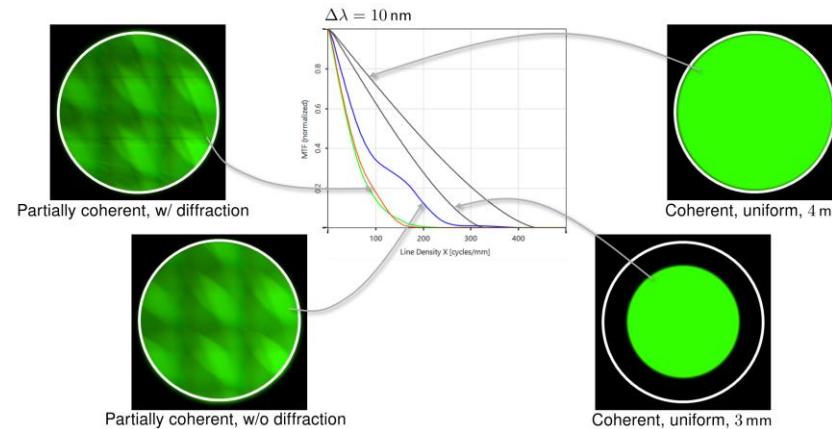
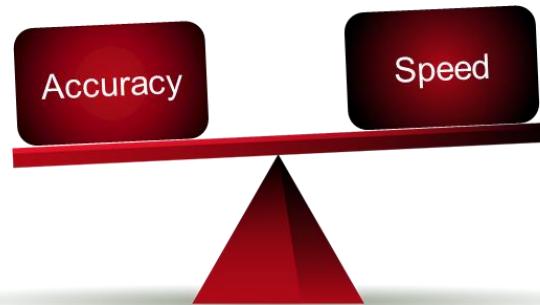
Conclusion

The control of the accuracy-speed balance is of utmost importance in the modeling and design of waveguide AR glasses.



Optics software should provide a

- Pool of many interoperable modeling techniques, and a
- Platform to connect them.



All simulations done with VirtualLab Fusion optics software.

As accurate as needed.
As fast as possible.

Distributed Computing Package
Optimization Package
Release summer 2023

